
Subject: pokemon wf
Posted by [JsxKeule](#) on Mon, 23 Feb 2009 19:53:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

i have overskinned Di3HardNL's castle wf interior
can you say me what i can do better

File Attachments

1) [pokemon wf pics.zip](#), downloaded 130 times

Subject: Re: pokemon wf
Posted by [ErroR](#) on Mon, 23 Feb 2009 19:56:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

lolwut!
but i really like the quality and the looks of it

Subject: Re: pokemon wf
Posted by [F1r3st0rm](#) on Mon, 23 Feb 2009 20:10:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

thats fucked up rofl

Subject: Re: pokemon wf
Posted by [LiL KiLLa](#) on Mon, 23 Feb 2009 20:20:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

zomfg... nice idea I like it ^^

Subject: Re: pokemon wf
Posted by [Carrierll](#) on Mon, 23 Feb 2009 21:46:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

You might want to consider making the walls a little easier to distinguish from the ceilings - otherwise cool.

I'll upload the pictures into this thread for others:
Toggle Spoiler

File Attachments

1) [wf1.JPG](#), downloaded 474 times



Weapons Factory



200

100

Credits: 10054
Time Remaining

2) [wf2.JPG](#), downloaded 462 times

POKÉMON

INFORMATION

EVOLUTION

025 - PIKACHU

PIKACHU

TYPE : ELECTRIC
ABILITY : STATIC
HEIGHT : 1'4"
WEIGHT : 13 LBS

HP
ATTACK
DEFENSE
SPECIAL ATTA
SPECIAL DEFE
SPEED

#025



DE

This Pol
pouches
become
night
occasi
when

QUICK SEARCH

PIK

NUMERICAL ORDER

ALPHABETICAL ORDER

Purchase Terminal

200

100

Credits: 10081

Time Remaining

3) [wf3.JPG](#), downloaded 449 times

EVOLUTION ADVANCED SEARCH

HP	██████████
ATTACK	██████████
DEFENSE	██████████
SPECIAL ATTACK	██████████
SPECIAL DEFENSE	██████████
SPEED	██████████

DESCRIPTION

This Pokémon has electricity-storing pouches on its cheeks. These appear to become electrically charged during the night while PIKACHU sleeps. It occasionally discharges electricity when it is dozy after waking up.


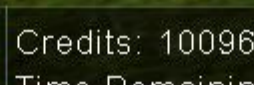


 Weapons Factory



 200

 100

 Credits: 10096
Time Remaining: 

4) [wf4.JPG](#), downloaded 453 times



+ 200

100



Credits: 10101

Time Remaining

5) [wf5.JPG](#), downloaded 444 times



200

100

Credits: 10192
Time Remaining

Subject: Re: pokemon wf
Posted by [Ma1kel](#) on Tue, 24 Feb 2009 00:10:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

looks fucking awesome

A++

Subject: Re: pokemon wf
Posted by [Ma1kel](#) on Tue, 24 Feb 2009 00:14:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

can you upload the skin itself

this is fucking great

Subject: Re: pokemon wf
Posted by [Feetseek](#) on Tue, 24 Feb 2009 01:14:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Haha, looks like a kid's playhouse. Awesome though!

Subject: Re: pokemon wf
Posted by [LR01](#) on Tue, 24 Feb 2009 10:26:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

wow, that is a difference

can't say I like it, but have to admit that I'm amazed how big impact changing some textures can have.

Subject: Re: pokemon wf
Posted by [ArtyWh0re](#) on Tue, 24 Feb 2009 11:46:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

Like I said else where it awesome.

Subject: Re: pokemon wf
Posted by [IronWarrior](#) on Tue, 24 Feb 2009 16:35:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Welcome to the skinning world and congrats on a fine skin.

I have now added your skin to Game-Maps.NET

Download Link:

<http://ren.game-maps.net/index.php?act=view&id=1347>

Topic link:

<http://forums.mp-gaming.com/index.php?showtopic=7110>

File has been added in a .EXE and .ZIP format, enjoy.

Subject: Re: pokemon wf
Posted by [marcin205](#) on Sat, 28 Feb 2009 01:27:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

rofl fail

Subject: Re: pokemon wf
Posted by [ErroR](#) on Sat, 28 Feb 2009 08:56:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

marcin205 wrote on Sat, 28 February 2009 03:27rofl fail
i don't see it as a fail, it looks good!

Subject: Re: pokemon wf
Posted by [Dreganius](#) on Sat, 28 Feb 2009 09:14:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

JsxKeule wrote on Tue, 24 February 2009 06:53i have overskinned Di3HardNL's castle wf
interior
can you say me what i can do better

I'll say!! xD

When I looked at it, it me feel as though was outside, not inside a Weapons factory.

Subject: Re: pokemon wf

Posted by [ErroR](#) on Sat, 28 Feb 2009 09:23:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

Karandras wrote on Sat, 28 February 2009 11:14JsxKeule wrote on Tue, 24 February 2009 06:53i
have overskinned Di3HardNL's castle wf interior
can you say me what i can do better

I'll say!! xD

When I looked at it, it me feel as though was outside, not inside a Weapons factory.

which is the thing i like in this re-skin

Subject: Re: pokemon wf

Posted by [Dreganius](#) on Sat, 28 Feb 2009 09:28:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

It makes going outside a disappointment

Subject: Re: pokemon wf

Posted by [JsxKeule](#) on Sat, 28 Feb 2009 10:26:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

hey nothing against skins that are look lik outside

File Attachments

1) [nod wooden interior.JPG](#), downloaded 134 times



Hand of Nod

Jerkule

W

NOD

100

100

Credits: 99957
Time Remaining: 0:00

Subject: Re: pokemon wf
Posted by [marcin205](#) on Sat, 28 Feb 2009 15:09:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

wooded look nice ,lol coca-cola bottle timed
