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Subject: Crate  
Posted by [LiL KiLLa](#) on Sun, 21 Dec 2008 23:52:24 GMT  
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Hi all,

can anyone make me a nice crate with some cool effects please? The normal crate is ugly....

The .w3d file is vehcol2m.w3d and the texture cht\_cbox\_4.dds

thx in advance <3

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Subject: Re: Crate  
Posted by [marcin205](#) on Mon, 22 Dec 2008 00:39:23 GMT  
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atomix site have nice crate skin xD

==xD==

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Subject: Re: Crate  
Posted by [Gen\\_Blacky](#) on Mon, 22 Dec 2008 07:26:50 GMT  
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I like this one

<http://img362.imageshack.us/img362/8350/powercratecc9.jpg>

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Subject: Re: Crate  
Posted by [marcin205](#) on Mon, 22 Dec 2008 15:36:48 GMT  
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looks nice can download?

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Subject: Re: Crate  
Posted by [mrÅ£Ä\\$Ä-z](#) on Mon, 22 Dec 2008 20:16:42 GMT  
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## File Attachments

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1) [cht\\_cbox\\_4.dds](#), downloaded 61 times

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Subject: Re: Crate

Posted by [ArtyWh0re](#) on Mon, 22 Dec 2008 21:20:05 GMT

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Gen\_Blacky wrote on Mon, 22 December 2008 01:26l like this one

<http://img362.imageshack.us/img362/8350/powercratecc9.jpg>

Now that ones nice, can you put a download link?

---

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Subject: Re: Crate

Posted by [LiL KiLLa](#) on Mon, 22 Dec 2008 22:09:18 GMT

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I think it's enough if one ask..

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Subject: Re: Crate

Posted by [anant](#) on Wed, 24 Dec 2008 21:20:58 GMT

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linky please

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Subject: Re: Crate

Posted by [Gen\\_Blacky](#) on Wed, 24 Dec 2008 21:24:54 GMT

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when i get around to it make it work for normal renegade

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Subject: Re: Crate

Posted by [slosha](#) on Fri, 26 Dec 2008 02:37:34 GMT

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Gen\_Blacky wrote on Wed, 24 December 2008 15:24when i get around to it make it work for normal renegade

That would be great!

---

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Subject: Re: Crate  
Posted by [TankArmy5](#) on Wed, 14 Jan 2009 19:39:35 GMT  
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### File Attachments

1) [Game 2009-01-14 18-00-56-21.jpg](#), downloaded 417 times



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Subject: Re: Crate  
Posted by [samous](#) on Thu, 15 Jan 2009 01:51:30 GMT  
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...uhhh...n-n-n-nice...

BTW: is this a bump? how long does it have to be -without posts- b4 the topic is "old" and can't be replied to without bump?

(there is probly an answer written some place... like the terms and agreements...)

EDIT: nice stealth skin though, seriously.

---

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Subject: Re: Crate

Posted by [Altzan](#) on Thu, 15 Jan 2009 02:48:38 GMT

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Bumps are fine for about 2 weeks, roughly.

Also reviving an old thread is OK as long as you have something RELEVANT - not just simply saying "I agree with so-and-so" or "that's a stupid idea".

Crate made me laugh, I really do need a decent one... maybe I'll make some Anyone have some ideas?

---

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Subject: Re: Crate

Posted by [marcin205](#) on Thu, 15 Jan 2009 03:02:58 GMT

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well maybe you can make some dice xD or Rubik's Cube lol

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Subject: Re: Crate

Posted by [TankArmy5](#) on Thu, 15 Jan 2009 03:22:41 GMT

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Dice Crate 6 dots would be nice or chick on crate skin

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Subject: Re: Crate

Posted by [TankArmy5](#) on Thu, 15 Jan 2009 03:27:29 GMT

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### File Attachments

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1) [Game 2009-01-15 02-01-38-80.jpg](#), downloaded 383 times

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Subject: Re: Crate

Posted by [samous](#) on Thu, 15 Jan 2009 04:13:28 GMT

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marcin205 wrote on Wed, 14 January 2009 19:02or Rubik's Cube lol

!!! DO RUBIK'S CUBE! plz? lol, that souds nice, a rubik's cube. like the dice idea 2, but all the sides are the same, unless you re-texture it via Gmax (or whatever you may use)

---

Subject: Re: Crate

Posted by [Altzan](#) on Thu, 15 Jan 2009 05:58:55 GMT

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marcin205 wrote on Wed, 14 January 2009 21:02well maybe you can make some dice xD or Rubik's Cube lol

Dice wouldn't work too well, but rubix cube's a great idea I'll give it a shot.

