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Subject: Nod Exterior Building Modifications  
Posted by [Di3HardNL](#) on Thu, 12 Mar 2009 22:28:03 GMT  
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I am working on building exteriors! So far I finished the Hand Of Nod and Airstrip. Once I finished all buildings I'll make a video. And maybe release it.

If you like it please leave a comment

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Subject: Re: Nod Exterior Building Modifications  
Posted by [Good-One-Driver](#) on Thu, 12 Mar 2009 23:26:25 GMT  
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hey ur not charicters dont work for me for some reason i get a error when i download it

---

Subject: Re: Nod Exterior Building Modifications  
Posted by [cnc95fan](#) on Thu, 12 Mar 2009 23:29:28 GMT  
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There's no download link....

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Subject: Re: Nod Exterior Building Modifications  
Posted by [Good-One-Driver](#) on Thu, 12 Mar 2009 23:31:59 GMT  
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[http://www.youtube.com/watch?v=iEwX3Nd5smQ&feature=channel\\_page](http://www.youtube.com/watch?v=iEwX3Nd5smQ&feature=channel_page)

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Subject: Re: Nod Exterior Building Modifications  
Posted by [anant](#) on Thu, 12 Mar 2009 23:36:09 GMT  
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SICK  
CANT WAIT FOR THE RELEASE

---

Subject: Re: Nod Exterior Building Modifications

Posted by [u6795](#) on Thu, 12 Mar 2009 23:39:32 GMT

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Jesus Christ, that Kane face is terrifying. You should put another one at the tip of the Obelisk, so when the Ob shoots, it looks like Kane is shooting a lazer from his eyes. Fuck, I shat myself just imagining it.

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Subject: Re: Nod Exterior Building Modifications

Posted by [Player](#) on Thu, 12 Mar 2009 23:50:18 GMT

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Looks very good

Good job

---

Subject: Re: Nod Exterior Building Modifications

Posted by [F1r3st0rm](#) on Fri, 13 Mar 2009 00:00:05 GMT

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u6795 wrote on Thu, 12 March 2009 18:39 Jesus Christ, that Kane face is terrifying. You should put another one at the tip of the Obelisk, so when the Ob shoots, it looks like Kane is shooting a lazer from his eyes. Fuck, I shat myself just imagining it.  
Nah it should be his mouth instead

---

Subject: Re: Nod Exterior Building Modifications

Posted by [Starbuzz](#) on Fri, 13 Mar 2009 01:48:33 GMT

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wow nice work...the red devil gives me the creeps!

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Subject: Re: Nod Exterior Building Modifications

Posted by [slosha](#) on Fri, 13 Mar 2009 03:45:22 GMT

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it's good but a couple of suggestions:

Make Kane's head stone

Keep Each replacement in it's own folder

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Subject: Re: Nod Exterior Building Modifications  
Posted by [kill](#) on Fri, 13 Mar 2009 04:08:37 GMT  
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what happen to the interior bulidings

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Subject: Re: Nod Exterior Building Modifications  
Posted by [Di3HardNL](#) on Fri, 13 Mar 2009 07:21:57 GMT  
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thanks for comments.

cnc95fan wrote on Thu, 12 March 2009 17:29There's no download link....

If you read carefully they aren't finished yet

---

Subject: Re: Nod Exterior Building Modifications  
Posted by [Dreganius](#) on Fri, 13 Mar 2009 07:30:53 GMT  
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2GLOCK9S wrote on Fri, 13 March 2009 14:45  
Keep Each replacement in it's own folder

I second this, I like the Radar on the Airstrip a lot.  
EDIT: And the glowing red light emitters, it makes it look more C&C3 style.

---

Subject: Re: Nod Exterior Building Modifications  
Posted by [Di3HardNL](#) on Fri, 13 Mar 2009 10:18:59 GMT  
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This is only for the map C&C Complex since the exteriors are part of the terrain.  
But I just got a brilliant idea

I am going to merge the exteriors with the interior models. Then I delete the original exteriors of every map and save them as new maps.

This is going to result in alot of files, but I think it will work out since it will cost alot less time!

---

Subject: Re: Nod Exterior Building Modifications  
Posted by [cnc95fan](#) on Fri, 13 Mar 2009 11:02:07 GMT  
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Di3HardNL wrote on Fri, 13 March 2009 01:21 thanks for comments.

cnc95fan wrote on Thu, 12 March 2009 17:29 There's no download link....

