
Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Thu, 04 Apr 2002 01:31:00 GMT

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Are all you harvester drivers sick of having idiots block your route in and out of the base? You all know that the trucks are not equipped with horns or communications, Ok, you can either jump out and steal the persons vehicle, then let the harvester crash into a wall or something, but I have found it's best to just hit the throttle and ram the beggar out of the way, sure it pees them off, but maybe next time they watch where they park? I know I'm going to get flamed on this one but I just had to speak out!

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Thu, 04 Apr 2002 02:43:00 GMT

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Never knew dat u could drive the harvester, man ive been playing heaps but never knew dat.....

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Thu, 04 Apr 2002 02:57:00 GMT

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He ment the A.I harvy driver.

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Thu, 04 Apr 2002 03:00:00 GMT

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wow a spamer has hit a new low A DUMBASS SPAMER give him a medal a million bucks or we could judt take all that away and mabey give him a EDUCATION a.i stands FOR ARTIFICIAL INTELIGENCE and im 12 u must be like 19 and ur a DUMBARZ

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Thu, 04 Apr 2002 04:26:00 GMT

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Serpent: Lighten up just a little bit. You take things way way to serious, it's just a fun game, let's try and keep it that way.

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Thu, 04 Apr 2002 10:58:00 GMT

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wait a minute -- you mean there's drivers in the harvys?????maybe that's the punk who keeps stealing my tanks.....why i ought to.....ROTFLMAO

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 15:31:00 GMT
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u cant be driver of u dont have a poop about it with disgruntled fruitcake to attack it like a stinky-pyjamas-squad But did i do not do the diddy?

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 16:17:00 GMT
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quote:Originally posted by AzWhoopin:You can jump into the harvy by first hitting L (to unlock it) and than pressing E, beware, its really, really slow and you can only look straight ahead (no turrent) and real slow to turn, but you can drive it away from the wall=====Good thing you mentioned the L first and then hit E, but many people who try getting into a moving Harvy may be unsuccessful as there is usually already someone driving it and passengers are not allowed, probably a union rule?A good time to jump into a Harvy is right when one of them jumps out and steals your tank etc.I agree the streering is kind of stiff, I hate it when you hit a wall and can't get reverse to catch in, most guys just abandon the darn thing and leave it sitting there, can you blame them?????

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 18:24:00 GMT
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can we ewnter the harvester in laddered games.or its just a kind of joke that we can enter a harvester

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 18:53:00 GMT
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Problem with driving the harvester is that it's sort of boring. You just drive...get tiberium...drive....I try to do it at least once per game, just to be fair, but I sure as heck am not going to spend a whole day driving a harvy.... Kudos to those who have that sort of stamina though.Problem is, a bunch of n00bs seem to be taking it out for a spin most often, and becasue they're not familiar with the controls, they keep driving them into walls.*sigh*

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 19:55:00 GMT
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Particle Noun: I agree full, it is quite boring but it is important to get the tiberium back to the refinery for the cash. Many times I'll give the harvester to a newbie just to keep them out of trouble, like when they go around trying to lay 100s of mines everywhere, but like you say they they usually can't master the controls on the dashboard and end up hitting a wall and getting stuck, but practice makes perfect. Ha

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 20:03:00 GMT
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It is kinda cool that it's the only vehicle that lets you look out the windshield instead of automatically becoming 3rd person view though, don't you think?.....Are we taking this too far?

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 21:08:00 GMT
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I guess your right, there has been way to much input on this harvester tactic topic, there are more pressing issues to discuss like base defenses, attack strategies etc. Although harvy drivers can be reckless and irritating at times, so this is a good area to release some off the frustrations we all have. Many a time I have been pushed by a harvester into the line of fire, especially in hourglass, beside the AGT, this happens way to often and most times without an apology. If anyone else has anything that pees them off about their driving habits or other, I think it's time we air the dirty laundry here and now!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 21:12:00 GMT
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Well, one good thing is that I see bad, or purposly goofy, harvester drivers banned from servers more than any other folk. So, at least the host's are keeping they're eyes open.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 21:19:00 GMT
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I got run over by a harvester once. I then logged off the server in shame

