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Subject: [Texture]Blue Nod Vehicles

Posted by [Bioh4zarD](#) on Wed, 24 Dec 2008 05:28:24 GMT

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I decided to release this skin since everyone is releasing their skins.

Toggle Spoiler

Optional skins:

Toggle Spoiler

This is my first skin pack, tell if the color is too bright for you.

I'll be releasing my Blue Nod Buildings and Characters soon.

I can't upload it here due to the maximum size limit of files.

[http://rapidshare.com/files/176291626/Blue\\_Nod\\_Vehicles.ZIP](http://rapidshare.com/files/176291626/Blue_Nod_Vehicles.ZIP)

This is also available in game-maps.net, thanks IronWarrior for uploading it.

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Subject: Re: Blue Nod Vehicles

Posted by [\\_SSnipe\\_](#) on Wed, 24 Dec 2008 05:39:25 GMT

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Is that gdi symbol on the vechs?

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Subject: Re: Blue Nod Vehicles

Posted by [samous](#) on Wed, 24 Dec 2008 05:49:28 GMT

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lol, good notice

=samous

nice skins though

File Attachments

1) [omg!.png](#), downloaded 793 times

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Subject: Re: Blue Nod Vehicles  
Posted by [Bioh4zarD](#) on Wed, 24 Dec 2008 07:03:44 GMT  
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These GDI logos is kill marks

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Subject: Re: Blue Nod Vehicles  
Posted by [samous](#) on Thu, 25 Dec 2008 05:02:37 GMT  
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TIP: then put either slashes like the ones prisoners mark on thier jail sells, or just have damage marks slashed through the gdi hawks.

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Subject: Re: Blue Nod Vehicles  
Posted by [pawky](#) on Thu, 25 Dec 2008 05:49:39 GMT  
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Nice skinpack lol! Thank you for releasing it...Apache is really nice.

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Subject: Re: Blue Nod Vehicles  
Posted by [Bioh4zarD](#) on Thu, 25 Dec 2008 12:23:12 GMT  
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Since I said I'll make the Blue Nod Buildings...

This includes the building huds and the harvester hud in the Team Information window

Download link:  
<http://files.filefront.com/Blue+Nod+BuildingsZIP/;12764707;/fileinfo.html>

Subject: Re: [skin]Blue Nod Vehicles  
Posted by [Nod Guy](#) on Wed, 14 Jan 2009 01:34:55 GMT  
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Very nice work

And i know that map from the UNRULES server

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Subject: Re: [skin]Blue Nod Vehicles  
Posted by [u6795](#) on Wed, 14 Jan 2009 02:46:44 GMT  
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They're pretty alright skins, I'd remove the GDI logos though. Too detailed to be realistic, they'd most likely just make slashes.

Unless Kane hands out GDI logo stickers to his pilots. That's awesome.

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