Subject: New!!!.......
Posted by Anonymous on Sat, 16 Mar 2002 21:55:00 GMT
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.......idea, instead of War Stories, war complaints!!! My complaint is that tonight, (cdman98, u were in this game) I was playing on city, little did I know that I was cursed to play with the biggest group of morons on the planet. Well, the game started off well, so then I go and become a medium tank, and I shell the Nod refinery just to get some pot shot points, then I hear GDI weapons factory under attack, so I turn around (tank explodes then), so I suicide to get back to base), war factory is dead by now. I become an engineer and am on base defense for the rest of the game. I keep on telling everyone on my team to keep up a decent base defense, I get no responses. So along comes this flame tank, he starts to torch the refinery, and god knows where my teammates were, they weren't in the base. So I run on over only to get sniped from a black hand, refinery destroyed. By this time I'm fuming and demanding that more people get on defense, no answers. So I'm a hotwire, I mine the power plant, head on over to the barracks to mine that, flame tank comes and attacks the AGT. technician runs out and gets inside AGT, buddy stays in flame tank and blocks entrance, not much I could do, AGT destroyed. Then, THEN, someone on my team blares out on the communications "**** GD you suck at defense." WTF This had to be the biggest team of n00bs that had ever graced the earth. Our power then died soon after the AGT, and all that was left was our barracks. I am a hotwire, I DECLARE that I can handle the barracks repairs and that everyone else take care of Nod outside. Well, Nod attacks, flame tank, I am handling the repairs fine, barracks hasn't taken any damage, FIVE OTHER PEOPLE come over as engineers and "help" repair the master control terminal, I HAD IT BY MYSELF. Then I hear nuke beacon go off, so I go to find it, I get ran over, nuke goes off, Nod wins. NEXT GAME, i see typed "GD i thought u were supposed to be repairing??!?! you suck dude!"AAAAAAAAAHHHHHHHHHHHHHHHHHHHHHHHHHHHHI HATE NEWBIES!!!!!!!!!!!!!!![March 16, 2002: Message edited by: GDSlavik]

Subject: New!!!.......
Posted by Anonymous on Sat, 16 Mar 2002 22:00:00 GMT
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OMFG!!! LMFAO!!! I HATE WHEN THAT HAPPENS. MOST PPLE OUT THERE DON'T KNOW WHAT TO DO, AND ARE SITTING ON THEIR THUMBS MOST OF THE TIME.

Subject: New!!!.......
Posted by Anonymous on Sat, 16 Mar 2002 23:05:00 GMT
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I hate that and a very lagy WOL server on a ladder match. I can get ping in the thousands on my >4M connection on the band width test.

Subject: New!!!.......

Posted by Anonymous on Sat, 16 Mar 2002 23:29:00 GMT
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I'm almost always 3/4 of my team's defense when we're GDI. A medium tank and/or gunner will prove quite lethal to any incoming armored attacks.

Subject: New!!!.......
Posted by Anonymous on Sun, 17 Mar 2002 03:28:00 GMT
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The voice commands I hate hearing most while on defense:1. Building needs repair!Yes, I heard the "INSERT_BUILDING_HERE under attack" message. I don't need someone who's on the other side of the map tell me that I need to repair the power plant that just got hit by stray pistol fire. It's morons like these that do the most damage. Ever heard of the boy who cried wolf?2. I need repairs!Yes, you probably do. But I'm not running around the entire map looking for you. Use this once, then quickly type where you are. "At Base", "Tiberium Field", "Enemy Base". It's not hard. I'll do my best to get there if I'm anywhere near. But I won't even bother with people who spam this every 5 seconds.

Subject: New!!!.......
Posted by Anonymous on Sun, 17 Mar 2002 06:09:00 GMT
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quote:Originally posted by GDSlavik:long warstory-post by gdslavik...[March 16, 2002: Message edited by: GDSlavik]i had that too...also, newbies tend to be soooooo unsubordinate...I: "defend the base while i..."*n00b drives away with a hummvee*I: I said defend the base*no answer*I: what the hell are you doing*n00b dies*I: ok stand back here and defend the base, ill show you how its done...*leave me alone, i just wanna play and shoot some stuff*everytime he died, he took a tank (including one I bought), drives to the enemy base, just to get killed...then he blames me for bothering him, jezus, if you just want to blow stuff up, go play the single play, but noo, n00b wanted to bore ME, so the other 2 guys on the nod side came in with a flank+arty..guess what the n00b does?nothing, he goes sitting behind a 'flat' and occasionally strafes and shoots couple of machinegun rounds at the arty...i buy a med. tank, guess what; the n00b must have thought, hey, thats nice of him.he drives to the arty, while COMPLETELY IGNORING THE FLANK!i really had this feeling like: omg, this truly is the most wortless, incompetent fool i have ever played with...then, i did something i wanted to do for a long time, i kicked him form the server, just after saying: get some multiplyer practice and LEARN how to play...