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 21:26:00 GMT
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I hear ya man, violators and stealer, most people steal tanks and the big stuff, but quite a few time I have jumped out of the Harvester to repair it myself, because most engineers pay no attention to repairing the harvys, so when I get out to repair, a thief jumps in and goes of harvesting, thus racking in all those extra credits for himself, I'm left standing there with a repair gun, whoppi!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 21:33:00 GMT
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You realize, VJ, that soon people are going to start yellin' at us for continually bumping this to the top of the forum heee hee heeee.Still cracks me up tho.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 21:34:00 GMT
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quote:Originally posted by Madman677:I got run over by a harvester once. I then logged off the server in shame =====That is so funny
Madman677, I know your not blaming the harvy driver for that one, as we all know how high the windshield is on them things, man they are a big vehicle, it really is hard to see anything through them, come to think of it, no wonder everyone has probs driving them in a straight line?

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 21:41:00 GMT
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Is there anyone out there who has survived after their harvy blew up? It's one heel of a explosion, I have being on occasion, almost been thrown clear off the wreckage, but die when I land.The more tiberiun your carrying the bigger the bang!!!!!!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Thu, 04 Apr 2002 23:21:00 GMT
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Yep, that has killed em a couple of times.. im geting sick of it.. sometimes ifall to sleep and run into walls and people get ****ed.. driving the harvy is o boring, but its job some has to do

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 00:21:00 GMT
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You can jump into the harvy by first hitting L (to unlock it) and than pressing E, beware, its really, really slow and you can only look straight ahead (no turrent) and real slow to turn, but you can drive it away from the wall

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 00:56:00 GMT
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You people are so cruel.....

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 04:37:00 GMT
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who do i trally unlock it wend i try to press l it comes a status of server??can i pls get help to use harvester

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 04:41:00 GMT
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Usually when I get pushed around by a harvy when I am in a tank, I usually jump out of the tank and jump in the harvy and safly guide it around my tank and jump out and back in my tank..

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 04:51:00 GMT
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how do i use harvester Wend i press e it not work wend i press L first it just get status of the game pls help me I give a 5 star rate if you help me and it works

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 05:13:00 GMT
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i hate it when the hary drivers push you into the wall and you cant move.Then you get to see that rush go by and you cant do a thing to it.i guess their mad i didnt repair them or something....

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 05:16:00 GMT
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quote:Originally posted by joakim195:who do i trally unlock it wend i try to press I it comes a status of server??can i pls get help to use harvester ROFL!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 09:12:00 GMT
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I, you have to press L while holding down space bar (to unlock it) then E to get in..

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 09:17:00 GMT
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Wow, I'm surprised people don't know about driving the harvester! It's like the people who didn't know about the Mammoths secondary fire missiles, or the secondary fire with the Hotwire character, where she throws her beret as a ranged weapon.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 09:25:00 GMT
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Joakim, then there's already someone inside, so you can't enter. You have to wait till he gets out (usually after he hits a wall, dies of Tiberium poisoning or of boredom).Hope this answers your question

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 09:27:00 GMT
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Ya, hotwire's beret acts like an extra proxie mine... But with a larger explosion!Also I found out you can add money to yourself by shooting the tiberium sprayer (from chem warrior) into the refinery garage (where the tib is dumped from truck) As much as 500 can be added by unloading all your ammo.. This is a quick way to get some money

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 09:33:00 GMT

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Dang Azwhoopin, We gotta keep some of these sweet tactics to themselves. Now everyone is going to be able to rack up wicked credits. I prefer to keep people wondering how I did it.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 11:42:00 GMT
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Particule Relax!!!!!!! at least they don't know how to drive the nod transport plane, or fire the base gun turrets for the real points.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 11:55:00 GMT
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quote:Originally posted by Particle Noun:Wow, I'm surprised people don't know about driving the harvester! It's like the people who didn't know about the Mammoths secondary fire missiles, or the secondary fire with the Hotwire character, where she throws her beret as a ranged weapon.well i have the beach babe skin and i'd give her 100 credits if she'd throw her top at me! lol..seriously though, when i've been the harvy driver, i can't stand it when some idiot gets in my way! look bud, i'm the MONEY TRAIN! and nothin' stops the money train!! got it!? good!!!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 11:57:00 GMT
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As long as you dont tell anyone about the secret door that's in the HON.party central!free weapons - plenty of creds - free health...just go to the third tile and jump f erk!"Boink""Shut up - it's a secret...."

