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Subject: beta weapon replacemtents  
Posted by [JsxKeule](#) on Fri, 30 Jan 2009 10:12:56 GMT  
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i want to replace all weapons with beta models  
because i have beta chars and the normal weapons look really ugly with beta chars  
i need:  
laser rifle  
laser chaingun  
chaingun  
grenade launcher  
proxymity c4  
rocket launcher  
tiberium rifle  
volt rifle  
personal ion cannon  
and the railgun

it were really cool when you can make some  
or say me where i can get

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Subject: Re: beta weapon replacemtents  
Posted by [mrÄ&A§Ä-z](#) on Fri, 30 Jan 2009 10:13:43 GMT  
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I made one of the Sniper Rifles

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Subject: Re: beta weapon replacemtents  
Posted by [JsxKeule](#) on Fri, 30 Jan 2009 10:22:36 GMT  
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yeah but i have the crossbow skin for sniper  
and the reborn skin for ramjet

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Subject: Re: beta weapon replacemtents  
Posted by [Reaver11](#) on Fri, 30 Jan 2009 12:32:07 GMT  
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I doubt you have many beta chars as far as I know only a few are around.

For the weapons:

laser rifle: pic known, there is a silverskin for the laser rifle but not a redo of the model  
laser chaingun: I havent seen a pic of it but I suspect it is the same deal as the alserrifle. (I know

there is a silver skin for it)  
chaingun: (not much different from the standard one except a handle)  
grenade launcher: This was an auto shotgun first. I have no clue about an old grenade launcher for the rest  
proxymity c4: uhh? (I know there are pics of the old remotes)  
rocket launcher: There are different versions of these no have been rebuild to my knowledge  
tiberium rifle: havent seen a pic of that  
volt rifle: havent seen a beta pic of that  
personal ion cannon: havent seen a beta pic of it  
and the railgun: There is according to me one screenie known and Im not sure if it is real.

+ flamethrower: I have some pics of it  
chemsprayer: pics known  
(And ofcourse the really old beta models m16,m4-m203, a couple of olf pistols etc)

I'm still working on some of the weapons but atm im doing some other modwork.

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Subject: Re: beta weapon replacemtents  
Posted by [Spyder](#) on Fri, 30 Jan 2009 13:25:39 GMT  
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I don't really trust this...

How can someone who just joined the renegadeforums community have access to beta characters which we have been looking for for ages?  
The only characters I've seen here so far is the beta texture for the NOD soldiers...

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Subject: Re: beta weapon replacemtents  
Posted by [Gen\\_Blacky](#) on Fri, 30 Jan 2009 20:43:30 GMT  
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Subject: Re: beta weapon replacemtents  
Posted by [rrutk](#) on Fri, 30 Jan 2009 22:55:04 GMT  
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dont understand, why in this forum all have to look for the old assets for ages.

i guess, here are a lot of players, who participated in the beta and still have the old discs.

they signed a contract, but i bet, EA doesnt care about 10-year old ren stuff.

but more interesting would be the lost ren2-assets. scavenger bridge and all this.

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Subject: Re: beta weapon replacemtentents  
Posted by [Reaver11](#) on Fri, 30 Jan 2009 23:36:35 GMT  
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Point is where do you want to find those assets? Yes Leveledit still have the presets for it but the models?

I think there is only one instance that can give you those...  
EA, and I doubt they will give you those.

Lots of renegade is still around you only have to search carefully.

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Subject: Re: beta weapon replacemtentents  
Posted by [Stefan](#) on Sat, 31 Jan 2009 00:01:03 GMT  
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The railgun is real.  
Look at the left-bottom; no level file selected. that line is in the strings list, but it's set to 'Defunct'

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Subject: Re: beta weapon replacemtentents  
Posted by [Poskov](#) on Sat, 31 Jan 2009 00:21:55 GMT  
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110veR3n wrote on Fri, 30 January 2009 04:12i want to replace all weapons with beta models because i have beta chars and the normal weapons look really ugly with beta chars  
i need:

- laser rifle
- laser chaingun
- chaingun
- grenade launcher
- proxymity c4
- rocket launcher
- tiberium rifle
- volt rifle
- personal ion cannon
- and the railgun

it were really cool when you can make some  
or say me where i can get

what beta characters do you have?