If you read carefully they aren't finished yet  
That's what I was saying to GoodOneDriver :V

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Subject: Re: Nod Exterior Building Modifications  
Posted by [ArtyWh0re](#) on Fri, 13 Mar 2009 11:54:32 GMT  
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Wow, these sure are different, I like them alot and I love the radar dish on the Airstrip.  
1 thing im not a fan of are the Red parts in front of the HON which have tacky paintwork.  
Like 2GLOCK9S said making Kanes head stone would be a good idea, or even making it shiney  
so it gives the impression that its made from glass.

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Subject: Re: Nod Exterior Building Modifications  
Posted by [JsxKeule](#) on Fri, 13 Mar 2009 12:14:48 GMT  
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really really nice mate  
hmm i guess the hud is from scrin?

---

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Subject: Re: Nod Exterior Building Modifications  
Posted by [ErroR](#) on Fri, 13 Mar 2009 13:38:32 GMT  
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u6795 wrote on Fri, 13 March 2009 01:39 Jesus Christ, that Kane face is terrifying. You should put  
another one at the tip of the Obelisk, so when the Ob shoots, it looks like Kane is shooting a lazer  
from his eyes. Fuck, I shat myself just imagining it.  
\*nose

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Subject: Re: Nod Exterior Building Modifications  
Posted by [cAmpa](#) on Fri, 13 Mar 2009 14:54:53 GMT  
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I like your building status shit, can i get it?

---

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Subject: Re: Nod Exterior Building Modifications  
Posted by [Di3HardNL](#) on Fri, 13 Mar 2009 14:57:23 GMT

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I'll make the head from stone yes, good idea

cAmpa wrote on Fri, 13 March 2009 08:54 I like your building status shit, can i get it?

i guess this is a joke

---

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Subject: Re: Nod Exterior Building Modifications

Posted by [mr£ÄŞÄ-z](#) on Fri, 13 Mar 2009 14:57:25 GMT

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Dont you have it already? uhhhh stupid faker?

---

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Subject: Re: Nod Exterior Building Modifications

Posted by [Killgeak](#) on Fri, 13 Mar 2009 17:10:27 GMT

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he wants too cheat too

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Subject: Re: Nod Exterior Building Modifications

Posted by [cAmpa](#) on Fri, 13 Mar 2009 17:14:06 GMT

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Di3HardNL wrote on Fri, 13 March 2009 15:57 I'll make the head from stone yes, good idea

cAmpa wrote on Fri, 13 March 2009 08:54 I like your building status shit, can i get it?

i guess this is a joke

No. oO

How about a deal, i give you the airstrip like on the screen and you me the building bars.

Killgeak wrote on Fri, 13 March 2009 18:10 he wants too cheat too

Yes. oO

---

---

Subject: Re: Nod Exterior Building Modifications

Posted by [mr£ÄŞÄ-z](#) on Fri, 13 Mar 2009 17:20:19 GMT

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Now i know why cAmpa never released his stuff, he got everything from Hex or someone else  
Fail.

---

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Subject: Re: Nod Exterior Building Modifications  
Posted by [Di3HardNL](#) on Fri, 13 Mar 2009 17:42:12 GMT  
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cAmpa wrote on Fri, 13 March 2009 11:14Di3HardNL wrote on Fri, 13 March 2009 15:57I'll make the head from stone yes, good idea

cAmpa wrote on Fri, 13 March 2009 08:54I like your building status shit, can i get it?

i guess this is a joke

No. Oo

How about a deal, i give you the airstrip like on the screen and you me the building bars.

Killgeak wrote on Fri, 13 March 2009 18:10he wants too cheat too

Yes. oO

Campa your deal is kinda complicated, how could you give me the airstrip while its mine and why would you want the building bars as you already have them

---

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Subject: Re: Nod Exterior Building Modifications  
Posted by [cAmpa](#) on Fri, 13 Mar 2009 18:21:01 GMT  
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Di3HardNL wrote on Fri, 13 March 2009 18:42cAmpa wrote on Fri, 13 March 2009 11:14Di3HardNL wrote on Fri, 13 March 2009 15:57I'll make the head from stone yes, good idea

cAmpa wrote on Fri, 13 March 2009 08:54I like your building status shit, can i get it?

i guess this is a joke

No. Oo

How about a deal, i give you the airstrip like on the screen and you me the building bars.

Killgeak wrote on Fri, 13 March 2009 18:10he wants too cheat too

Yes. oO

Campa your deal is kinda complicated, how could you give me the airstrip while its mine and why would you want the building bars as you already have them

hehe i see. I just tried to get an answer.

