Subject: Orca converted to V-22
Posted by samous on Sat, 29 Nov 2008 05:03:26 GMT
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Could some one replace the orca with this V-22, or Osprey. The propellers work in simaller movents in real life, so it should work. Needs to be scaled, delete the bone fron ZH, and add Renegade bones.

=samous

File Attachments
1) V22=osprey_TO_Orca.zip, downloaded 160 times

Subject: Re: Could some one bone
Posted by Scrin on Sat, 29 Nov 2008 06:26:22 GMT
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samous wrote on Fri, 28 November 2008 23:03Could some one replace the orca with this V-22, or Osprey. The propellers work in simaller movents in real life, so it should work. Needs to be scaled, delete the bone fron ZH, and add Renegade bones.

=samous

rofl, not possible to change vehicles and play with them online! (only both harvesters, because its AI control)

SAMOOOOUZZZZZ

Subject: Re: Could some one bone
Posted by LiL KiLLa on Sat, 29 Nov 2008 15:26:12 GMT
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you can also play online with other vehs Scrin o.O

Subject: Re: Could some one bone
Posted by Scrin on Sat, 29 Nov 2008 15:28:08 GMT
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oh snap... ok you got me

btw, that was bad hud (low quality)

and you can use tanks online but with "zero bug"

Subject: Re: Could some one bone
Posted by LiL KiLLa on Sat, 29 Nov 2008 15:49:55 GMT
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if you don´t like the hud
you could release it

Subject: Re: Could some one bone
Posted by samous on Sun, 30 Nov 2008 01:42:19 GMT
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Will some one bone it though!?

Subject: Re: Orca converted to V-22
Posted by samous on Sun, 30 Nov 2008 23:11:29 GMT
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sry to bump, but idt anyone could se this from where it was. Can some plz just change the V-22 to
Renegade, preferably to an orca?

Subject: Re: Orca converted to V-22
Posted by Gen_Blacky on Sun, 30 Nov 2008 23:27:38 GMT
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http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=57

Subject: Re: Orca converted to V-22
Posted by samous on Sun, 30 Nov 2008 23:33:14 GMT
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how do i get the propellers to rotate (not the rotars) like on the orca?

EDIT: and how do i get the damadge skin working with it?
EDIT*2:And i also ask for the names of the orca 3d.

EDIT*3: can anyone plz do this for me, even with the tut, it's hard for me, i suck at
modeling/boneing/anything_to_do_with_w3d-ing.

Subject: Re: Orca converted to V-22
Posted by Reaver11 on Tue, 02 Dec 2008 23:27:00 GMT

Well here it is a boned version of the Osprey. I do not support this as a replacement for the orca.

That is why it is saved under osprey_v1. I really recommend you to not use it as such. The Osprey model is very different from the orca.

Anyways enough of that stuff here is the model

Subject: Re: Orca converted to V-22
Posted by Altzan on Wed, 03 Dec 2008 00:45:06 GMT

I GOT to use this in some of my stuffs =P

Thanks and great job dude

(PS Scrin what font were you using in that screenshot?)

Subject: Re: Orca converted to V-22
Posted by samous on Wed, 03 Dec 2008 00:49:02 GMT

Thank you for making it. I will change it to better suit my needs (renaming mainly, lol), but thanks still. Untill the model is finished, the V-22 will not be a replacement for the orca.

EDIT: Umm, Eror here:

Quote:

both those are not true, ZH did not make it!

File Attachments
1) zhnono.jpg, downloaded 660 times

```
Moddeld by:
Command and conquer: Zero Hour
```

2) oopszh.jpg, downloaded 652 times

```
This is the osprey from command and conquer Zero Hour only now it has been boned for
renegade.
The credits for making this model go to their respective owner.
```

Subject: Re: Orca converted to V-22
Posted by Reaver11 on Wed, 03 Dec 2008 09:20:18 GMT
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What do you mean with "delete the bone fron ZH". (I figured you ment Zero Hour, if not what do you mean then so I can replace it in the readme) cuse I can hardly take any credits for something I didnt make -.-

Subject: Re: Orca converted to V-22
Posted by samous on Wed, 03 Dec 2008 22:46:20 GMT
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there where "bones" that where in there scripted for ZH. Didn't you delete them? The files are from my 02_SamousMods.BIG file for cnc generals ZH. IDK who made it, had no author from where i got it.

Subject: Re: Orca converted to V-22
Posted by Reaver11 on Wed, 03 Dec 2008 23:26:15 GMT
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I deleted those bones but I would be more usefull where you got it from. (I can only put my name under modelling the thing)

New download with corrected readme.

```
File Attachments
1) osprey.zip, downloaded 128 times
```