
Subject: New Nod Power Plant Interior
Posted by [Di3HardNL](#) on Wed, 04 Feb 2009 20:54:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

I started with this yesterday and it turned out pretty good as I say by myself

Im planning on making new interiors for every NOD building and put them together in 1 pack.

Video http://youtube.com/watch?v=tiF_zSiEhCg

Comments please

Subject: Re: New Nod Power Plant Interior
Posted by [reborn](#) on Wed, 04 Feb 2009 20:56:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

Whilst I can see this may appeal to some people. I could not play like that. I don't use texture replacements at all.

Subject: Re: New Nod Power Plant Interior
Posted by [_SSnipe_](#) on Wed, 04 Feb 2009 22:42:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

hahahhaha wow.

Subject: Re: New Nod Power Plant Interior
Posted by [marcin205](#) on Thu, 05 Feb 2009 01:06:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

nice

Subject: Re: New Nod Power Plant Interior
Posted by [Lone0001](#) on Thu, 05 Feb 2009 02:42:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

I like the idea of having a picture of the building on the pt if you did that to every pt in every building I would use it

Subject: Re: New Nod Power Plant Interior
Posted by [samous](#) on Thu, 05 Feb 2009 03:30:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

not bad, 8.9/10 (thats good for my ratings)

=samous

Subject: Re: New Nod Power Plant Interior
Posted by [Nod Guy](#) on Thu, 05 Feb 2009 07:07:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm 96% sure the hand thing at the bottom of the PT is from the Nod's MCT in the Reborn TC.

Subject: Re: New Nod Power Plant Interior
Posted by [Di3HardNL](#) on Thu, 05 Feb 2009 09:31:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nod Guy wrote on Thu, 05 February 2009 01:07[color=gold] I'm 96% sure the hand thing at the bottom of the PT is from the Nod's MCT in the Reborn TC.

You are 96 % wrong, and 4 % right
I made my own hand texture by using this as sample

And this is how it looks after editing

Long live photoshop!!

Subject: Re: New Nod Power Plant Interior
Posted by [DarkKnight](#) on Fri, 06 Feb 2009 00:21:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

very nice cant wait till its done

Subject: Re: New Nod Power Plant Interior
Posted by [Nod Guy](#) on Fri, 06 Feb 2009 00:30:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

Haha sorry, it looks the same that's all.

Nice work by the way.

Subject: Re: New Nod Power Plant Interior
Posted by [ArtyWh0re](#) on Fri, 06 Feb 2009 14:38:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hey, its pretty cool that you put the extra features but whats best are the Purchase Terminalss with photos of the actual Power Plant.

Subject: Re: New Nod Power Plant Interior
Posted by [crisis992](#) on Fri, 06 Feb 2009 18:20:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice work mate =D
looks good