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Fri, 05 Apr 2002 13:44:00 GMT
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LOL zukkov, I know why you are rated 5!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Sat, 06 Apr 2002 00:11:00 GMT
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and another thing while i'm thinking about it. protect me at all costs! when i'm driving the money train and get ignored, i sometimes just go beat my head against a hill or wall and sit there for the rest of the game. sorry, but that's the way i am. i hate it when you guys ignore me!

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Sat, 06 Apr 2002 12:09:00 GMT

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quote: As long as you dont tell anyone about the secret door that's in the HON.party central!free weapons - plenty of creds - free health...just go to the third tile and jump f erk!"Boink""Shut up - it's a secret...." Oh Great - give out all the secrets...why don't you tell everyone how to get into the basement of the barracks?Or the that by pressing E in the under map right by the cliff on the Nod side - you'll access an ultra secret tunnel that leads right inside the GDI Power Plant?"

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Sat, 06 Apr 2002 12:16:00 GMT

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Sure it's exciting to drive the tanks and buggy's, but truly more people especially the noobs should be driving the Harvys, sure people do a good job most the time, but what about all the times you see the harvy just sitting there at a wall, no one in it, no one even cares!And that goes for the turrets, especially on hourglass, guys run up to them repair them but let them get pounded to death, use the *@#\% turrets more, if you have to get out and repair them fine, but the turrets play a fairly important part in base defenses. Hint: (Aim Higher Then Target)

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Sat, 06 Apr 2002 23:59:00 GMT

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while we're telling secrets, i wonder how many of you newbies even know about the secret underground tunnel that leads from the HON to the gdi power plant in the map under(why do you think it's called UNDER?). that's why nod keeps planting a beacon there all the time. unfortunately it's only 1-way, so you'll have to go into the power plant and wait for the nodees to come out of the tunnel.1 more thing. don't be fooled by the fake beacon messages! if you listen real close, the fake warnings are a little different than the real ones. learn the difference! if it's a fake, ignore it and whatever you do, DON'T disarm it! it will give the enemy like a zillion points for faking you out!!

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Sun, 07 Apr 2002 16:44:00 GMT

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I HAVE ONE THING TO SAY TO THE DRIVERS DONT GET STUCK ,MORRONS

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Sun, 07 Apr 2002 22:42:00 GMT
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i saw some clan punk on my team(GDI)give our harvvester to his buddy on nod. i think they should make the harvester non-drivable because of this. but at lest you can blow it up after they take it. every one needs a "clip"(stsoP tihS lluB fO hcnuB)

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Sun, 07 Apr 2002 23:38:00 GMT
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i always seem to miss the turn coming out of the nod base in field.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 03:28:00 GMT
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quote:Originally posted by nadnerb65:What about the secret were you stand on the tiberum till you die and turn into a vicsoroid, then keep killing and absorbing people until you become a mega vicsoroid larger then a building then you ooze into the base and eat the buildings until you are larger then the map and people who join the game are continually absorbed and you keep getting points until you become the ruler of all the game world

when standing in the tiberium field. if just one of the damage points you sustain is from enemy fire, then you won't become a viceroid. but it is cool cuz once you become larger than the map, you actually ooze over into other servers and start killing them too!! i was mvp on the forum game once by doing that and i've never even played on that server!!!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 06:11:00 GMT
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Zok: I've never been able to do that one before, it sound insane, I guess the only way to find these things out is to keep trying? I couldn't get the secret tunnel working for myself til last week, it was well worth the hours of toil. I hear there are at lease a dozen more secrets that have yet to be revieled.If any others have discovered anything new, let us all know,(include the key codes) as it's not fair to let us all search every square inch of each map pressing the use key.Plus any neat stories about the secret tunnel, I for one want to hear them.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 06:52:00 GMT

