Subject: Modeling tutorial 2

Posted by Poskov on Sat, 25 Oct 2008 18:54:29 GMT

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Can someone write a tutorial for me that shows how I can make a tank's treads, like the light tank's; pulled up into the hull so it wont get stuck into the ground?

Light tank (treads pulled up into hull, so it can have any amount of mass and not get stuck)

Tank (treads normal, so it gets stuck in the floor with a mass above 7000)

## File Attachments

1) 2.JPG, downloaded 535 times



2) New Bitmap Image.JPG, downloaded 546 times



Subject: Re: Modeling tutorial 2

Posted by samous on Sun, 26 Oct 2008 22:19:31 GMT

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i don'[t have a tut, but thats a nice mammy (if i is a mammy)

=samous

Subject: Re: Modeling tutorial 2

Posted by u6795 on Sun, 26 Oct 2008 23:11:08 GMT

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samous wrote on Sun, 26 October 2008 18:19i don'[t have a tut, but thats a nice mammy (if i is a mammy)

=samous

Apocalypse tank from Renegade 2.

Subject: Re: Modeling tutorial 2

Posted by samous on Sun, 26 Oct 2008 23:53:16 GMT

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oh

Subject: Re: Modeling tutorial 2

Posted by Poskov on Mon, 27 Oct 2008 19:14:10 GMT

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Let's stay on topic; if you can't help me don't post.