
Subject: Building Skins

Posted by [mr£ÄŞÄ-z](#) on Sat, 28 Feb 2009 23:20:20 GMT

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For everyone who want them before asking... also has Interior Skins. (Nod also)

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Subject: Re: Building Skins

Posted by [Starbuzz](#) on Sat, 28 Feb 2009 23:34:03 GMT

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wow awesome man! 100/100

will be using these forever...

ty! goob job on it!

Subject: Re: Building Skins

Posted by [mr£ÄŞÄ-z](#) on Sat, 28 Feb 2009 23:47:48 GMT

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Used the normall Renegade Textures for them

Subject: Re: Building Skins

Posted by [IronWarrior](#) on Sun, 01 Mar 2009 00:25:24 GMT

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Very nice, be added to Game-Maps.NET soon/tonight.

Just noticed something, has anyone throught about doing skins for the island hills that you see in that screenshot?

Subject: Re: Building Skins

Posted by [mr£ÄŞÄ-z](#) on Sun, 01 Mar 2009 00:27:59 GMT

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IronWarrior wrote on Sun, 01 March 2009 08:25Very nice, be added to Game-Maps.NET soon/tonight.

Just noticed something, has anyone thought about doing skins for the island hills that you see in that screenshot?
Just tell me how you want them

Subject: Re: Building Skins
Posted by [IronWarrior](#) on Sun, 01 Mar 2009 00:37:32 GMT
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madrackz wrote on Sat, 28 February 2009 18:27IronWarrior wrote on Sun, 01 March 2009 08:25Very nice, be added to Game-Maps.NET soon/tonight.

Just noticed something, has anyone thought about doing skins for the island hills that you see in that screenshot?
Just tell me how you want them

Ah, I don't know, anything really, can you make them more real, maybe do different versions, soild rocks, sand, greener hills, snow?

Hmm, anything other then the standard.

Subject: Re: Building Skins
Posted by [mrÅ£ÅŞÄ-z](#) on Sun, 01 Mar 2009 01:12:33 GMT
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IronWarrior wrote on Sat, 28 February 2009 18:37madrackz wrote on Sat, 28 February 2009 18:27IronWarrior wrote on Sun, 01 March 2009 08:25Very nice, be added to Game-Maps.NET soon/tonight.

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Just tell me how you want them

Ah, I don't know, anything really, can you make them more real, maybe do different versions, soild rocks, sand, greener hills, snow?

Hmm, anything other then the standard.
You just gave me a nice Idea

Subject: Re: Building Skins
Posted by [ArtyWh0re](#) on Sun, 01 Mar 2009 17:51:14 GMT
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IronWarrior wrote on Sat, 28 February 2009 18:37madrackz wrote on Sat, 28 February 2009 18:27IronWarrior wrote on Sun, 01 March 2009 08:25Very nice, be added to Game-Maps.NET

soon/tonight.

Just noticed something, has anyone thought about doing skins for the island hills that you see in that screenshot?

Just tell me how you want them

Ah, I don't know, anything really, can you make them more real, maybe do different versions, solid rocks, sand, greener hills, snow?

Hmm, anything other than the standard.

The hills on my islands have textures that make them look like solid rock, then sometime I like to have it snow so I have snow mountain style rocks.

Subject: Re: Building Skins

Posted by [ArtyWh0re](#) on Sun, 01 Mar 2009 17:52:40 GMT

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BTW awesome job with the buildings. I prefer to stick to mine but I think I will be using your barracks skin.

Subject: Re: Building Skins

Posted by [Di3HardNL](#) on Sun, 01 Mar 2009 18:58:59 GMT

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Very nice

Subject: Re: Building Skins

Posted by [IronWarrior](#) on Mon, 02 Mar 2009 03:25:46 GMT

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