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Subject: [Skin/Emitter] Flametank Fire

Posted by [crysis992](#) on Sat, 28 Feb 2009 00:28:49 GMT

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So here is my flametank fire, i changed a lil bit and added an other version (tiberium)

and:

Have fun with it some comments for the tib effect would be nice.

#### File Attachments

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1) [Game 2009-02-28 01-23-24-78.jpg](#), downloaded 700 times



2) [Game 2009-02-28 01-24-58-70.jpg](#), downloaded 707 times



3) [Flamers.zip](#), downloaded 207 times

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Subject: Re: [Skin/Emitter] Flametank Fire

Posted by [\\_SSnipe\\_](#) on Sat, 28 Feb 2009 00:31:25 GMT

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very very very nice

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Subject: Re: [Skin/Emitter] Flametank Fire  
Posted by [u6795](#) on Sat, 28 Feb 2009 00:50:16 GMT  
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Holy shit. This is awesome. Great work, dude!

Tib looks really nice and clean (in terms of styling,) kudos to you.

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Subject: Re: [Skin/Emitter] Flametank Fire  
Posted by [nope.avi](#) on Sat, 28 Feb 2009 01:50:22 GMT  
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Awesome

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Subject: Re: [Skin/Emitter] Flametank Fire  
Posted by [Brandon](#) on Sat, 28 Feb 2009 01:50:50 GMT  
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Absolutely awesome.

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Subject: Re: [Skin/Emitter] Flametank Fire  
Posted by [mrÃ&Auml;Ä&Sü&Auml;-z](#) on Sat, 28 Feb 2009 02:01:35 GMT  
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Looks cooler with some Shaders

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Subject: Re: [Skin/Emitter] Flametank Fire  
Posted by [IronWarrior](#) on Sat, 28 Feb 2009 06:03:59 GMT  
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Both are now added to Game-Maps.NET

Tiberium Flame Effect: <http://ren.game-maps.net/index.php?act=view&id=1363>

Fire Effect: <http://ren.game-maps.net/index.php?act=view&id=1362>

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Subject: Re: [Skin/Emitter] Flametank Fire  
Posted by [slosha](#) on Sat, 28 Feb 2009 07:22:06 GMT  
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i love you (no homo)

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