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Yeah, these harvesters are unique things. But if you're bored of shooting all the time, you can just jump in and relax. Better than logging off, you can just watch the battle going, while you do the truck driver job.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 09:30:00 GMT
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i like to collect tiberium as engineer in the pickup truck-you get to keep ALL the profitsalso, try hijacking the enemy harvester LOL

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 09:35:00 GMT
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hijack the enemy harv, drive it into a wall, and just sit there. it is so frustrating they think its a bug or something LOL

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 10:28:00 GMT
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Man - this is so cool! I thought you guys were joking, but last night I tried it and it works! I was on gdi in the fields map and stole the nod harvester. Drove it right back into their base - still don't know why the obelisk didn't toast me, but was able to squish a mendoza and a sakura before hopping out and c4ing the obelisk to oblivion. Then I got back in and drove it back to the field to fill up on tiberium before taking it back to base. I got 1,000 game points for delivering the full load and ended up mvp. It was awesome! Didn't work the next game - guess I needed to be a hotwire to make it work. Anyway, thanks for the tip!!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 10:37:00 GMT
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YOUR WELCOME, DUDE

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 10:45:00 GMT

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THOUGH THIS FORUM IS A JOKE, WITH THE SPECIAL EXTRAS (NOT FNKQRRM) whoops caps lock you can buy and drive a harvester, but it is dumb you get extra money for the team, but driving the harvester is boring (it was cool at first)no, i will not tell you the codeask devinoch

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 12:13:00 GMT
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What about the secret were you stand on the tiberum till you die and turn into a vicsoroid, then keep killing and absorbing people until you become a mega vicsoroid larger then a building then you ooze into the base and eat the buildings until you are larger then the map and people who join the game are continually absorbed and you keep getting points until you become the ruler of all the game world AHHAHHAHHHAHHHAHHHAHHHAHH!!!..pant..pant.....I'm just saying y'all.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 12:40:00 GMT
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I see. But seriously now, once the host chose me to fly as co pilot in the Nod transport plane, what a rush, if you've ever seen the angle they come in at, that just gives you a slight idea what it feels like.I was responsible for the vehicle drops, which I know pees people off, when a tank gets dropped on your head or when your tank etc, goes whipping off to the wrong side of the runway, But it's a bit confusing because your flying backwards and left is right and so on. I much prefer driving simply a tank, as that just way to much pressure!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 15:53:00 GMT
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quote:Originally posted by StoneRook:Joke?What joke?Here all this time i've been in the "secret" tunnel and Erk..."Boink"Zukkov pastes StoneRook(you would think i would keep my mouth shut) well anyone that gets boinked by ole zukkov has got real problems! i'm the boinkee, not the boinker! lol..

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 16:19:00 GMT
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yep -- gotta stop playing on those "FF on" servers...hee hee hee

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Mon, 08 Apr 2002 16:42:00 GMT
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I can't believe we've actually given away some of these secrets. I mean, Flame tank rushes were SOOO MUCH FUN before EVERYONE found out you could do it. Now they are just boring. I used to be able to get in the harvester all the time, now it's always full!!! I'm glad, in a way, that we released this info, but on the other hand, do you ever think it's not always such a good idea to give away your secrets? I really wish there weren't so many people trying to get in the harvy now. Since this post started, I've only been able to get in like two or three times. Ohhh well. People will get bored and go back to their stealth tanks eventually. Zukkov, I swear to God, if you blow the secret on Island's map about the *U-KNOW-WHAT-SECRET-VEHICLE*, I'll find your house, Lurk outside of your window, and take pictures of you looking at internet animal porn. Don't think I won't do it!!!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Tue, 09 Apr 2002 00:34:00 GMT
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were did u get the code? or can u at least tell it?

