
Subject: [Texture] Sniperscope
Posted by [crysis992](#) on Fri, 06 Feb 2009 18:16:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

I made a new SniperScope
Enjoy and pls Comment

File Attachments

- 1) [SniperScope\(Black\).zip](#), downloaded 219 times
- 2) [Blacksniperscope.jpg](#), downloaded 1142 times



Subject: Re: [Texture] Sniperscope
Posted by [Di3HardNL](#) on Fri, 06 Feb 2009 18:23:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

good job

Subject: Re: [Texture] Sniperscope
Posted by [ArtyWh0re](#) on Fri, 06 Feb 2009 19:25:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Gj indeed, im also impressed about the other skins and the sky, did you make them?

Subject: Re: [Texture] Sniperscope
Posted by [slosha](#) on Fri, 06 Feb 2009 19:32:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

sexy..

pp & hud skin plz

Subject: Re: [Texture] Sniperscope
Posted by [nopol10](#) on Sat, 07 Feb 2009 01:26:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

Orca234 wrote on Sat, 07 February 2009 03:25Gj indeed, im also impressed about the other skins and the sky, did you make them?

I think the thing in the background is a mountain rather than the sky, lol.

Subject: Re: [Texture] Sniperscope
Posted by [crisis992](#) on Sat, 07 Feb 2009 11:52:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

yep that in the background is a mountain.
I made that screenshot on map C&C_Blizzard.

Subject: Re: [Texture] Sniperscope
Posted by [ArtyWh0re](#) on Sat, 07 Feb 2009 12:53:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

crisis992 wrote on Sat, 07 February 2009 05:52yep that in the background is a mountain.
I made that screenshot on map C&C_Blizzard.

Ye, I see now, I thought it was like a space kinda sky skin and the light blue emitions from the PP

made me think that.

Subject: Re: [Texture] Sniperscope
Posted by [Scrinwarrior](#) on Sat, 07 Feb 2009 23:19:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

we still want the pp skin, tho.

good job btw

Subject: Re: [Texture] Sniperscope
Posted by [crysis992](#) on Sat, 07 Feb 2009 23:21:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

but i dont release the pp skin.

Subject: Re: [Texture] Sniperscope
Posted by [mr£Ä\\$Ä-z](#) on Sun, 08 Feb 2009 00:22:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Just reCreate it lol

Subject: Re: [Texture] Sniperscope
Posted by [ArtyWh0re](#) on Sun, 08 Feb 2009 10:42:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

do you by any chance have my improved paintwork on the red part of the PP?
