

---

Subject: Bandtest.dll

Posted by [Altzan](#) on Sat, 01 Nov 2008 17:56:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Sorry, I didn't search too hard for this but I tried searching the forums and got nothing.

Anyway, I wanted to know if anyone had the bandtest.dll that lets you skip the bandwidth test when joining servers.

-Altzan

---

---

Subject: Re: Bandtest.dll

Posted by [\\_SSnipe\\_](#) on Sat, 01 Nov 2008 17:58:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ren fro me has always only did it once the first time you load the game after a fresh reinstall then after that i just go to the connection settings and choose t1 and boom all done

---

---

Subject: Re: Bandtest.dll

Posted by [Genesis2001](#) on Sun, 02 Nov 2008 05:09:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

there's supposed to be a command-line option like "+skipbandtest" but I've yet see it work when direct connecting.

Anyway, yea...Set your connection type to "LAN/T1" or "Cable"

Or rather...just set your connection type in the first place

---

---

Subject: Re: Bandtest.dll

Posted by [Veyrdite](#) on Sun, 02 Nov 2008 10:01:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Renegade Resurrection

---

---

Subject: Re: Bandtest.dll

Posted by [Gen\\_Blacky](#) on Thu, 06 Nov 2008 04:02:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Here you go

File Attachments

---

1) [BandTest.dll](#), downloaded 258 times

---

---

Subject: Re: Bandtest.dll

Posted by [Altzan](#) on Thu, 06 Nov 2008 13:25:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Gen\_Blacky wrote on Wed, 05 November 2008 22:02Here you go

I appreciate it, but Resurrection worked out for me just fine.

---