Let's change the chatroom to the PM messages, i think that's better.

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Subject: Re: Nod Exterior Building Modifications

Posted by [mr£ÄŞÄ-z](#) on Fri, 13 Mar 2009 18:24:58 GMT

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cAmpa you gave me an awesome idea xD

Nice work Di3HardNL

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Subject: Re: Nod Exterior Building Modifications

Posted by [The Party](#) on Fri, 13 Mar 2009 20:34:57 GMT

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I like it good work, can't wait for the beta release. However that kane face is really creepy.

---

---

Subject: Re: Nod Exterior Building Modifications

Posted by [Di3HardNL](#) on Mon, 16 Mar 2009 21:00:48 GMT

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Refinery is nearly done going to add some more detail into it.

After this its GDI time.

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Subject: Re: Nod Exterior Building Modifications

Posted by [Player](#) on Mon, 16 Mar 2009 21:26:23 GMT

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awesome

good job Di3

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Subject: Re: Nod Exterior Building Modifications  
Posted by [ArtyWh0re](#) on Mon, 16 Mar 2009 23:55:29 GMT  
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Nice, it just keeps on getting better, keep it up

---

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Subject: Re: Nod Exterior Building Modifications  
Posted by [DeathC200](#) on Tue, 17 Mar 2009 14:45:39 GMT  
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are the buildings actually gonna be some what like scrins with the smoke coming out of them and such if they are that would be so freaking awesome anyways keep up the good work di3 cant for the awesome release

Quote:and how can i get the building bar health to actually show up while in game ? if you can tell me how that would be great because i have been meaning to make my renegade look professionally kick ass i already got custom text and other things set for renegade lol oh if you guys also have some awesome huds that anyone wants to share i would like that

---

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Subject: Re: Nod Exterior Building Modifications  
Posted by [Craziac](#) on Fri, 20 Mar 2009 01:05:56 GMT  
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Are you going to release the Nod skins before you move onto GDI, or release it as a package deal?

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Subject: Re: Nod Exterior Building Modifications  
Posted by [DeathC200](#) on Sat, 21 Mar 2009 15:51:27 GMT  
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is it possible to keep the original hand of nod ball ?

---

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Subject: Re: Nod Exterior Building Modifications  
Posted by [marcin205](#) on Mon, 27 Apr 2009 21:47:51 GMT  
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nice,lol@kane head @hon

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Subject: Re: Nod Exterior Building Modifications  
Posted by [slosha](#) on Mon, 27 Apr 2009 22:46:57 GMT  
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ehh i'm not feelin it

---

Subject: Re: Nod Exterior Building Modifications  
Posted by [Boofst0rm](#) on Wed, 29 Apr 2009 06:42:47 GMT  
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TehstormZ wrote on Fri, 13 March 2009 10:00u6795 wrote on Thu, 12 March 2009 18:39Jesus Christ, that Kane face is terrifying. You should put another one at the tip of the Obelisk, so when the Ob shoots, it looks like Kane is shooting a lazer from his eyes. Fuck, I shat myself just imagining it.

Nah it should be his mouth instead

IMMA FIRRIN MAH LAZZZAAAAA

---

Subject: Re: Nod Exterior Building Modifications  
Posted by [Dreganius](#) on Wed, 29 Apr 2009 08:12:12 GMT  
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Boofst0rm wrote on Wed, 29 April 2009 16:42TehstormZ wrote on Fri, 13 March 2009 10:00u6795 wrote on Thu, 12 March 2009 18:39Jesus Christ, that Kane face is terrifying. You should put another one at the tip of the Obelisk, so when the Ob shoots, it looks like Kane is shooting a lazer from his eyes. Fuck, I shat myself just imagining it.

Nah it should be his mouth instead

IMMA FIRRIN MAH LAZZZAAAAA  
YES. DO IT.

---

Subject: Re: Nod Exterior Building Modifications  
Posted by [Boofst0rm](#) on Wed, 29 Apr 2009 08:37:34 GMT  
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Dreganius wrote on Wed, 29 April 2009 18:12Boofst0rm wrote on Wed, 29 April 2009 16:42TehstormZ wrote on Fri, 13 March 2009 10:00u6795 wrote on Thu, 12 March 2009 18:39Jesus Christ, that Kane face is terrifying. You should put another one at the tip of the Obelisk, so when the Ob shoots, it looks like Kane is shooting a lazer from his eyes. Fuck, I shat myself just imagining it.

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---

