
Subject: quick question

Posted by [Good-One-Driver](#) on Mon, 16 Feb 2009 04:13:02 GMT

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hey you know the volt* gun and how it shoots blue?
what is the file called so i can change colors?

Subject: Re: quick question

Posted by [ErroR](#) on Mon, 16 Feb 2009 08:25:51 GMT

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i think it's in level edit so you could simply alter the color a bit

Subject: Re: quick question

Posted by [Reaver11](#) on Mon, 16 Feb 2009 11:27:01 GMT

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The color is determined in leveleditor by the beamcolor which is unchangeble clientside.

You can only adjust the spacing between the lines I think. (blue_single, blue_tripple.dds)