Subject: New!!!.......
Posted by Anonymous on Sun, 17 Mar 2002 06:12:00 GMT
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LMAO!! it's good to know that i'm not the only one that's been on a team like that! makes me feel much better, thanks!!

Subject: New!!!.......

Posted by Anonymous on Sun, 17 Mar 2002 06:29:00 GMT
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Once I saw five artillery turtle on the side-hill in Under. Our n00bish team decided to rush with meds, and ignore the laser dudes on the hill. They sat there and dueled with mobile artillery and were shredded to pieces by the laser people. Never seen 4 mammoths die so fast before...

Subject: New!!!.......

Posted by Anonymous on Sun, 17 Mar 2002 06:59:00 GMT
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Hi GDSlavik good game we had today   vodooboy8=cmr1west

Subject: New!!!.......

Posted by Anonymous on Sun, 17 Mar 2002 07:24:00 GMT
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quote: find most people care about offense way too much. they fail to realize that a few extra points during the game doesn't mean much if you lose and end up getting a negative ladder score. a bit more defense might have gotten their whole team a win and a positive ladder score.   so true. i joined a game today on the city map. when i got there nod was losing 300 to 6 or some lop sided score like that. i was the only one in the base and the tr was about half gone with a mammy shelling it. i repaired it while the mammy kept firing away. then it stopped and i heard pp under attack and by the time i got to it, it was half gone as well. i sat there healing it under intense firing but finally got it repaired after the mrls was dispatched or retreated. for several minutes i just kept running from building to building with no help until finally someone else bought a tech and helped me out. somebody on our team must have known what they were doing as i kept hearing that gdi buildings were under attack and then destroyed(sounds like gdi had the same lack of defense that we did). anyway, we finally won the game as their last building fell. it's so satisfying to feel like i contributed to the victory!

Subject: New!!!.......

Posted by Anonymous on Sun, 17 Mar 2002 08:20:00 GMT
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In one game I even got MVP as a dedicated Eng/Tech. Every one is just charging toward GDI base while a mammoth is pounding the Hand with poor me repairing it from inside. Forturnally Nod won the match by like 100 points. The proxy mine I lay abound the MCT killed so many Hotwire and Mobius. They don't care about the base.

Subject: New!!!.......

I think the greatest game I ever played was with the entire team attacking except for me (InfidelV) as a hotwire and another guy as a Havoc. It was that really dark map with side tunnels and stupid harvesters which run into walls (I cant remember name) anyways we defended the entire base, if someone came through the tunnels I kept the Havoc at full and he pumped em full of it. Our AGT was still standing, as was everything else. I ac***ulated +6000 cash and when my team got slaughtered at the enemies gates they came back to find me handing out mammoths for free. With all of our units as mammoths and the troops as Sydneys or other 1000 units we massacred them. I think THAT is teamwork. Why can't anyone else realize this?

other players DO realize this, maybe just not many of the ones you've played with so far. and i've started buying free vehicles to team mates as well. makes me feel like elvis giving away free cadillacs.. lol

I just hate playing GDI on islands... If you play GDI then you are stuck with the worst bunch of people imaginible... I go hotwire as soon as possible and mine the underground entrances, thinking that my team mates with their superior armor could hold the water ford... (I was wrong.) We had 3-4 mammoths and stealth black hand guys just walked right past the mammoths... I am running around the base, defusing nuke after nuke until finally the fourth nuke blows the refinery... My team starts yelling about defense... (Not surprisingly I am the only one defending...) The factory goes next, and more whining and quitting erupts... Some newbie got out of his mammy and guess what? Nod got it! The other mammoths were newbies too so only one noticed that they were dying and shot back... After the mammoths were gone, the barracks fell in short order... (At least I was the MVP so I did not lose any ladder points...)

