Subject: Strange Problem

Posted by anant on Thu, 18 Dec 2008 23:29:48 GMT

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When I look in the sky, or at the ground or off the map this happens Before

## File Attachments

1) before.bmp, downloaded 248 times

Subject: Re: Strange Problem

Posted by anant on Thu, 18 Dec 2008 23:31:45 GMT

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After

## File Attachments

1) problem 2.bmp, downloaded 222 times

Subject: Re: Strange Problem

Posted by nope.avi on Thu, 18 Dec 2008 23:34:58 GMT

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Don't look at the sky or ground =D

Or remove and ground or sky skins you have.

Subject: Re: Strange Problem

Posted by anant on Fri, 19 Dec 2008 00:29:43 GMT

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Dont have any skins for sky

i have had the ground skins for years, not once a problem

Subject: Re: Strange Problem

Posted by cmatt42 on Fri, 19 Dec 2008 02:24:03 GMT

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You need to disable shaders.

Dogs 1 of 2 Compared from Command and Congress' Depared Official Forming

Subject: Re: Strange Problem

Posted by anant on Fri, 19 Dec 2008 02:30:00 GMT

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okay how?

Subject: Re: Strange Problem

Posted by cmatt42 on Fri, 19 Dec 2008 03:36:59 GMT

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Go into Options, and into BHS.dll Options. Untick Shaders Enabled. Then try it.

If that doesn't work, you'll also have to delete shaders.dll and d3d8.dll, and if it's in the Data folder, sceneshaders.sdb.

Subject: Re: Strange Problem

Posted by anant on Fri, 19 Dec 2008 04:17:41 GMT

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okay thanks