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Subject: Black-Cell marathon server is back up!  
Posted by [archerman](#) on Tue, 30 Dec 2008 21:01:50 GMT  
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old but good news:

<http://forums.black-cell.net/index.php?topic=11159.0>

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Subject: Re: Black-Cell marathon server is back up!  
Posted by [Chuck Norris](#) on Wed, 31 Dec 2008 23:08:21 GMT  
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It's too bad it's old enough to where it's back down again. I wish I knew about it at the time. I used to play there pretty frequently (account name is H3llian07). I prefer Black Cell, had played many community games with them versus Jelly Server (where I mostly play now), but I can't say I prefer some of the server setup. The customizations they coded and made and/or have has alot of other servers beat, but I can't stand the starting credits and especially the donate allowed in the beginning any more. It killed the server for me. Every game was the same with a donate rush (sorry, but I don't buy the "it's teamwork" excuse), and I prefer no to low starting credits, not 350-450 where everyone has an Arty/MRLs/APC rush full of techs/Hotwires five seconds into the game. Any news on if it'll come up again? Even if I don't prefer some of the setup, I'd like to be back with the old group.

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