
Subject: [Model/Replacement]Repair Gun
Posted by [ErroR](#) on Sun, 18 Jan 2009 13:16:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

I converted the phys gun from HL2 and converted it into the rep gun
Screenshot
Have fun!

- UPDATE

FULL VERSION HERE

Attatched is just the first and third person models, without the correct model for the back of your character, or as a powerup.

SCROLL DOWN FOR A SEXYer VERSION

File Attachments

- 1) [Phys Gun.rar](#), downloaded 290 times
- 2) [ScreenShot12.png](#), downloaded 1343 times



Subject: Re: [Model/Replacement]Repair Gun
Posted by [ErroR](#) on Sun, 18 Jan 2009 14:16:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

Oops forgot the back and powerup models

File Attachments

- 1) [p_rprg.W3D](#), downloaded 252 times
 - 2) [w_rprg_b.W3D](#), downloaded 230 times
-

Subject: Re: [Model/Replacement]Repair Gun
Posted by [Di3HardNL](#) on Sun, 18 Jan 2009 14:21:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

AMAZING! I love this replacement! also perfect handposition Nice work. By the way any change you can rip more weapons/characters from HL2?

Subject: Re: [Model/Replacement]Repair Gun
Posted by [Di3HardNL](#) on Sun, 18 Jan 2009 14:50:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

I made a special beam for this repairgun, its orange and looks very powerfull now
Only bad thing is that its a objects.ddb file which you need to use it.

Subject: Re: [Model/Replacement]Repair Gun
Posted by [DL60](#) on Sun, 18 Jan 2009 15:29:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Oh sh** im gettin weak. This is a very good replacement. I'm not a fan of replacements and skins but this sth. special...

Subject: Re: [Model/Replacement]Repair Gun
Posted by [ErroR](#) on Sun, 18 Jan 2009 18:20:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

i also have some plans for this

Subject: Re: [Model/Replacement]Repair Gun
Posted by [DeathC200](#) on Sun, 18 Jan 2009 18:31:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

im using this kick ass replacement asap awesome job to the creater

Subject: Re: [Model/Replacement]Repair Gun
Posted by [y2knemo69](#) on Sun, 18 Jan 2009 19:34:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

wow love the new replacement good work and the colour di3 has is good too

Subject: Re: [Model/Replacement]Repair Gun
Posted by [_SSnipe_](#) on Sun, 18 Jan 2009 20:44:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thats scary.....

Subject: Re: [Model/Replacement]Repair Gun
Posted by [y2knemo69](#) on Mon, 19 Jan 2009 19:06:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

does any 1 know how to change the rep gun colour? if so can they change to a orange please

Subject: Re: [Model/Replacement]Repair Gun
Posted by [GrimmNL](#) on Tue, 20 Jan 2009 14:35:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

thats fucking awesome

Subject: Re: [Model/Replacement]Repair Gun
Posted by [CarrierII](#) on Wed, 21 Jan 2009 10:10:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here comes more ninja post updating - I'll group all those files into one RAR for you...

Attached are all the files from the original RAR and the two .W3D's you also uploaded. I'll link in first post also.

File Attachments

1) [Phys Gun.rar](#), downloaded 288 times

Subject: Re: [Model/Replacement]Repair Gun
Posted by [ErroR](#) on Fri, 23 Jan 2009 14:37:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

thanks anybody want a super phys gun skin (the blue one)?

Subject: Re: [Model/Replacement]Repair Gun
Posted by [ErroR](#) on Fri, 23 Jan 2009 21:55:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

Super repair gun

File Attachments

- 1) [Supa Phys gun.rar](#), downloaded 201 times
- 2) [ScreenShot03.png](#), downloaded 910 times



Subject: Re: [Model/Replacement]Repair Gun
Posted by [u6795](#) on Fri, 23 Jan 2009 22:14:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Fri, 23 January 2009 16:55 Super repair gun
Holy damn, that's amazing!

Subject: Re: [Model/Replacement]Repair Gun
Posted by [GEORGE ZIMMER](#) on Fri, 23 Jan 2009 22:19:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

Super grav gun should be for volt, if it doesn't look super shitty.

Subject: Re: [Model/Replacement]Repair Gun
Posted by [ErroR](#) on Fri, 23 Jan 2009 22:23:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Cabal8616 wrote on Sat, 24 January 2009 00:19 Super grav gun should be for volt, if it doesn't
look super shitty.
the third person models in half life 2 are solid pieces of fail

Subject: Re: [Model/Replacement]Repair Gun
Posted by [CarrierII](#) on Sat, 24 Jan 2009 18:27:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yay ISP for double posting!
