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Subject: {REQUEST!}

Posted by [anant](#) on Mon, 13 Oct 2008 19:33:46 GMT

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hey guys!

whats up?

i was wondering if it is possible for one of you to make me a star wars clone trooper skin for the flam thrower or chem sprayer. That would be awesome.

please make it like this ONLY have it ONLY black and white.thanks

---

### File Attachments

1) [star\\_wars\\_clone\\_trooper\\_costume\\_r882015.jpg](#), downloaded 1170 times



Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Mon, 13 Oct 2008 19:53:47 GMT

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---

I believe there already was a star wars character for some kind of mod. If i can get it i could convert it to the flametrooper.

---

Subject: Re: {REQUEST!}

Posted by [GEORGE ZIMMER](#) on Mon, 13 Oct 2008 20:01:55 GMT

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---

<http://renhelp.net/index.php?mod=Models&sub=Characters>

---

Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Mon, 13 Oct 2008 20:10:17 GMT

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---

Thanks for the link.

I'll make it tomorrow

unless someone else is faster.

---

Subject: Re: {REQUEST!}

Posted by [anant](#) on Mon, 13 Oct 2008 20:21:30 GMT

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---

thanks di3

---

Subject: Re: {REQUEST!}

Posted by [u6795](#) on Mon, 13 Oct 2008 20:40:11 GMT

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---

Oh, shit, that's awesome. Try rigging it up for a few other characters too maybe. The weapons are cool too.

---

Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Tue, 14 Oct 2008 12:47:56 GMT

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---

Yo its done this is for the chemical thrower.

If you want it for other characters please tell me, its less then a minute work to change it

---

downloadlink below screenshot

---

### File Attachments

1) [Chemical Star Wars Trooper.rar](#), downloaded 171 times

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Subject: Re: {REQUEST!}

Posted by [Scrin](#) on Tue, 14 Oct 2008 13:31:59 GMT

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---

nice Mark

---

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Tue, 14 Oct 2008 16:04:09 GMT

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---

Could you make it for Gunner? I'd appreciate it =)

Good work by the way

Also if you could do the droid as well, for the officer or something, that would be sweet

---

---

Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Tue, 14 Oct 2008 16:59:07 GMT

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---

for gunner ->

---

### File Attachments

1) [Gunner - Star Wars Trooper.rar](#), downloaded 148 times

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Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Wed, 15 Oct 2008 00:14:32 GMT

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---

Thanks man, I appreciate it

---

---

Subject: Re: {REQUEST!}

Posted by [anant](#) on Wed, 15 Oct 2008 04:19:47 GMT

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---

thanks die

---

---

Subject: Re: {REQUEST!}

Posted by [anant](#) on Wed, 15 Oct 2008 04:21:38 GMT

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---

DI3!

CAN I GET ONE WITH RED FOR THE FLAME THROWER?

ALSO

for the chem guy, can you make him glow (liek super marios star power) or something when he goes on the tib,ty

---

---

Subject: Re: {REQUEST!}

Posted by [Lone0001](#) on Wed, 15 Oct 2008 04:35:08 GMT

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---

anant wrote on Wed, 15 October 2008 00:21for the chem guy, can you make him glow (liek super marios star power) or something when he goes on the tib,ty

The problem with glowing when it goes on the tiberum is a problem to me tbh because usually when you're "glowing"(I don't know what to call this exactly so I'll go with your word) you are being healed by the tiberum and obviously the chem warrior does not get healed from tiberum.

---

---

Subject: Re: {REQUEST!}

Posted by [u6795](#) on Wed, 15 Oct 2008 10:34:10 GMT

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---

Minigunner for either side would be perfect for the Clone.

---

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Wed, 15 Oct 2008 15:07:24 GMT

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---

I agree, but my minigunners are already a SPARTAN and Elite =)

---

---

Subject: Re: {REQUEST!}

Posted by [LiL KiLLa](#) on Wed, 15 Oct 2008 18:11:17 GMT

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---

lol Mark .... how the fuck do you did that xD

---

but nice

---

---

Subject: Re: {REQUEST!}  
Posted by [samous](#) on Wed, 15 Oct 2008 23:42:57 GMT  
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---

Altzan wrote on Tue, 14 October 2008 09:04  
Also if you could do the droid as well, for the officer or something, that would be sweet  
Same opinoin!

---

---

Subject: Re: {REQUEST!}  
Posted by [Di3HardNL](#) on Thu, 16 Oct 2008 08:01:33 GMT  
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---

Altzan wrote on Wed, 15 October 2008 10:07I agree, but my minigunners are already a  
SPARTAN and Elite =)

cool can you show them?

and i'll make droids for the officers later this day. so keep checking this topic.