I have to admit newbs are annoying. One time this guy asked everyone on our team how to buy a vehicle. I thought to myself what an idiot he somehow knows how to chat and doesn't know how to buy vehicles!!!!   But newbies are people too. You guys were new to a game once (which is true). But some people out there don't have common sense, those i don't have the least of pity on. Newbs are annoying but you have to live with them (sadly).

Subject: New!!!.......

Posted by Anonymous on Sun, 17 Mar 2002 12:30:00 GMT

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i find most people care about offense way too much. they fail to realize that a few extra points during the game doesn't mean much if you lose and end up getting a negative ladder score. a bit more defense might have gotten their whole team a win and a positive ladder score.

Subject: New!!!.......

Posted by Anonymous on Mon, 18 Mar 2002 00:34:00 GMT

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Newbies suck. period. if i could get someone to tell me how to post pictures i would post a picture of what should happen to newbies.

Subject: New!!!.......

Posted by Anonymous on Mon, 18 Mar 2002 00:40:00 GMT

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Hah, a forum newbie making fun on game newbies... LOL... (I am a newbie to the forum, but I know how to post images...)

Subject: New!!!.......

Posted by Anonymous on Mon, 18 Mar 2002 00:46:00 GMT

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Thank you i needed that, but im not destroying the forum and squishing teemates. I can post an image on my comp and see it but others cant. pleese tell me how to post an image that is on my comp.

Subject: New!!!.......

Posted by Anonymous on Mon, 18 Mar 2002 08:41:00 GMT

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Newbies say the darndest things pt. 2:Map - HourglassI had just joined, and my team, GDI, was down by about 3000 points. There was this one kid, who kept on going into the tunnels. If you know this map, then you know that the tunnels do absolutely NOTHING for this map. Well, Nod kept attacking with flame tanks and artillery from the sides and we had a very small team of engineers behind to repair. Know why? Cause this guy kept on yeling "I NEED SUPPORT IN THE TUNNELS!" I tried telling him that the tunnels had no significance and that he needs to come back to regroup. So he says this, and i QUOTE: "STFU GDSLAVIK, we can take out thier turrets from here!"..........Well, thank god for that! Nod won't be able to do crap without thier turrets

now will they! The REALLY irritating thing is they were all listening to him and not anyone else. Nod eventually ran us down with a huge flame rush from both sides, the moron in the tunnels towards the end of the game says: "wtf happened, can't you guys fight?!"AAAAAAAAHHHHHHHHHHHHHHHHHHHH

Subject: New!!!.......
Posted by Anonymous on Mon, 18 Mar 2002 10:35:00 GMT
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for those of us who play defense most or all the time.. do you ever find that when you give in to that craving to buy a flamer or mammy and just go kill something that the base falls almost immediately after you leave? heck, i don't wanna defend all the d@mn time! so come on attackers. take your turn on defense once in awhile.. lol

---

Subject: New!!!.......
Posted by Anonymous on Mon, 18 Mar 2002 10:43:00 GMT
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played about 6 rounds last night and yeah, that happens. I still managed to score positive or 0 on every map though so I don't mind. I really like playing defense now. But one game last night I broke down on WALLS and bought an arty to ice thier ref, when I got back to the base I had to defuse a beacon while hopping all over the place and the rest of my team ate popcorn and watched as the black hand was pelting me... its kinda frustrating, because you don't have time to type a msg at that point... I find that I can place 1st with or without teamwork so I am one of the few that thinks the ladder scoring works quite well, if you play defense and defuse 3 or 4 beacons.. thats 900-1200 points right there, so if you mine correctly and then direct you can do quite well...Also remember to remind any snipers on your team to REPORT ENEMY POSITIONS... that kills me when 3 aqcs come over the bridge in city and i'm like "what!! no one saw that coming!!" I mean ****... a little warning would be nice

---

Subject: New!!!.......
Posted by Anonymous on Mon, 18 Mar 2002 10:45:00 GMT
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mrls not artl.. my bad, got 2 games confused

Subject: New!!!.......
Posted by Anonymous on Mon, 18 Mar 2002 18:09:00 GMT
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quote:Originally posted by doggett:i find most people care about offense way too much. they fail to realize that a few extra points during the game doesn't mean much if you lose and end up

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getting a negative ladder score. a bit more defense might have gotten their whole team a win and a positive ladder score.I 1000\% agree with you!

