
Subject: ORIGINAL ISLANDS PLZ
Posted by [slosha](#) on Tue, 06 Jan 2009 03:37:27 GMT
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I downloaded Di3hard's new islands, i didn't think it'd bug up since it works on his, so i need the original islands .mix and .thu please..

attatch it to a post or soemthing plz thank you

Subject: Re: ORIGINAL ISLANDS PLZ
Posted by [Craziac](#) on Tue, 06 Jan 2009 03:39:20 GMT
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In the download, there is C&C_Islands2.mix. Delete all his files, rename C&C_Islands2.mix to C&C_Islands.mix and delete the *.thu file.

Subject: Re: ORIGINAL ISLANDS PLZ
Posted by [slosha](#) on Tue, 06 Jan 2009 03:43:26 GMT
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but i need the original thu file

Subject: Re: ORIGINAL ISLANDS PLZ
Posted by [anant](#) on Tue, 06 Jan 2009 03:52:52 GMT
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Download Island egypt, its in there

Subject: Re: ORIGINAL ISLANDS PLZ
Posted by [slosha](#) on Tue, 06 Jan 2009 03:55:37 GMT
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can i get a link?

Subject: Re: ORIGINAL ISLANDS PLZ
Posted by [anant](#) on Tue, 06 Jan 2009 04:05:43 GMT
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yup

<http://ren.game-maps.net/index.php?action=file&id=1282>

download 2 desktop, save the "ORINIGLE ISLAND MIX" folder and put it in data, un zip the the folder in data and then return 2 desktop, delete the files there

Subject: Re: ORIGINAL ISLANDS PLZ

Posted by [mrÄ&A\\$Ä-z](#) on Tue, 06 Jan 2009 04:13:05 GMT

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Just delete the .THU files and start playing the normall Isalnds map, after you started the map it auto creates a Islands .THI file

Subject: Re: ORIGINAL ISLANDS PLZ

Posted by [R315r4z0r](#) on Tue, 06 Jan 2009 05:45:06 GMT

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You don't need the THU file. When you play a map, it automatically creates that file if it doesn't exist.

Subject: Re: ORIGINAL ISLANDS PLZ

Posted by [Di3HardNL](#) on Tue, 06 Jan 2009 15:07:06 GMT

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Yes, read the README.TXT in the pack next time Altho I didn't mention the .THU rebuilds itself automaticly, but now you know.

Subject: Re: ORIGINAL ISLANDS PLZ

Posted by [slosha](#) on Wed, 07 Jan 2009 04:17:37 GMT

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Di3HardNL wrote on Tue, 06 January 2009 09:07Yes, read the README.TXT in the pack next time Altho I didn't mention the .THU rebuilds itself automaticly, but now you know.

thanks

Subject: Re: ORIGINAL ISLANDS PLZ

Posted by [Di3HardNL](#) on Wed, 07 Jan 2009 08:18:10 GMT

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I posted a fix by the way, works for most people that had problems with it before.

Subject: Re: ORIGINAL ISLANDS PLZ

Posted by [slosha](#) on Sun, 11 Jan 2009 23:00:44 GMT

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Di3HardNL wrote on Wed, 07 January 2009 02:18l posted a fix by the way, works for most people that had problems with it before.

but since u didn't mix the files, it'll show up in other maps like with mine. you deleted the original islands.mix out of you're downloads. so i'll be needing that -.-
