
Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Fri, 29 Mar 2002 18:33:00 GMT

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In the map "Under" i know a simple way how to sneak into nods base (as GDI) without beeing shot by the obelisk... i havnt yet found a way to get trough the Advanced Guard tower yet (as NOD) Without using a veichle of course... If anyone knows plz reply...

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Fri, 29 Mar 2002 19:34:00 GMT

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AGT is easy U get a bunch of nod attack from the front gate sort to speak.. and then u get ppl to rush the power planet while u run to the AGT and blow it to smithereens, but i suggest taking the power plant out first if u can, coz there will always be a engineer in the Oblistek or the AGT..

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Fri, 29 Mar 2002 20:57:00 GMT

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Ok thanks... But i really wanted to know if there was any way to get in the GDI base without destroying it, and not getting killed by it (Alone on foot) because i know how to do get in Nods base without getting hitted by it.(Alone on foot).. This is only possible on the "under" map... thats why im trying to figure out how to not beeing killed by the ATV but still getting in their base (Alone on foot) Thanks anyway

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 01:50:00 GMT

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You can't get into the GDI base alone on foot in Under except while hiding behind the harvester when it returns to base.

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 07:21:00 GMT

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i got a question then, u know that hiding behind the harvester?? i knew about that already but doesnt the AGT fire at you then?? if it does then it gives away your position. and how do u get in the nod base?? jumping right??pls answer these questions

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 07:34:00 GMT

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I will keep this to myself, but it has nothing to do with Veichles, distractions or power plant...

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 07:36:00 GMT

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Oh by the way, it has nothing to do with jumping.. The obelisk wont even fire at me when i use this tactic..

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 07:42:00 GMT

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lol, dam it, hum.... u.... just run from cover to cover and hope 4 the best?? i have no clue, tell me pls

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 07:43:00 GMT

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ill give u a 5 on your rateing... since its at 1 right now.. so come pls pls pls, i wanna know, no wait, i NEED to know

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 07:56:00 GMT

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quote: i got a question then, u know that hiding behind the harvester?? i knew about that already but doesnt the AGT fire at you then?? if it does then it gives away your position. and how do u get in the nod base?? jumping right?? Yes, well, the defenses will always fire in your direction. There is no way to avoid that.As for the Nod base, run to the rock near the PP. When the Obelisk calms down, run to the nearby wall. Duck and wait for the Obelisk to calm down again. Then you run like hell towards the Hand of Nod. If you run in the right direction the big hand will shadow the Obelisk and you'll be safe. From there you can either go into the Hand of Nod through the back entrance or proceed to the Power Plant (if you are careful).Other levels where you can avoid the defenses alone on foot are Mesa (Obelisk only, although it's quite hard) and Field (both AGT and Obelisk, but you'll need a nuke to do any damage). On City you must have a vehicle (although Hummvee or Buggy will suffice to get past both AGT and Obelisk). Also, on Mesa you can use a special trick

involving any vehicle and a technician and blow up the refinery when noone notices.

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 08:08:00 GMT

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oooooooooooooh, i was following a guy when i was gdi and i followed him once into the nod base and thats how he did it. hehe, thanx

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 08:20:00 GMT

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You got into a base just by following an enemy soldier? kewl.

Subject: AGT vs OBELISK

Posted by [Anonymous](#) on Sat, 30 Mar 2002 08:29:00 GMT

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lol, ya, dont know how thouht, oblisk never fired at me for sum strange reason, must of been a glitch or sumthing, i tryied it again but it killed me