Subject: New!!!.......
Posted by Anonymous on Mon, 18 Mar 2002 18:45:00 GMT
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Sometimes I wish their were no points, cause all the gung-ho Rambo wannabes drag the entire team down.

Subject: New!!!.......
Posted by Anonymous on Mon, 18 Mar 2002 19:21:00 GMT
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actually i think points are a good way to see your contribution to the overall victory(or defeat), but they don't reflect the poor lonely sniper out there getting kill after kill and not racking up the points like his tech brother who's repairing buildings and tanks. or for that matter, anyone else that fights the inf war which is so vital to keep the nasty beacons out of your base...

Subject: New!!!.......
Posted by Anonymous on Mon, 18 Mar 2002 20:17:00 GMT
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My only motivation as a sniper is to hear Homer say "You are ***, hehehehe" each time I kill someone......I snipe when I'm feeling down.

Subject: New!!!.......
Posted by Anonymous on Tue, 19 Mar 2002 01:23:00 GMT
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Yesterday it dured 5 minutes to make someone clear that the mammoth tank was stolen by oure. He just kept shooting at the thing. Asshole

---

Subject: New!!!.......
Posted by Anonymous on Tue, 19 Mar 2002 04:59:00 GMT
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I played on Mesa and was on GDI. I was in a tank heading to the NOD base. Our power plant was at half life i asked some one to repair it and went off i died and came back seeing the power plant not repaired and i did the repairs. So i ask the team to help repair and they tell me to F off and

kept spamming "building needs repair and Negative". so i decided no i mean KNEW that they really sucked and turn traitor and started repairing the enemy tanks that attacked my base

---

Subject: New!!!.......
Posted by Anonymous on Tue, 19 Mar 2002 10:18:00 GMT
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another little thingy   people dont watch the team indicator of a vechicel humvee GDI arty   NOd 4 days ago i jaked an Gdi apc i got like30 kils in 5 mines it was insanethe see mee dont fire i drive tem over no reaction from teammates i gun them i went through 4 mamy with ou one firing 1 songe shot that lameness at ist best you have a team indicator use it

---

Subject: New!!!.......
Posted by Anonymous on Tue, 19 Mar 2002 10:21:00 GMT
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well, I have to say, I think I have finally graduated from newbie, to somewhat competant in MP games. What I really love is when the game is going just fine, and everyone is contributing to good base defense UNTIL.......Our team starts to get ahead in points just slightly, and then everyone starts to think that they're Rambo or something. The all decide to jump into ****y little APC's or Humvees or the NOD equivilant, and kamikazee the enemy base. I don't know about you, but I love feeling like the smart, responsible one who stays and tries to keep the base defended or on line. The only problem with the ones who go vigalante on me, is that at the same time, so does the enemy team, from the other direction. They all get to my base, and well, there went out slight lead, to a major defeat. I usually end up dying about 15 times trying to run back and forth defending, repairing, and haplessly trying to plant what little C4 I have on a heavily armored vehicle, only to be run over before I can get close enough. It's times like this, where I wish I was playing on a Clan game, at least Clans really know how to use teamwork...

Subject: New!!!.......
Posted by Anonymous on Tue, 19 Mar 2002 13:14:00 GMT
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Wanna hear something even bad? I joined a game last week and there was 2 GDI versus 3 NOD. (I was GDI). While my partner was out running around in his Mammoth... I was using Hotwire in an APC. When I arrived to the enemy base... I saw 3 n00bs attempting to repair the base. When I approached them, they panicked and started shooting at me! Well, the sad thing is... they were all shooting at me with their healing guns!!!!! ROTFLMAO!!! I just stood there shooting them one by one with my APC while they frantically tried to kill me with their healing guns! LOL!!! Sheesh... talk about really stupid n00bs! Heh...

Subject: New!!!.......