---

---

Subject: Re: {REQUEST!}  
Posted by [Altzan](#) on Thu, 16 Oct 2008 08:57:44 GMT  
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---

Made by Urimas, whose weapon replacements ROCK

Scroll down until you see what you're looking for.

Elites: here

SPARTANS: here

---

---

Subject: Re: {REQUEST!}  
Posted by [Di3HardNL](#) on Thu, 16 Oct 2008 15:15:26 GMT  
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---

Here is the red starwars trooper for NOD flamer. downloadlink below post

im going to make the droids now

---

## File Attachments

---

1) [Flamer Starwars.rar](#), downloaded 140 times

---

---

Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Thu, 16 Oct 2008 15:33:10 GMT

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---

Allright, Droids are done to

both for GDI and NOD soldier (minigunner)

## File Attachments

---

1) [GDI Droid.rar](#), downloaded 156 times

2) [NOD Droid.rar](#), downloaded 164 times

---

---

Subject: Re: {REQUEST!}

Posted by [LiL KiLLa](#) on Thu, 16 Oct 2008 16:37:39 GMT

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---

you're incredibly Mark ^^

nice work with the droids

---

---

Subject: Re: {REQUEST!}

Posted by [ErroR](#) on Thu, 16 Oct 2008 17:33:32 GMT

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---

Pretty cool i find all hex editing and boning a pain in the a#@

---

---

Subject: Re: {REQUEST!}

Posted by [samous](#) on Thu, 16 Oct 2008 19:17:17 GMT

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---

could you change the droids to the lazer chain gun guy for nod? IDK how to chnage it to that character.

---

---

Subject: Re: {REQUEST!}  
Posted by [Altzan](#) on Thu, 16 Oct 2008 22:46:39 GMT  
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---

The droids are awesome, thanks!

---

Subject: Re: {REQUEST!}  
Posted by [samous](#) on Fri, 17 Oct 2008 02:23:02 GMT  
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---

how come no one has ever made anything for me? I request some thing, and people just really ignore me....

---

Subject: Re: {REQUEST!}  
Posted by [GEORGE ZIMMER](#) on Fri, 17 Oct 2008 02:23:38 GMT  
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---

CRAAAAWLIING IN MY SKIIIN

---

Subject: Re: {REQUEST!}  
Posted by [samous](#) on Fri, 17 Oct 2008 02:24:55 GMT  
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---

what....?

---

Subject: Re: {REQUEST!}  
Posted by [u6795](#) on Fri, 17 Oct 2008 02:45:21 GMT  
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---

Cabal8616 wrote on Thu, 16 October 2008 22:23CRAAAAWLIING IN MY SKIIIN  
THEESE WOOOUNDS THEY WILLLL NOT HEEAAL

---

Subject: Re: {REQUEST!}  
Posted by [Altzan](#) on Fri, 17 Oct 2008 03:00:50 GMT  
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---

samous wrote on Thu, 16 October 2008 21:23how come no one has ever made anything for me?  
I request some thing, and people just really ignore me....

Just because you haven't got a reply it does not mean you were ignored. Patience.

If he truly ignored you, ask again. Most people here aren't mean or rude, but I doubt that all users here have time to check the forums and work requests all day. There is only 7 hours time between your two posts.

That being said, I second samous's suggestion. If it really does not take very long to change it then we'd appreciate the effort.  
Awesome job with the characters so far

---

---

Subject: Re: {REQUEST!}  
Posted by [samous](#) on Fri, 17 Oct 2008 03:39:41 GMT  
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---

Altzan wrote on Thu, 16 October 2008 20:00samous wrote on Thu, 16 October 2008 21:23how come no one has ever made anything for me? I request some thing, and people just really ignore me....

Just because you haven't got a reply it does not mean you were ignored. Patience.

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Awesome job with the characters so far  
thanks. Although i ment about other stuff to, like the NCIS stuff and the star wars Sand Crwaler stuff.

---

---

Subject: Re: {REQUEST!}  
Posted by [F1r3st0rm](#) on Fri, 17 Oct 2008 04:35:22 GMT  
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---

samous wrote on Thu, 16 October 2008 22:23how come no one has ever made anything for me? I request some thing, and people just really ignore me....  
maybe because all your requests are fucking ridiculous?

---

---

Subject: Re: {REQUEST!}  
Posted by [Altzan](#) on Fri, 17 Oct 2008 04:46:43 GMT  
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---

Quote:Most people here aren't mean or rude  
TehstormZ wrote on Thu, 16 October 2008 23:35  
maybe because all your requests are fucking ridiculous?

