

---

Subject: Modded Westwood Maps!  
Posted by [slosha](#) on Wed, 05 Nov 2008 04:10:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Does anyone know where I can find some westwood maps with modded kool skins in the .mix?

---

---

Subject: Re: Modded Westwood Maps!  
Posted by [Gen\\_Blacky](#) on Wed, 05 Nov 2008 05:21:49 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I made one for islands total reskin of the map used for multiplayer. every texture is renamed and people can change it how they want it without affecting any other maps but i never finished it but theres a beta test floating around stuck at like 90% wanted to do every map like this but got lazy lol.

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot12.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot12.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot11.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot11.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot10.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot10.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot09.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot09.png)

Edit: i don't like the building and not every building texture i could change only the outside.

---

Subject: Re: Modded Westwood Maps!  
Posted by [mr£ÄŞÄ-z](#) on Wed, 05 Nov 2008 15:54:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Very nice work Blacky, but isnt really my style i prefer Grass and Stones (like in the game Oblivion)

---

---

Subject: Re: Modded Westwood Maps!  
Posted by [Omar007](#) on Wed, 05 Nov 2008 16:11:56 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

egyptian style  
Nice work

---

---

Subject: Re: Modded Westwood Maps!  
Posted by [Scrin](#) on Wed, 05 Nov 2008 16:41:59 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Gen\_Blacky wrote on Tue, 04 November 2008 23:21I made one for islands total reskin of the map used for multiplayer. every texture is renamed and people can change it how they want it without affecting any other maps but i never finished it but theres a beta test floating around stuck at like 90% wanted to do every map like this but got lazy lol.

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/Screenshot12.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/Screenshot12.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/Screenshot11.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/Screenshot11.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/Screenshot10.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/Screenshot10.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/Screenshot09.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/Screenshot09.png)

Edit: i don't like the building and not every building texture i could change only the outside.

all great, but your ground texture is too "repeated"  
here, use mine, i made it long time ago for old reborn (2003)... its leet...

#### File Attachments

1) [hi.bmp](#), downloaded 199 times

---

---

Subject: Re: Modded Westwood Maps!  
Posted by [LR01](#) on Wed, 05 Nov 2008 16:51:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Cool

---

---

Subject: Re: Modded Westwood Maps!  
Posted by [cAmpa](#) on Wed, 05 Nov 2008 16:56:11 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I like that mad face in your skin.

---

Subject: Re: Modded Westwood Maps!  
Posted by [Gen\\_Blacky](#) on Wed, 05 Nov 2008 21:03:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

[quote title=cAmpa wrote on Wed, 05 November 2008 10:56]I like that mad face in your skin.

<http://campa.ren-com.de/blacky.png>

lol never noticed that

I had a problem with people seeing Westwood logo with newer version of ren or scripts 3.x.x I will try working on it and release a public version.

---

Subject: Re: Modded Westwood Maps!  
Posted by [mr£ÄŞÄ·z](#) on Wed, 05 Nov 2008 21:38:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

What a mad face...

---

Subject: Re: Modded Westwood Maps!  
Posted by [Starbuzz](#) on Wed, 05 Nov 2008 23:05:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

That looks awesome, Blacky! It made me thirsty for more water.

---

Subject: Re: Modded Westwood Maps!  
Posted by [IronWarrior](#) on Thu, 06 Nov 2008 01:00:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Did you make them skins or did you download them somewhere?

If so, links please.

---

Subject: Re: Modded Westwood Maps!  
Posted by [Gen\\_Blacky](#) on Thu, 06 Nov 2008 02:14:59 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

IronWarrior wrote on Wed, 05 November 2008 19:00Did you make them skins or did you download them somewhere?

If so, links please.

I found the textures and turned them into.tga and .dds. Then i edited the islands map and changed its texture name and textured the map and put it in the .mix so it only effects that map.

---

Subject: Re: Modded Westwood Maps!  
Posted by [anant](#) on Thu, 06 Nov 2008 04:42:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

can u post tunnels and the one with the hirogliriphis (faces, however you spell it)

---