Posted by Anonymous on Tue, 19 Mar 2002 19:42:00 GMT
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quote:Originally posted by Killjoy:Also remember to remind any snipers on your team to REPORT ENEMY POSITIONS... that kills me when 3 aqcs come over the bridge in city and i'm like "what!! no one saw that coming!!" I mean ****... a little warning would be nice   I know what you mean,it is annoying when you begin an APC rush, only to meet a enemy tank out side your base and the mission goes to hell.I try to report every time, and people ENEMY SPOTTED is not very helpful when reporting oncoming apcs as we could think that you could mean somewhere/something else

Subject: New!!!.......
Posted by Anonymous on Tue, 19 Mar 2002 20:56:00 GMT
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This happened tonight, I jumped into a game where I was GDI (I hate GDI, prefer Nod). I spawn in the barracks and it is in red. I become an engi and start yelling for help and start repairing it. 2, yes TWO other people were in the barracks as basic inf. You think they would switch to engies? NO! Anyways, I see its pointless to repair anymore, so as soon as I get 350 I become hotwire and the the barracks go. I run out of the barracks and there is a half health mammoth sitting there.WTF? Enemy tech running for it so I hop in and squish him. Ask whos tank and no reply...ok, mine now. Repair it and survey base. 4 people running around as soldiers while all we have left is WF and TB - Both in red...god, worst game I ever played...I manage to fend off 2 flamers before I am destroyed and the base goes.Least I managed to get 0 ladder points, everyone else lost 60+...bunch a n00bs

Subject: New!!!.......
Posted by Anonymous on Thu, 21 Mar 2002 11:29:00 GMT
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Who HASN"T been on a crappy team? OMG I can't even count how many times we were leading the whole way through just to be annihilated by better teamwork at the end.[LIST]

Subject: New!!!.......
Posted by Anonymous on Thu, 21 Mar 2002 11:31:00 GMT
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quote:Originally posted by csmyu:Who HASN"T been on a crappy team? OMG I can't even count how many times we were leading the whole way through just to be annihilated by better teamwork at the end.[LIST]Thus the point of this thread, to vent whenever your team acts like a bunch of...well...new guys. "We can take out thier turrets from here!!"   <-- case in point

Subject: New!!!.......
Posted by Anonymous on Thu, 21 Mar 2002 16:56:00 GMT
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It's better than Tribes 2. Tribes 2 had endless maps, you just went farther and farther out. The whole stink'n team would just leave and never come back. At least now they run around and make good cannon fodder.

Subject: New!!!.......
Posted by Anonymous on Fri, 22 Mar 2002 04:01:00 GMT
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I recently had a great game .. it was hourglass and i was nodthis one guy bought a flame tank.. and another bought a troop carrier thing. forget the name.so i thought ye lets go.. made myself a tech and bought a flame tank too.we rushed the gdi tower and just about detroyed it .second time, 3 flame tanks. you make so much credits hitting buildings with flame tanks as soon as you get killed just respawn and try again.anyway 3 flame tanks and we rushed it again, just about detroying it again.3rd time it was 2 flame tanks and a personell carrier thingy and we wasted the tower. gdi was history after that, but it felt so great to have team mates who worked together. I would like to add that the other folks on my team did do a great job of defending.

Subject: New!!!.......
Posted by Anonymous on Fri, 22 Mar 2002 04:45:00 GMT
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quote:this one guy bought a flame tank.. and another bought a troop carrier thing. forget the name
 fyi: it's called an apc

Subject: New!!!.......
Posted by Anonymous on Fri, 22 Mar 2002 05:04:00 GMT
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Ive suffered far too many defeats caused by bad teams to list and Im trying to forget most of them so Ill tell about the best game Ive ever had: It was back in the demo when the under map was unbalanced slightly in favor of the GDI and i was playing on a server with unlimited time where you could choose team. After i had played on the server for a few hours in which GDI had won all the games i ended up on a 7 player NOD team against a 11 player GDI team. We were however 4 elite players (me, Vodooboy8,[DS]Zewy and [AWD]Cubex) ,2 of which were clan leaders, and 3 mediocre players on the team. We were under attack right from the beginning and we soon had a big bunch of mammoths (without engineers) shooting at our base. I was running around repairing whatever they were shooting at and got help from others when things got really hot while Zewy was sitting out of the enemies' range in his artillery and wasting them and Vodooboy8 was shooting at them in a stealth tank with heavy engineer support. We fended off attack after attack that way but even though we didnt lose any buildings they were getting far more money than they

were spending so we had to do something. About 1 hour into the game we agreed that we had to launch an APC rush as raw power was out of the picture so just after we had fended off an attack 4 hotwires got into the APC and though there were a few mammoths exiting the base we managed to get past them and blow the AGT to hell. Needless to say the enemies began to leave the game until we were eqaul numbers and we won soon after. It just felt so great to win an "impossible game" by playing as a team.