I got

beta sakura  
beta gdi mutants  
beta nod soldier  
beta nod officer  
beta chem warrior  
beta havoc

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Subject: Re: beta weapon replacements  
Posted by [samous](#) on Sat, 31 Jan 2009 03:21:02 GMT  
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Poskov wrote on Fri, 30 January 2009 16:21:10veR3n wrote on Fri, 30 January 2009 04:12i want to replace all weapons with beta models because i have beta chars and the normal weapons look really ugly with beta chars i need:

laser rifle  
laser chaingun  
chaingun  
grenade launcher  
proxymity c4  
rocket launcher  
tiberium rifle  
voltage rifle  
personal ion cannon  
and the railgun

it were really cool when you can make some or say me where i can get

what beta characters do you have?

I got

beta sakura  
beta gdi mutants  
beta nod soldier  
beta nod officer  
beta chem warrior  
beta havoc

good collection, how long did it take you get get those?

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Subject: Re: beta weapon replacements

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Posted by [Canadacdn](#) on Sat, 31 Jan 2009 04:15:12 GMT

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Most of those textures are already in always.dat.

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Subject: Re: beta weapon replacements

Posted by [Reaver11](#) on Sat, 31 Jan 2009 09:55:02 GMT

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Well the beta havoc is just logan -.-  
The sakura is indeed in the always.  
As is the soldier. As for the officer too.

Just search your always you will find alot of stuff with ease.

Besides although the soldier and officer are beta tbh the skins are ugly.

And the redone mutants indeed.

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Subject: Re: beta weapon replacements

Posted by [Nod Guy](#) on Sat, 31 Jan 2009 12:50:36 GMT

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Poskov can you please release your beta character collection in the mod release forum for those...like me, who do not have them?

Thanks

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Subject: Re: beta weapon replacements

Posted by [JsxKeule](#) on Sat, 31 Jan 2009 19:45:23 GMT

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i have beta replacements for

GDI:

soldier

shotgunner

rocket launcher officer

150 sydney

pic with suit

hotwire

NOD:

soldier

shotgunner

flamethrower

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chemical officer  
rocket launcher officer  
SBH

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Subject: Re: beta weapon replacemtents  
Posted by [Stefan](#) on Sat, 31 Jan 2009 19:51:42 GMT  
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110veR3n wrote on Sat, 31 January 2009 13:45i have beta replacements for  
GDI:  
soldier  
shotgunner  
rocket launcher officer  
150 sydney  
pic with suit  
hotwire  
NOD:  
soldier  
shotgunner  
flamethrower  
chemical officer  
rocket launcher officer  
SBH

got screenshots of them?...

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Subject: Re: beta weapon replacemtents  
Posted by [Spyder](#) on Sat, 31 Jan 2009 21:43:45 GMT  
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Everyone can say it that way...We want proof.

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Subject: Re: beta weapon replacemtents  
Posted by [JsxKeule](#) on Sat, 31 Jan 2009 23:52:33 GMT  
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what proof?? that i have them??

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Subject: Re: beta weapon replacemtents

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Posted by [\\_SSnipe\\_](#) on Sat, 31 Jan 2009 23:58:25 GMT

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<http://www.renegadeforums.com/index.php?t=msg&th=31875&start=0&rid=2> 2699

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Subject: Re: beta weapon replacemtentents

Posted by [Nod Guy](#) on Sun, 01 Feb 2009 07:00:39 GMT

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SS that's good but what files have the Beta stuff that can work with renegade and can be used online...because i don't want to download .MAX files

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Subject: Re: beta weapon replacemtentents

Posted by [\\_SSnipe\\_](#) on Sun, 01 Feb 2009 07:05:16 GMT

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I thought they did.....

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Subject: Re: beta weapon replacemtentents

Posted by [Nod Guy](#) on Sun, 01 Feb 2009 07:32:17 GMT

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You thought what did?

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Subject: Re: beta weapon replacemtentents

Posted by [\\_SSnipe\\_](#) on Sun, 01 Feb 2009 08:08:40 GMT

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I thought they were w3d not max

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Subject: Re: beta weapon replacemtentents

Posted by [Reaver11](#) on Sun, 01 Feb 2009 08:56:33 GMT

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110veR3n wrote on Sat, 31 January 2009 17:52 what proof?? that i have them??

Yup because I know someone else in here that doesnt have the real mutants

<http://www.renegadeforums.com/index.php?t=msg&th=30870&start=0&rid=2> 2503

You gota love paint.

