Subject: G200.dll Error
Posted by Altzan on Tue, 14 Oct 2008 16:17:04 GMT
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I have this strange problem. Sometimes when I load certain maps (MP Practice, C&C_Under, some missions) after loading I get a bluescreen. It mentions G200disp.dll (or something similar, if someone tells me how to check I will) and also says PAGE_IN_NONPAGED_AREA. Anyone know why this might happen?

Using Windows XP (SP2 I think, couldn't install SP3)
Matrox MGA-G200 for my graphics setup (also have Matrox Quickdesk)
Scripts 2.9.2
This has happened before several times. I just started playing again on this PC, played a mission fine and some servers, but when I loaded MP Practice, crash.

Need more info, I'll do my best to provide it.
Thank You

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Subject: Re: G200.dll Error
Posted by CarrierII on Tue, 14 Oct 2008 17:25:52 GMT
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Write down everything on the BSOD would you? (I need to go and look up the error code)

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Subject: Re: G200.dll Error
Posted by Lone0001 on Tue, 14 Oct 2008 22:47:42 GMT
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How old is this computer?
That graphics card sounds/looks very old.

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Subject: Re: G200.dll Error
Posted by Altzan on Wed, 15 Oct 2008 00:16:37 GMT
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I can't say how old it is. I'll say it's a Hewlett-Packard Vectra. I think that's old

And I will go ahead and purposefully initiate the BSOD to copy that error code since I know of no other way

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Subject: Re: G200.dll Error
Posted by Altzan on Wed, 15 Oct 2008 00:25:22 GMT

Managed to get this down before it went away:
STOP: 0x00000050
G200DISP.dll
PAGE_FAULT_IN_NONPAGED_AREA

I disabled automatic restart so if that isn't enough I'll do it again and copy EVERYTHING if I need to.

Personally I think this is because I have a sucky graphics card but maybe it might be something else... thanks for the replies.

Subject: Re: G200.dll Error
Posted by Altzan on Wed, 15 Oct 2008 00:27:42 GMT

I'll disable auto-restart and copy all of it if I need to but I only got this:
STOP: 0x00000050
PAGE_FAULT_IN_NONPAGED_AREA
G200DISP.dll

I just think it's a sucky gfx card but it could be something else... Thanks for the replies

Subject: Re: G200.dll Error
Posted by Lone0001 on Wed, 15 Oct 2008 01:38:27 GMT

Yea I do not think renegade should be able to run on that computer at all, look at the specs of renegade and that should justify that:
http://en.wikipedia.org/wiki/Command_and_Conquer:_Renegade

Subject: Re: G200.dll Error
Posted by Altzan on Wed, 15 Oct 2008 15:08:50 GMT

Probably not, but it does a fine job considering such requirements! Not much lag, renders fine, so on and so forth... I guess this computer's old-ness is the cause of such bluescreens and I should be grateful that's all I have to deal with.