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quote:Originally posted by AC_Voltron:Our team starts to get ahead in points just slightly, and then everyone starts to think that they're Rambo or something. The all decide to jump into ****y little APC's or Humvees or the NOD equivilant, and kamikazee the enemy base. I don't know about you, but I love feeling like the smart, responsible one who stays and tries to keep the base defended or on line. The only problem with the ones who go vigalante on me, is that at the same time, so does the enemy team, from the other direction. They all get to my base, and well, there went out slight lead, to a major defeat. I usually end up dying about 15 times trying to run back and forth defending, repairing, and haplessly trying to plant what little C4 I have on a heavily armored vehicle, only to be run over before I can get close enough. It's times like this, where I wish I was playing on a Clan game, at least Clans really know how to use teamwork...That is one thing that I never like to play with, is being a defender and having newbies use the rush tactics using APC/HUMVEES and then leaving them for the enemy to take them. I remember one time on Hourglass while using a Mammoth as Base Defense, a newbie took a apc to rush the nod base, apc comes back a few minutes later under nod control. I see the nod icon and open fire. Newbie teammates yells at me using foul language. Later on am all alone while newbies does another apc rush and then here comes 10 flame tanks over the hill. I know that my Mammoth alone cannot take on all 10 flame tanks, so telling newbie teammates about the flame rush they tell me to (another use of foul language). Well I decided enough was enough and bailed the game.

---

  that is why I always drive the APC in, and I keep it at the door to seal my teammates inside the building until the APC is destroyed, at which time I go in the building and join them.

Yeah that's something I always do. When I APC rush or Flank rush an enemy base, I always try to block the doors. Keeps engys away from the MCT and also protects teammates who may be inside planting C4.

Subject: New!!!.......
Posted by Anonymous on Fri, 22 Mar 2002 08:24:00 GMT
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I like that strat GDSlavik. If only there wasn't rocks in front of there base on Hourglass!!!!!That map is definitely not for laggy games. I always run into the rocks because of lag!!!!!!

Subject: New!!!.......
Posted by Anonymous on Fri, 22 Mar 2002 09:12:00 GMT
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Mostly because of bad lag I usually go an Engy and appoint myself the repair guy..but it is so sad to be on the losing side and without having killed a single thing get in the top four for your side..I spent most of that game running from building to building repair stuff and the ever present crys of "I need repairs!"once I was playing a game with hardly any lag and when i had the cash I bought myself a Mobile arty and sat just outside the gdi base (i think the map was volcano) and destroyed the barracks and Tib-ref. But unfortunately for me I lost connection..These were games where nobody on my side was playing as a team. I think the opposition was because they always had two or three units attacking at once.I also once spent nearly a whole game repairing some guy in a MLRS who just sat at the enterance to our base. Of course that didnt stop the SBH's from entering our base via the tunnels and wasting our base.I thin kif the lag gets fixed I could really get into team play. But until then I will be a repair guy.

Subject: New!!!.......
Posted by Anonymous on Fri, 22 Mar 2002 09:30:00 GMT
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quote:Originally posted by Fire_Spy:Mostly because of bad lag I usually go an Engy and appoint myself the repair guy..but it is so sad to be on the losing side and without having killed a single thing get in the top four for your side..I spent most of that game running from building to building repair stuff and the ever present crys of "I need repairs!"once I was playing a game with hardly any lag and when i had the cash I bought myself a Mobile arty and sat just outside the gdi base (i think the map was volcano) and destroyed the barracks and Tib-ref. But unfortunately for me I lost connection..These were games where nobody on my side was playing as a team. I think the opposition was because they always had two or three units attacking at once.I also once spent nearly a whole game repairing some guy in a MLRS who just sat at the enterance to our base. Of course that didnt stop the SBH's from entering our base via the tunnels and wasting our base.I thin kif the lag gets fixed I could really get into team play. But until then I will be a repair guy.   I was on a hourglass map this morning full of newbies. Most where flooding the server with "I need Repairs" causing hugh amounts of lag. Tried my best to keep playing but after being killed 3 times by the lag I just decided to bail and put the server on my personal blacklist.