
Subject: Strange phenomenon, blue helled, but not?
Posted by [DutchNeon](#) on Sun, 23 Nov 2008 00:12:42 GMT
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Since I got my new computer, with an HD4870, I'm getting a strange thing, where I suddenly see a blue screen, whereas it looks like I'm in blue hell or something, and I see myself getting 'damaged' by all directions (red indicators, green for me due my HUD skin). ALSO, I DON'T see myself falling through the ground.

I can see everything clear from HUD to names, but everything else is blue (or red due nuke, bad weather due ion)... It happens quite often, and I don't know what's causing it. It often fixes itself too, but sometimes it reappears after 10-30 seconds. Happens in vehicles, but also as infantry.

Screenshots:

Sak near the HoN, suddenly appeared...

As a Sak in the HoN, near the MCT, dunno where I was exactly.

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NOTE that I didn't paste it correctly, that's why you see a part of the first screenshot too. I have to paste in paint, because my PrintScreen button doesn't autosave screenshots in the Data folder for unknown reason.

Im using the latest scripts that is released, from MP-Gaming 3.4.4, with bloom and AA on (everything max), max settings etc.

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Subject: Re: Strange phenomenon, blue helled, but not?  
Posted by [\\_SSnipe\\_](#) on Sun, 23 Nov 2008 00:16:53 GMT  
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I have gotten that to but not cause hud that used to happen to me when doing mods tho :S

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Subject: Re: Strange phenomenon, blue helled, but not?  
Posted by [DutchNeon](#) on Sun, 30 Nov 2008 13:28:01 GMT  
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Still got it :\ And I haven't found any solutions for it. And no, I haven't modded anything in my Renegade.

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Subject: Re: Strange phenomenon, blue helled, but not?  
Posted by [DutchNeon](#) on Wed, 17 Dec 2008 20:06:39 GMT  
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bump

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Subject: Re: Strange phenomenon, blue helled, but not?  
Posted by [MGamer](#) on Wed, 17 Dec 2008 20:59:40 GMT  
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disable the Shaders n the AA or w8it for the 4.0

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Subject: Re: Strange phenomenon, blue helled, but not?  
Posted by [\\_SSnipe\\_](#) on Thu, 18 Dec 2008 04:33:00 GMT  
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MGamer wrote on Wed, 17 December 2008 12:59disable the Shaders n the AA or w8it for the 4.0  
If that dont work then your fucked

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