Subject: Palm...
Posted by LiL KiLLa on Tue, 25 Nov 2008 18:40:09 GMT
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Can anyone make me a palm in under and not the ugly

> pine_sno.w3d <

Thx in advance..

Subject: Re: Palm...
Posted by Altzan on Tue, 25 Nov 2008 21:47:04 GMT
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Sorry to butt in on this topic with my own question, but does anyone know what skin/texture is used on that tree. Under looks stupid with white trees and dirt ground

Maybe you could replace that tree with the palm mentioned in the new C&C_Islands_Egypt Thread?

Subject: Re: Palm...
Posted by slosha on Thu, 27 Nov 2008 05:28:53 GMT
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well the rest of the map is snow

i like the trees the way they are..

a different shape would be kool

Subject: Re: Palm...
Posted by Altzan on Thu, 27 Nov 2008 06:01:05 GMT
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slosha69 wrote on Wed, 26 November 2008 23:28well the rest of the map is snow

I edited my map, snow is now dirt

Subject: Re: Palm...
Posted by Di3HardNL on Sun, 30 Nov 2008 20:15:45 GMT

If anyone is interested here is the palm tree replacing the pines.

Also i am working on the map in LE to make it more sunny looking and its not snowing anymore

File Attachments
1) Palms in Under.rar, downloaded 114 times
2) ScreenShot345.png, downloaded 232 times

Subject: Re: Palm...
Posted by Altzan on Sun, 30 Nov 2008 20:47:54 GMT

Di3HardNL wrote on Sun, 30 November 2008 14:15If anyone is interested here is the palm tree replacing the pines.

Also i am working on the map in LE to make it more sunny looking and its not snowing anymore

Thanks Di3

Subject: Re: Palm...
Posted by LiL KiLLa on Sun, 30 Nov 2008 21:02:26 GMT
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To match under with the palms
I mixed the map a bit

File Attachments
1) Under_Mix.zip, downloaded 114 times

Subject: Re: Palm...
Posted by anant on Sun, 30 Nov 2008 21:26:29 GMT
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di3
post c4?