Subject: [skin] Matrix Sleath Affects 2
Posted by Good-One-Driver on Wed, 25 Feb 2009 03:55:15 GMT
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i made a new sleath affects made for the tmx clan.

File Attachments
1) jkju.jpg, downloaded 1146 times



2) stealth_effect.dds, downloaded 171 times
3) Untitled.jpg, downloaded 1129 times

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**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by ChewML on Wed, 25 Feb 2009 05:03:07 GMT
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uhhh... can't really see it?

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**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by Altzan on Wed, 25 Feb 2009 05:43:35 GMT
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I can, sorta

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It's blurry... but not bad, maybe try and make it more focused?

---

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by Feetseek on Wed, 25 Feb 2009 05:49:43 GMT
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This appears to be a first... and I can see a lot of work done on it.  Ahahahahahahahahaha (if you can read it).

---

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by Goztow on Wed, 25 Feb 2009 08:15:45 GMT
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Like 90 % of all skins and 99 % of your skins: uglier than the original.

---

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by Reaver11 on Wed, 25 Feb 2009 09:05:22 GMT
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Please put more effort in your work. At the moment I see a shitload of your skins appearing when most of them are crap.
It's just an overload of skins that could have been good but need way more effort to them.


I just took an old art file that was on my pc and pasted it onto the stank. It is a relativalty easy job. (If anyone wants the stank I will release it in a different topic).

On first sights this stank looks ok. (In my sights this is the point where you release your skins)

But a closer inspection tells that there is still a long way ahead to finish it. For instance the stank parts itself are not blending in the skin. The driverscab needs patching up the scale of the black/blue strips is offscale.

Of course I can keep talking about what is bad about your skins but I wont.
What I think you should do is think of an idea for a skin. Work it out and post it on the modforum first! Ask for what is right and wrong. So you will get constructif critisme. After this you will know what to do to create a good skin. Then finish up your skin and voila!

Seriously spamming the mod release section with bad skins is not a good thing.

I really hope you will consider it this time! As I do think you have heard these kind of comments before.

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by rrutk on Wed, 25 Feb 2009 13:06:15 GMT
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dont know, why people take theire time and work and effort to create strange skins, which havent anything to do with C&C and look..mmmmhh...well....strange

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by DL60 on Wed, 25 Feb 2009 13:11:56 GMT
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Quote:Like 90 % of all skins and 99 % of your skins: uglier than the original.
Very well said.

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by DarkKnight on Wed, 25 Feb 2009 14:59:23 GMT
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rrutk wrote on Wed, 25 February 2009 07:06dont know, why people take theire time and work and effort to create strange skins, which havent anything to do with C&C and look..mmmmhh...well....strange


because its fun

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by LiL KiLLa on Wed, 25 Feb 2009 14:59:54 GMT
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Reaver11 wrote on Wed, 25 February 2009 10:05At the moment I see a shitload of your skins appearing when most of them are crap.
It's just an overload of skins that could have been good but need way more effort to them.

true

same opinion.

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by ReLoaDeD on Wed, 25 Feb 2009 16:25:44 GMT
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LoL thanks for trying to create a nice skin for my clan/server but i guess everyone can create a skin like this .

put some more time in it next time !

And btw : I'm not saying that i am better at makeing skins

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by JsxKeule on Wed, 25 Feb 2009 16:31:06 GMT
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hey reaver11 can you release the stank ??

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by Reaver11 on Wed, 25 Feb 2009 17:31:01 GMT
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I will fix it up and make a different topic for it.

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by u6795 on Wed, 25 Feb 2009 21:08:03 GMT
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I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

---

**Subject: Re: [skin] Matrix Sleath Affects 2**
Posted by ChewML on Thu, 26 Feb 2009 01:49:31 GMT
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u6795 wrote on Wed, 25 February 2009 15:08I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

 http://www.google.com/search?sourceid=navclient&ie=UTF-8&rlz=1T4GWYE_enU S259US260&q=matrix+stealth+skin

I think it may have been on game-maps.net also.

---

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by slosha on Thu, 26 Feb 2009 04:59:37 GMT
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u6795 wrote on Wed, 25 February 2009 15:08I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

wow, just wow.

---

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by ChewML on Thu, 26 Feb 2009 05:00:54 GMT
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Subject: Re: [skin] Matrix Sleath Affects 2
Posted by GEORGE ZIMMER on Thu, 26 Feb 2009 05:07:10 GMT
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2GLOCK9S wrote on Wed, 25 February 2009 22:59u6795 wrote on Wed, 25 February 2009 15:08I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

wow, just wow.
What? He said a BIT of a cheat, because, y'know, a bright green skin IS kind of an advantage skin.

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Subject: Re: [skin] Matrix Sleath Affects 2
Posted by YazooGang on Thu, 26 Feb 2009 19:59:39 GMT
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Really bad quality.

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