

---

**Subject:** Obby help

Posted by [anant](#) on Sat, 11 Oct 2008 21:48:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

hey, sorry to post again today

but

my obby is messed. I deleted my obby skin and now it looks like dis. (this is without a skin...i think....i never downloaded a green obby)

How can i fix it? Please help

**File Attachments**

1) [OBBY.bmp](#), downloaded 509 times

---

---

**Subject:** Re: Obby help

Posted by [nope.avi](#) on Sat, 11 Oct 2008 22:50:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

What was the name of the file you deleted?

---

---

**Subject:** Re: Obby help

Posted by [anant](#) on Sat, 11 Oct 2008 23:11:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

<http://jelly-server.com/nuke/modules.php?name=FUDForums&file=index&t=msg&th=7977&start=0&S=735d8a41e5d24c96d2ebc5382ec0c698>

here

both

---

---

**Subject:** Re: Obby help

Posted by [nope.avi](#) on Sun, 12 Oct 2008 04:20:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oh it was .w3d? Anyways just put original ob files back into data folder.

---

---

**Subject:** Re: Obby help

Posted by [anant](#) on Sun, 12 Oct 2008 04:37:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

okay, how?

I dont know where they are or how i can get them

---

---

**Subject: Re: Obby help**

Posted by [Veyrdite](#) on Sun, 12 Oct 2008 06:24:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

remove any files starting with o and ending with .dds in your data folder.

---

---

**Subject: Re: Obby help**

Posted by [anant](#) on Sun, 12 Oct 2008 06:51:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

k

---

---

**Subject: Re: Obby help**

Posted by [anant](#) on Sun, 12 Oct 2008 06:52:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

done.

still messed

---

---

**Subject: Re: Obby help**

Posted by [Altzan](#) on Mon, 13 Oct 2008 00:38:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Get a new skin for it? A new skin would look better than that  
I dunno, that might not work but it's better than nothing...

---

---

**Subject: Re: Obby help**

Posted by [anant](#) on Mon, 13 Oct 2008 04:16:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

i have done that, however the skin thing it is right now stays

---

---

**Subject: Re: Obby help**

Posted by [\\_SSnipe\\_](#) on Mon, 13 Oct 2008 04:18:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Did you fuck around with any .mix files? or always.dat?

Which Map is that pic taken on?

---

---

**Subject: Re: Obby help**

Posted by [anant](#) on Mon, 13 Oct 2008 04:20:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

no i did not tamper with anyfiles.

the map is cnc mesa, (with my grass skin, changes snow and stuff to grass) however it is like this on every map so it does not madder

---

---

**Subject: Re: Obby help**

Posted by [\\_SSnipe\\_](#) on Mon, 13 Oct 2008 04:28:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

anant wrote on Sun, 12 October 2008 21:20no i did not tamper with anyfiles.

the map is cnc mesa, (with my grass skin, changes snow and stuff to grass) however it is like this on every map so it does not madder

What else do you have added I mean explain EVERYTHING you have done before that happen to your ob.

Also try removing all skin files inc grass and such.

---

---

**Subject: Re: Obby help**

Posted by [anant](#) on Mon, 13 Oct 2008 06:04:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

so,

i wanted an obby skin (had the lame 1 with out the liquid bars thigns on the sides. so i got one, got the wrong one, deleted it, got the other one and this happend...

---

---

**Subject: Re: Obby help**

Posted by [anant](#) on Wed, 15 Oct 2008 21:19:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

bump

---

Subject: Re: Obby help

Posted by **GEORGE ZIMMER** on Wed, 15 Oct 2008 21:26:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Backup all your skins, then delete them from your data folder. See if it's still there. If it is, you're fucked. If it isn't, re-add each file until you see the green obelisk again.

---

Subject: Re: Obby help

Posted by **anant** on Wed, 15 Oct 2008 21:34:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ight. Cant someone just give me a replace skin, or re make it?

---

Subject: Re: Obby help

Posted by **Scrin** on Wed, 15 Oct 2008 21:52:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

anant wrote on Wed, 15 October 2008 14:34ight. Cant someone just give me a replace skin, or re make it?

here

#### File Attachments

1) [ob\\_tile3.dds](#), downloaded 165 times

---

Subject: Re: Obby help

Posted by **anant** on Wed, 15 Oct 2008 23:46:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ty

---

Subject: Re: Obby help

Posted by **EA-DamageEverything** on Thu, 16 Oct 2008 01:16:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The green Obi is my skin I offered you on the Jelly Forums ROFL. You should keep your downloaded files in order, so you are able to look after the filename ^^.

Anyway, if someone wants the green ECO-Obelisk, here=

#### File Attachments

1) [Obigreen.zip](#), downloaded 130 times

---

Subject: Re: Obby help

Posted by [anant](#) on Thu, 16 Oct 2008 01:55:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

oh lol

---

Subject: Re: Obby help

Posted by [\\_SSnipe\\_](#) on Thu, 16 Oct 2008 02:10:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Is this fixed?

---

Subject: Re: Obby help

Posted by [anant](#) on Thu, 16 Oct 2008 02:43:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yes

---

Subject: Re: Obby help

Posted by [ErroR](#) on Thu, 16 Oct 2008 17:31:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

WOOT! ur sky nod logo and hud are weird 0.o

---