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Subject: Just a little advice if you have a MRLS and you are playing  
Posted by [Anonymous](#) on Tue, 02 Apr 2002 10:41:00 GMT

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DONT BOTHER SHOOTING THE HAND FROM YOU BASE!!!!!! I just got done playin a 40 player server. My team had 4 mrls shooting at the hand. Not even damaging it. When that was going on the sound nuclear strike beacon deployed became a part of the wonderful sound in this game. and what did they do, those little cock suckers kept shooting at it. A stealth guy planted a beacon, DIRECTLY IN FRONT OF THEM!!! wat did they do the still shoot. So if you are giving them free points, STOP shooting

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Subject: Just a little advice if you have a MRLS and you are playing  
Posted by [Anonymous](#) on Tue, 02 Apr 2002 10:49:00 GMT

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During some multi-player games, I have seen Acolytes/Initaites and "Cameleons (nod)". What are they? How do I get them? What good are they? What are their abilites?

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Subject: Just a little advice if you have a MRLS and you are playing  
Posted by [Anonymous](#) on Tue, 02 Apr 2002 11:01:00 GMT

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Dude, you team gets more than the Nod did... I agree, the tactic is not cool and lame, but it does give the MRLS drivers a hell of a lot of points+cash... The people who repair the building get like 2/3 of the points of the ones who damage the building.

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Subject: Just a little advice if you have a MRLS and you are playing  
Posted by [Anonymous](#) on Tue, 02 Apr 2002 11:01:00 GMT

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Yeah, on a 40 player server, you'll probably have a little difficulty. If I'm on GDI in a smaller player game (2 through 10 players), I'm almost always a gunner and I usually just get up onto my fort wall, rather than shooting out the hole in the mountain because the enemy has a harder time getting to me. If the opposite team is inexperienced or stubborn enough to ignore me pounding rockets at their HON, I can take it out without a problem. I recommend if you're GDI on the islands map or especially any map without a base defense (AGT or obelisk), go for the HON, unless it seems like you're getting nowhere with it. Then just build your base defense to prepare for stealths - patch, mobius, etc. But you'll have any easier time holding back enemy vehicles than keeping track of every little invisible b@st@rd that runs into your base getting ready to plant a beacon.

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Subject: Just a little advice if you have a MRLS and you are playing

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Posted by [Anonymous](#) on Tue, 02 Apr 2002 11:06:00 GMT

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read the posts! press search in above in middle and search for "easter egg" or fnqkrrm.

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Subject: Just a little advice if you have a MRLS and you are playing

Posted by [Anonymous](#) on Wed, 03 Apr 2002 00:13:00 GMT

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I figured it out! If you came here wondering the same thing: In a non-laddered game, press "~" and type "extras fnkqrrm", this will turn on extra models for characters and vehicles. When in the buying terminal, hold "alt" and press "~". The benefits are not much unless you are a templar or an acolyte as where you can heal in tiberium. I do admit that is is fun riding around in a pick-up truck (GDI)!

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