---

---

Subject: Re: {REQUEST!}  
Posted by [Reaver11](#) on Fri, 17 Oct 2008 10:03:04 GMT  
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---

samous wrote on Thu, 16 October 2008 22:39Altzan wrote on Thu, 16 October 2008 20:00samous wrote on Thu, 16 October 2008 21:23how come no one has ever made anything for me? I request some thing, and people just really ignore me....

Just because you haven't got a reply it does not mean you were ignored. Patience.

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Awesome job with the characters so far

thanks. Although i ment about other stuff to, like the NCIS stuff and the star wars Sand Crwaler stuff.

These starwars droids where already made but not rigged to a charachter(flamethrower etc). So all the modeling has been done, texturing, uvw unwarp and go on. What you want is models from scratch.

New models cost time and that is basically the biggest problem  
There is nothing wrong with your requests. Only this is a big request

---

---

Subject: Re: {REQUEST!}  
Posted by [ErroR](#) on Fri, 17 Oct 2008 12:40:22 GMT  
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---

samous if u have the model they can make it it's hard and annoying to make new moddels the droid models and star wars were allerady on ren help

---

---

Subject: Re: {REQUEST!}  
Posted by [LiL KiLLa](#) on Fri, 17 Oct 2008 17:55:40 GMT  
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---

Mark could you make this one as "Personal Ion Cannon" ?

<http://i37.tinypic.com/2ajbdqr.jpg>

---

---

Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Fri, 17 Oct 2008 18:02:34 GMT

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---

yes sure i'll quit school and stay home for 4 months to complete this model

only if its model is already existing somewhere i would do otherwise it will take to much time in my opinion. and i dont have alot time

---

Subject: Re: {REQUEST!}

Posted by [LiL KiLLa](#) on Fri, 17 Oct 2008 18:09:04 GMT

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---

ok ^^

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Fri, 17 Oct 2008 18:29:28 GMT

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---

Can you bone weapons? The weapon models that came with trooper/droid look kinda cool.

---

Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Fri, 17 Oct 2008 18:36:06 GMT

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---

i know how to bone em. but i mess up most of the time. I use existing animations for them

---

Subject: Re: {REQUEST!}

Posted by [samous](#) on Fri, 17 Oct 2008 19:50:42 GMT

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---

i thught all you would have to do is re-name the droids from the normal mii-gunners to the lazer chain gunner. i didn't know you would have to do more.

=samous

---

Subject: Re: {REQUEST!}

Posted by [GEORGE ZIMMER](#) on Fri, 17 Oct 2008 20:24:55 GMT

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---

Yeah, replacing models can be a pain.

---

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Fri, 17 Oct 2008 20:37:04 GMT

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---

samous wrote on Fri, 17 October 2008 14:50i thught all you would have to do is re-name the droids from the normal mii-gunners to the lazer chain gunner. i didn't know you would have to do more.

=samous

I thought so as well... isn't that what you did to change that clone trooper to Gunner per my request?

---

Subject: Re: {REQUEST!}

Posted by [Mauler](#) on Fri, 17 Oct 2008 20:46:11 GMT

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---

If models are using current renegade bones, then yes they are as simple as renaming them to replace any character ingame

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Fri, 17 Oct 2008 21:19:38 GMT

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---

So how hard would it be to change the droid for use as a laser chaingunner? How would you go about it? I could do it for samous if no one else will...

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Sun, 19 Oct 2008 17:19:38 GMT

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---

Um, not to be repetitive, but...

Quote:So how hard would it be to change the droid for use as a laser chaingunner? How would you go about it? I could do it for samous if no one else will...

---

Subject: Re: {REQUEST!}

Posted by [Di3HardNL](#) on Sun, 19 Oct 2008 17:23:36 GMT

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---

I'll give you the gmax scene. then you can make it for any character you want to.

i hope you know how to export it?

## File Attachments

---

1) [Droid.gmax](#), downloaded 111 times

---

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Sun, 19 Oct 2008 20:11:58 GMT

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---

Well, I need to know what names to change (and what to change them to) to have it work as a replacement for any character, preferably nod chaingunner. (I also had an idea for all nod to be droids )

Thanks for the help.

---

---

Subject: Re: {REQUEST!}

Posted by [Mauler](#) on Sun, 19 Oct 2008 21:48:39 GMT

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---

First of all the mesh in the gmax file (excluding bones) have to have the name of character example C\_AG\_NOD\_MGO which is the Minigunner Officer and the when you export save the file as the same thing.. hope this is clear to you, you can view the other names with XCC Mixer all multiplayer models start with C\_AG\_

---

---

Subject: Re: {REQUEST!}

Posted by [Altzan](#) on Sun, 19 Oct 2008 23:53:34 GMT

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Thank You

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