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Subject: [Skin]Tracers  
Posted by [ErroR](#) on Mon, 16 Mar 2009 20:05:15 GMT  
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Some simple but nice looking ones altho from close up really suck lol

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### File Attachments

1) [Tracers.rar](#), downloaded 195 times

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Subject: Re: [Skin]Tracers  
Posted by [ArtyWh0re](#) on Mon, 16 Mar 2009 23:59:49 GMT  
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Thats pretty cool mate. Im using your GDI one and Kilaaaaa's Nod one.

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Subject: Re: [Skin]Tracers  
Posted by [Gohax](#) on Tue, 17 Mar 2009 15:16:45 GMT  
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Nice tracers bro. I like the bullet count skin too.

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Subject: Re: [Skin]Tracers  
Posted by [ErroR](#) on Tue, 17 Mar 2009 16:08:08 GMT  
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it's a part of death link's hud

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Subject: Re: [Skin]Tracers  
Posted by [Gohax](#) on Tue, 17 Mar 2009 22:14:59 GMT  
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Ahh I've never noticed it. Plus everytime I use a modified shaders, my Ren glitches horribly :/ So I just stick with the regular 3.4.4 scripts until I get my new pc.

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