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Subject: pokemon wf  
Posted by [JsxKeule](#) on Mon, 23 Feb 2009 19:53:24 GMT  
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i have overskinned Di3HardNL's castle wf interior  
can you say me what i can do better

#### File Attachments

1) [pokemon wf pics.zip](#), downloaded 261 times

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Subject: Re: pokemon wf  
Posted by [ErroR](#) on Mon, 23 Feb 2009 19:56:08 GMT  
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lolwut!  
but i really like the quality and the looks of it

---

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Subject: Re: pokemon wf  
Posted by [F1r3st0rm](#) on Mon, 23 Feb 2009 20:10:46 GMT  
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thats fucked up rofl

---

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Subject: Re: pokemon wf  
Posted by [LiL KiLLa](#) on Mon, 23 Feb 2009 20:20:18 GMT  
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zomfg... nice idea ..... I like it ^^

---

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Subject: Re: pokemon wf  
Posted by [Carrierll](#) on Mon, 23 Feb 2009 21:46:23 GMT  
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You might want to consider making the walls a little easier to distinguish from the ceilings - otherwise cool.

I'll upload the pictures into this thread for others:  
Toggle Spoiler

## File Attachments

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1) [wf1.JPG](#), downloaded 957 times



Weapons Factory



200

100

Credits: 10054  
Time Remaining

2) [wf2.JPG](#), downloaded 943 times

# POKÉMON

INFORMATION

EVOLUTION

025 - PIKACHU

## PIKACHU

TYPE : ELECTRIC  
ABILITY : STATIC  
HEIGHT : 1'4"  
WEIGHT : 13 LBS

HP  
ATTACK  
DEFENSE  
SPECIAL ATTA  
SPECIAL DEFE  
SPEED

#025



DE

This Pol  
pouches  
become  
night  
occasi  
when

### QUICK SEARCH

PIK

NUMERICAL ORDER

ALPHABETICAL ORDER

Purchase Terminal



200

100

Credits: 10081  
Time Remaining

3) [wf3.JPG](#), downloaded 941 times

EVOLUTION    ADVANCED SEARCH

|                 |            |
|-----------------|------------|
| HP              | ██████████ |
| ATTACK          | ██████████ |
| DEFENSE         | ██████████ |
| SPECIAL ATTACK  | ██████████ |
| SPECIAL DEFENSE | ██████████ |
| SPEED           | ██████████ |

**DESCRIPTION**


This Pokémon has electricity-storing pouches on its cheeks. These appear to become electrically charged during the night while PIKACHU sleeps. It occasionally discharges electricity when it is dozy after waking up.


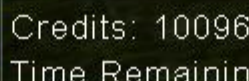


 Weepinbell Factory



 200

 100

 Credits: 10096  
Time Remaining: 

4) [wf4.JPG](#), downloaded 942 times



+ 200

100



Credits: 10101

Time Remaining

5) [wf5.JPG](#), downloaded 938 times



200

100

Credits: 10192  
Time Remaining

Subject: Re: pokemon wf  
Posted by [Ma1kel](#) on Tue, 24 Feb 2009 00:10:04 GMT  
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---

looks fucking awesome

A++

---

Subject: Re: pokemon wf  
Posted by [Ma1kel](#) on Tue, 24 Feb 2009 00:14:32 GMT  
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---

can you upload the skin itself

this is fucking great

---

Subject: Re: pokemon wf  
Posted by [Feetseek](#) on Tue, 24 Feb 2009 01:14:38 GMT  
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Haha, looks like a kid's playhouse. Awesome though!

---

Subject: Re: pokemon wf  
Posted by [LR01](#) on Tue, 24 Feb 2009 10:26:53 GMT  
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---

wow, that is a difference

can't say I like it, but have to admit that I'm amazed how big impact changing some textures can have.

---

Subject: Re: pokemon wf  
Posted by [ArtyWh0re](#) on Tue, 24 Feb 2009 11:46:59 GMT  
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Like I said else where it awesome.

---

Subject: Re: pokemon wf  
Posted by [IronWarrior](#) on Tue, 24 Feb 2009 16:35:50 GMT  
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Welcome to the skinning world and congrats on a fine skin.

I have now added your skin to Game-Maps.NET

Download Link:

<http://ren.game-maps.net/index.php?act=view&id=1347>

Topic link:

<http://forums.mp-gaming.com/index.php?showtopic=7110>

File has been added in a .EXE and .ZIP format, enjoy.

---

Subject: Re: pokemon wf  
Posted by [marcin205](#) on Sat, 28 Feb 2009 01:27:56 GMT  
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rofl fail

---

Subject: Re: pokemon wf  
Posted by [ErroR](#) on Sat, 28 Feb 2009 08:56:04 GMT  
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marcin205 wrote on Sat, 28 February 2009 03:27rofl fail  
i don't see it as a fail, it looks good!

---

Subject: Re: pokemon wf  
Posted by [Dreganius](#) on Sat, 28 Feb 2009 09:14:21 GMT  
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JsxKeule wrote on Tue, 24 February 2009 06:53i have overskinned Di3HardNL's castle wf  
interior  
can you say me what i can do better

I'll say!! xD

When I looked at it, it me feel as though was outside, not inside a Weapons factory.

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Subject: Re: pokemon wf

Posted by [ErroR](#) on Sat, 28 Feb 2009 09:23:19 GMT

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Karandras wrote on Sat, 28 February 2009 11:14JsxKeule wrote on Tue, 24 February 2009 06:53i  
have overskinned Di3HardNL's castle wf interior  
can you say me what i can do better

I'll say!! xD

When I looked at it, it me feel as though was outside, not inside a Weapons factory.

which is the thing i like in this re-skin

---

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Subject: Re: pokemon wf

Posted by [Dreganius](#) on Sat, 28 Feb 2009 09:28:59 GMT

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It makes going outside a disappointment

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Subject: Re: pokemon wf

Posted by [JsxKeule](#) on Sat, 28 Feb 2009 10:26:44 GMT

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hey nothing against skins that are look lik outside

### File Attachments

1) [nod wooden interior.JPG](#), downloaded 537 times

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Hand of Nod

Jerkule

W

NOD

100

100

Credits: 99957

Time Remaining: 0:00

Subject: Re: pokemon wf  
Posted by [marcin205](#) on Sat, 28 Feb 2009 15:09:14 GMT  
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wooded look nice ,lol coca-cola bottle timed

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