
Subject: ez way to take out a harvester
Posted by [Anonymous](#) on Sun, 24 Mar 2002 17:09:00 GMT
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ok frist get a flam or grnader to distroy itthen come back and get a hummer/buggy ram the harvester to make it njoy able to get back and leave it its funny when you make the harvester go to your bace and not there bace. poust any outhr ways you can think of

Subject: ez way to take out a harvester
Posted by [Anonymous](#) on Sun, 24 Mar 2002 17:41:00 GMT
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i LIKE to use stealth blackhand u can destry it from the passover

Subject: ez way to take out a harvester
Posted by [Anonymous](#) on Sun, 24 Mar 2002 17:53:00 GMT
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I couldn't quite understand your post due to the horrendously bad spelling. Sorry.

Subject: ez way to take out a harvester
Posted by [Anonymous](#) on Mon, 25 Mar 2002 01:08:00 GMT
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simple, if you are on Nod, use BlackHand Chain gunners or artillery, if GDI, use Gunner or MLRS's. Quick, Easy, and you can do it from a distance making the enemy choke on lack of cash.
And lastley..... Long live the USA If this turns out to be a double post, I apologize, had a "can't find server" error I guess my connection is just going down the ..

Subject: ez way to take out a harvester
Posted by [Anonymous](#) on Mon, 25 Mar 2002 01:56:00 GMT
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Strap timed explsoves to its wheel - funny watchin engineers follow the wheels around trying to remove them - if they even notice....

Subject: ez way to take out a harvester
Posted by [Anonymous](#) on Mon, 25 Mar 2002 03:25:00 GMT
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just let those harvs stay alive!most fun its on C&C_fieldsu take a stealth guy, get behind the GDI harvester, and if u are next to the AGT, u can get in without being killed! then, place ur nuke, and thats it!the idea with the weehls is nice, too!

Subject: ez way to take out a harvester

Posted by [Anonymous](#) on Mon, 25 Mar 2002 03:28:00 GMT

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if you're nod and start with 150 credits, get a chemical warrior. they can kill then quick, plus you can follow them into the tiberium...