---

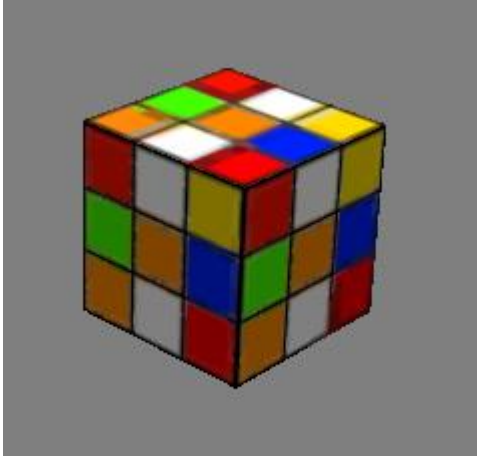
Subject: Re: Crate  
Posted by [Altzan](#) on Fri, 16 Jan 2009 00:37:36 GMT  
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### File Attachments

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- 1) [cht\\_cbox\\_4.dds](#), downloaded 62 times
- 2) [untitled.JPG](#), downloaded 316 times



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Subject: Re: Crate  
Posted by [Omar007](#) on Fri, 16 Jan 2009 08:42:20 GMT  
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lol now we have a puzzel to solve before getting the stuff inside

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Subject: Re: Crate  
Posted by [Altzan](#) on Fri, 16 Jan 2009 13:22:01 GMT  
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Omar007 wrote on Fri, 16 January 2009 03:42lol now we have a puzzel to solve before getting the stuff inside

\*works on it for five hours\*  
GOT IT!  
\*Gets sniped by enemy\*  
DANGIT

---

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Subject: Re: Crate  
Posted by [ArtyWh0re](#) on Fri, 16 Jan 2009 17:47:50 GMT  
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Nice Rubik's Cube lol

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Subject: Re: Crate

Posted by [samous](#) on Sat, 17 Jan 2009 01:48:34 GMT

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make a crate with doninoes on it, like with each side:

Good idea?

=samous

if ur busy, i will attempt to

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Subject: Re: Crate

Posted by [Altzan](#) on Sat, 17 Jan 2009 17:56:05 GMT

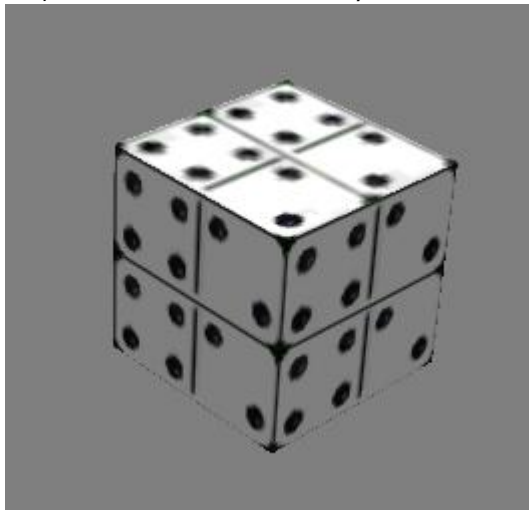
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#### File Attachments

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1) [untitled.JPG](#), downloaded 249 times



2) [cht\\_cbox\\_4.dds](#), downloaded 58 times

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Subject: Re: Crate

Posted by [samous](#) on Sun, 18 Jan 2009 04:55:53 GMT

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rong DXT method. 5 didn't work, its all black.

---

Subject: Re: Crate

Posted by [Altzan](#) on Sun, 18 Jan 2009 18:52:17 GMT

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---

samous wrote on Sat, 17 January 2009 22:55rong DXT method. 5 didn't work, its all black.

Could you test these, please? Same crate but with DXT1, 3, and 5. If you could tell me which one works, I'd appreciate it

#### File Attachments

1) [dominoe.rar](#), downloaded 54 times

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Subject: Re: Crate

Posted by [samous](#) on Sun, 18 Jan 2009 21:41:26 GMT

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it's DXT1

---

Subject: Re: Crate

Posted by [Altzan](#) on Sun, 18 Jan 2009 22:05:58 GMT

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samous wrote on Sun, 18 January 2009 15:41it's DXT1

---

Subject: Re: Crate

Posted by [samous](#) on Sun, 18 Jan 2009 22:35:47 GMT

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so... are you going to fix/update your posts? or am i being an idiot and you already have?

---

Subject: Re: Crate

Posted by [Altzan](#) on Mon, 19 Jan 2009 01:59:32 GMT

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samous wrote on Sun, 18 January 2009 16:35so... are you going to fix/update your posts? or am i being an idiot and you already have?

---



Nope. It's easy to find, so why bother

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Subject: Re: Crate

Posted by [TankArmy5](#) on Mon, 19 Jan 2009 19:31:43 GMT

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### File Attachments

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1) [cht\\_cbox\\_4.dds](#), downloaded 55 times

2) [crate.jpg](#), downloaded 266 times



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Subject: Re: Crate

Posted by [marcin205](#) on Tue, 20 Jan 2009 01:16:17 GMT

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hh marihuana ,yellow version is good too

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