
Subject: BrentBot 1.52 Build 1 Questions
Posted by [Gen_Blacky](#) on Thu, 19 Feb 2009 20:52:22 GMT
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#1 The !auth command seems to be broken in 1.52 I cant auth moderators. Is there a plugin i can use to fix this. I want it so people have to auth, so people cant just join with the mods name.

#2 whats the command to enable and disable modules.

Subject: Re: BrentBot 1.52 Build 1 Questions
Posted by [danpaul88](#) on Thu, 19 Feb 2009 22:30:14 GMT
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Please read the documentation in the readme about the correct use of the auth system, it explains all the possible ways for a player to authenticate themselves.

And you can use the !set <module> on/off command to enable and disable modules.

Subject: Re: BrentBot 1.52 Build 1 Questions
Posted by [Gen_Blacky](#) on Sat, 21 Feb 2009 08:08:40 GMT
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next question on my other server i keep getting this error when it try's to connect to irc. Im guessing something is wrong in the config file.

```
IRC ERROR: read
IRC: Disconnect detected, attempting to reconnect in 5 seconds.
IRC: Connected to 127.0.0.1.
IRC ERROR: read
IRC: Disconnect detected, attempting to reconnect in 5 seconds.
IRC: Connected to 127.0.0.1.
```

Edit:

I closed out of my other bot and it worked and now other bot does the same, can i not run 2 brenbots? Is it the irc maybe , irc hosted on same box as bots.

Subject: Re: BrentBot 1.52 Build 1 Questions
Posted by [danpaul88](#) on Sat, 21 Feb 2009 09:55:38 GMT
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If the IRC is on the same box as the bot then use the external IP rather than 'localhost' to connect

for one of the bots, since the localhost named pipe is used by the first bot to connect. That might work...

Subject: Re: BrentBot 1.52 Build 1 Questions
Posted by [Gen_Blacky](#) on Sat, 21 Feb 2009 16:30:17 GMT
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ah thank you that worked
