
Subject: [Request] RvB Flame Tank
Posted by [Altzan](#) on Mon, 10 Nov 2008 00:16:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

In the JellyServer Skins section, there's a crapload of Red VS Blue skins for vehicles, but the one for the flame tank is broken. So...

1] Does anyone have that skin?

2] If not, does someone have a skin for flame tank that is a recoloring to some blue-ish color?

Subject: Re: [Request] RvB Flame Tank
Posted by [samous](#) on Mon, 10 Nov 2008 00:22:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

i don't have it, but there is a skin that changes the flame tank to a ice tank. (changes the tank to look frozen, and the fire to look like ice).

=samous

Subject: Re: [Request] RvB Flame Tank
Posted by [LiL KiLLa](#) on Mon, 10 Nov 2008 17:15:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: [Request] RvB Flame Tank
Posted by [Goztow](#) on Mon, 10 Nov 2008 19:52:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's jeepvuy's ice tank skin, which was posted here before.

Subject: Re: [Request] RvB Flame Tank
Posted by [Starbuzz](#) on Mon, 10 Nov 2008 20:12:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

Flamer is the most cutest tank in all of Renegade.

Subject: Re: [Request] RvB Flame Tank
Posted by [GrimmNL](#) on Mon, 10 Nov 2008 23:11:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

i uploaded the RedVsBlue 'Tucker' FTank for you.

File Attachments

1) [ftank.zip](#), downloaded 80 times

Subject: Re: [Request] RvB Flame Tank
Posted by [IronWarrior](#) on Mon, 10 Nov 2008 23:49:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

Might be on Game-Maps.NET, am sure I had that skin there.

Subject: Re: [Request] RvB Flame Tank
Posted by [Altzan](#) on Tue, 11 Nov 2008 00:40:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

GrimmNL wrote on Mon, 10 November 2008 17:11i uploaded the RedVsBlue 'Tucker' FTank for you.

I really appreciate it

Also I tried out icy flametank, looks really nice but I prefer my RvB skin set to be complete, so thanks again.