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Subject: Re: beta weapon replacemtents  
Posted by [Nod Guy](#) on Sun, 01 Feb 2009 09:06:54 GMT  
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Yes, show us proof that you have them by making them available for download

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Subject: Re: beta weapon replacemtents  
Posted by [JsxKeule](#) on Sun, 01 Feb 2009 09:57:55 GMT  
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kk i think i have made a mistake  
i thought beta replacements are that the gdi soldier looks like a droid from star wars.  
but you say that they are really hard to get and i get them very easily  
sry

---

Subject: Re: beta weapon replacemtents  
Posted by [Spyder](#) on Sun, 01 Feb 2009 10:28:10 GMT  
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What you were talking about were the old renegade assets. But what you actually meant were just custom weapon modifications.

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Subject: Re: beta weapon replacemtents  
Posted by [Nod Guy](#) on Sun, 01 Feb 2009 11:16:06 GMT  
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I'm sorry 110veR3n i don't believe you, i think you wanted us to think you have Beta files and when asked to prevent evidence you say you thought beta was something else.

And poskov share you collection ....if it exist

---

Subject: Re: beta weapon replacemtents  
Posted by [JsxKeule](#) on Sun, 01 Feb 2009 11:31:08 GMT  
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kk when you mean  
and i wanted reborn weapons in the beginning of this thread  
and not tell you what i have

---

Subject: Re: beta weapon replacemtents

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Posted by [Nod Guy](#) on Sun, 01 Feb 2009 12:43:46 GMT

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Now you want reborn weapons...I thought you wanted BETA weapons to match your BETA characters

And then you said you had a Battle Droid etc instead of BETA characters, so how would Reborn weapons match a battle droid in any way?

Seems to me now you're changing your story.

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Subject: Re: beta weapon replacemtents

Posted by [JsxKeule](#) on Sun, 01 Feb 2009 12:54:05 GMT

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i start again

i have character skins from Di3HardNL

and when i use normla weapons they look really strange

so i need other weapons LIKE reborn weapons that they not look strange

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Subject: Re: beta weapon replacemtents

Posted by [ErroR](#) on Sun, 01 Feb 2009 13:21:20 GMT

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here are some

<http://www.renegadeforums.com/index.php?t=msg&th=31358&prevloaded=1&rid=23758&start=0>

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Subject: Re: beta weapon replacemtents

Posted by [JsxKeule](#) on Sun, 01 Feb 2009 14:59:35 GMT

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i know i have them

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Subject: Re: beta weapon replacemtents

Posted by [Reaver11](#) on Sun, 01 Feb 2009 15:25:42 GMT

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Nod Guy wrote on Sun, 01 February 2009 05:16 I'm sorry 110veR3n i don't believe you, i think you wanted us to think you have Beta files and when asked to prevent evidence you say you thought beta was something else.

---

And poskov share you collection ....if it exist

Just read this Nod\_guy

<http://www.renegadeforums.com/index.php?t=msg&th=30870&start=0&rid=2> 2503

Lets see

beta sakura (Is in the always.dat Look for the textures un 19\_ and the model name is cx\_sakura or something)

beta gdi mutants (You mean the forged ones check the link at the top for the remade skins by poskov)

beta nod soldier (In your always.dat near to the skin unwrap/otherwise download the virtual museum mod from rrutk)

beta nod officer (In your always.dat near to the skin unwrap/otherwise download the virtual museum mod from rrutk)

beta chem warrior (chem soldier with backpack I think this is at gamemaps or it is sure to be in stefans collection)

beta havoc (this is just logan)

Very special indeed, not! Not hard to find though...

Knowing Poskov and his mutant thread he is not gona share those. I love the things he needs to do to get them. I love xcc mixer.

If you really Really cant find it then I will make a zip.

EDIT: I just checked out the old post and it seems poskov has edited it and removed his photoshopped skins. The fun thing is that everyone has them anyways.

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Subject: Re: beta weapon replacemtents

Posted by [rrutk](#) on Mon, 02 Feb 2009 11:28:49 GMT

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Reaver11 wrote on Fri, 30 January 2009 06:32chaingun: (not much different from the standard one except a handle)

can you post the chaingun (NOT laser chaingun) ?

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Subject: Re: beta weapon replacemtents

Posted by [Reaver11](#) on Mon, 02 Feb 2009 16:25:37 GMT

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rrutk wrote on Mon, 02 February 2009 05:28Reaver11 wrote on Fri, 30 January 2009 06:32chaingun: (not much different from the standard one except a handle)

can you post the chaingun (NOT laser chaingun) ?

If I had it yes but I dont (or do you want a screenie?). All the difference is a handle on top of the gun where the third person holds the gun. Not much different. I have not tried to remake it yet. Shouldnt be hard.

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