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Tue, 09 Apr 2002 00:36:00 GMT
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You know the roof hatches in buildings? If you get on top of the building you can crawl into a tunnel, and you get a vent you can shoot through - the tunnel's too small for anything larger than a pistol though. It's not easy to get on top of the buildings though, I bet we'll see this tactic a lot more when aircraft are in. I usually try to shoot the engines repairing a building that is under attack. They often won't notice because the building is shaking and stuff. Those explosions.. they don't cause damage, it's the guys hiding in the hatch.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Tue, 09 Apr 2002 00:37:00 GMT
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Joke? What joke? Here all this time i've been in the "secret" tunnel and Erk... "Boink" Zukkov pastes StoneRook (you would think i would keep my mouth shut)

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Tue, 09 Apr 2002 04:44:00 GMT
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Revenge, tonight in Field something happened to our harvy driver, he hit our W Factory and got stuck, a team mate was hitting him trying to get him unstuck; so I started flaming the harvy driver just for a joke, but I guess he took it personally because I was a hotwire and was trying to squeeze past him and get in the WF door and the dame beggar pinned me, I was stuck for 3 min's, til a mate rammed him good and released me.It's funny though as this post we've all said a little good and bad about harvy drivers, but be carefull when your in a game what you say, cuz they can be downright nasty.

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Tue, 09 Apr 2002 10:41:00 GMT

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And when Harvy drives get nasty.....watch out.If there is a known vehicle stealer in game, I'll often try to get the harvy and do just what the driver in your game did. The best is pinning them in the WF, and having someone else buy something....BOOM. No more tank stealer.

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Tue, 09 Apr 2002 11:42:00 GMT

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quote:Originally posted by joakim195:how do i use harvester Wend i press e it not work wend i press L first it just get status of the game pls help me I give a 5 star rate if you help me and it works U were misinformed. You need to press U and L at the same time for unlock then hit E to get in. The L command is for locking the doors so that enemy forces can't get in and throw you out into the tiberium fields. I learned that lesson the hard way. Never drive the Harvy with your doors unlocked and I advise keeping the windows up also.

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Tue, 09 Apr 2002 11:44:00 GMT

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quote:Originally posted by joakim195:how do i use harvester Wend i press e it not work wend i press L first it just get status of the game pls help me I give a 5 star rate if you help me and it works You have to enter this into the console to make it drivable:controls "L":re-assign unlock vehicles (insert name of your side here, nod or gdi)Then when you hit "L" the harvseter will stop moving and have the unoccupied symbol on it, but be warned, you have to keep driving it the whole game or it will just sit there unless someone else drives it.

Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Tue, 09 Apr 2002 20:00:00 GMT

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You people are idiots. Driving a harvy is just plain stupid. let the comp do that. That way ur team dose not have to get a *** harvy of the wall. That just ticks me off when ur harvys stuck on a wall insted of collecting "your damb pay check"**DON NOT DRIVE HARVESTERS.....NEVER EVER DO IT**

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Tue, 09 Apr 2002 21:00:00 GMT
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You have a valid point, but sometimes when I'm battle weary, it's nice to sit high up in the good ole harvy and watch the battle rage on around me. You just have to turn your speaker volume down, as the noise it makes extracting the tiberium is crazy!

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Tue, 09 Apr 2002 23:01:00 GMT
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it does'nt seem to be happening as much as server host must be tossing people who make a habit of it. if you're bummed and you have enough money for another purchase vehicle, just trail the ***** and push him into enemy fire. then inform him who did it.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Wed, 10 Apr 2002 03:00:00 GMT
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Modemmack: ya , that's a good idea, push the beggar into line of fire. As been noted before, "Nobody stops the money train"

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Wed, 10 Apr 2002 04:41:00 GMT
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I know why people love driving harvester. This is because there is an old X rated calendar inside the cockpit.

Subject: Tactic For Harester Drivers
Posted by [Anonymous](#) on Wed, 10 Apr 2002 04:50:00 GMT
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the best tactic EVER is using a spy to become a NOD player... taking over the enemy's

harvy...and driving the little sucker back in with 4 ion cannon beacons. I rule.
