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Subject: radar????

Posted by [Anonymous](#) on Sun, 07 Apr 2002 21:57:00 GMT

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what do you think about a radar (easily destroyable) that would locate beacons and indicate them with stars. Also show position of enemy tanks and infantry that are close to your base. (clocked units would not be visible until unclocked. Just an idea would go down when power is off line. But would prevent the early beacon rushes and make flame rushes easier to stop..might make it too easy but just a thought

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Subject: radar????

Posted by [Anonymous](#) on Sun, 07 Apr 2002 22:19:00 GMT

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Yeah... think it could render defence too easy... the thrill with the beacons is to find them... As for the rush, You just have to be prepared... easy, and ineffective... Also, good team communication is the key to stop a flame rush!

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Subject: radar????

Posted by [Anonymous](#) on Mon, 08 Apr 2002 07:11:00 GMT

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i heard that you could get a mod that enables you to get orca in sp??? where could i get it???

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Subject: radar????

Posted by [Anonymous](#) on Mon, 08 Apr 2002 08:35:00 GMT

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Ask planetshaun.co.uk or view his post OR try his name with a www.

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