
Subject: Replacement for KAK_Drop_Object_Death
Posted by [Veyrdite](#) on Wed, 24 Dec 2008 03:47:00 GMT
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Does anyone know of an alternative? I can't find it in the list, and it's what I've always used to make bots drop powerups when they die.

Subject: Re: Replacement for KAK_Drop_Object_Death
Posted by [ErrorR](#) on Wed, 24 Dec 2008 09:30:39 GMT
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maybe "JFW_Spawn_object_death" i use it to drop a beacon power up after its disarmed

Subject: Re: Replacement for KAK_Drop_Object_Death
Posted by [Veyrdite](#) on Wed, 24 Dec 2008 09:45:25 GMT
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Thanks Error

Subject: Re: Replacement for KAK_Drop_Object_Death
Posted by [ErrorR](#) on Wed, 24 Dec 2008 09:51:18 GMT
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