
Subject: Floating C4

Posted by [Anonymous](#) on Sat, 16 Mar 2002 17:17:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I havent trie this out yet but i think it would be pretty funny. Have an engi friend place some remote c4 on a stelath black hand and then sneak up next to a mammoth tank and give the signal. KABOOM!!!The funniest part would of course be the floating C4 eerily making its way toward the tank. (i presume that the c4 wont cloak with him as that would just be too evil)

Subject: Floating C4

Posted by [Anonymous](#) on Sat, 16 Mar 2002 18:07:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I cant remember, but there was a trick in Smelly Poop(I meannn, single player) mode for CNC Ren. where you can temporarily blind nearby enemies by mooning them you might even be able to do this in Mighty Poop(MP sorry, my bad).

Subject: Floating C4

Posted by [Anonymous](#) on Sat, 16 Mar 2002 18:40:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well,After going through the ship's many areal and levels, I've totally had it. I have basically finished this entire mission and the only remaining objective is to find the Captain. The Captain is nowhere to be found and I'm starting to think there is something wrong... Basicallym its is just me and the three rescued hostages sitting near the submarine... I've gone through the entire dhip for almost 6 hours and there isn;t an area I haven;t overturned several times. I'm about to conclude the captain doesn't exist in my 'save game'. Obviously I can't proceed further without getting the submarine security card from killing the captain, so I am stuck... I can;t go through the ship anymore because I overturned it too many times.. something is wrong.Any suggestions?

Subject: Floating C4

Posted by [Anonymous](#) on Sat, 16 Mar 2002 20:55:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Right.....

Subject: Floating C4

Posted by [Anonymous](#) on Sat, 16 Mar 2002 21:42:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Read my post about the ship mission and restart the mission.

Subject: Floating C4

Posted by [Anonymous](#) on Sat, 16 Mar 2002 21:45:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I've seen that before, but the other way around! I was playing GDI on the Complex map and saw at the far end of the base behind the Barracks a black spec moving around, I thought it was a bug in the game. It turns out it was a Stealth Tank driving around with a timed C4 on it. (Good thing my team placed the C4!)

Subject: Floating C4

Posted by [Anonymous](#) on Sat, 16 Mar 2002 21:51:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

So the lesson to be learned here is...If you see a floating C4 coming rapidly toward you, run like hell cuz it aint a bug!

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 12:10:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

are you on crack?

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 13:30:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Once I have a proxy that is in the door way of the AGT at head height. No one dares to walk into the AGT.

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 13:38:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

ORRRRR you could just place the C4 on the mammoth manually and then blow it up...

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 13:52:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

another floating c4 trick is to take an apc then be an technician or hotwire then place prox mines on the same spot on the fron of the apc. if done right the c4 carges should protrude in an upward

forwards line. dont use over 30 c4 on it cause then the first in the chain will dissappear and so will the rest of the chain. after that charge into a building or tank and watch what happens. dont worry if the chain ggoes "under" the vehicle while driving it will explode all the same.

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 13:54:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I put timed C4 on stealth tanks so you can tell where they are, before they die that is, hehehehe.

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 15:04:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Did your mom tell you that the paint chips were frosted flakes again?

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 15:56:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

i love you

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 17 Mar 2002 19:05:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I use 10-15 Remote C-4, put it on the front of a humvee or buggy, then ram the harvester before it gets on tiberium, hop out, run a safe distance, then BOOM! kills the harvy every time. you lose the humvee tho.

Subject: Floating C4

Posted by [Anonymous](#) on Sun, 10 Nov 2002 04:07:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

why blow up an buggy/hummer so u can blow up an tank that`s ffee u will never got 300 credits for blowing up the thing so why waist ur cash and time just buy an rocket officer cost 225 and trow ur c4 on it plus shooting it will also blow it up leaving u with the infantry and points juts buy an refill then u can do the same again

Subject: Floating C4

Posted by [Anonymous](#) on Tue, 19 Nov 2002 15:30:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have done something like that before, but I blowed up a flame tank by engineer. click funny picture and u will see.

Subject: Floating C4

Posted by [Anonymous](#) on Tue, 19 Nov 2002 15:54:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I was a SBH once and this n00b on my team sticks a Proxie on me, Im like "Hey N00b, how am I supposed to sneak into GDI base, I will look like a floating Proxie." LOLand oh yeah, KANE LIVES!

Subject: Floating C4

Posted by [Anonymous](#) on Wed, 20 Nov 2002 17:14:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

should have someone else drive the vehicle...then you get the same destruction, but you don't lose your vehicle... If they agree, of course.

Subject: Floating C4

Posted by [Anonymous](#) on Wed, 20 Nov 2002 17:42:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I think if it's not attached to the vehicle it doesn't do as much damage. Well, it seems to be at least when I happen to run into a tank with timed c4 on me.How' s this for floating C4 [November 20, 2002, 18:38: Message edited by: generalfox]

Subject: Floating C4

Posted by [Anonymous](#) on Thu, 21 Nov 2002 14:06:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I once put proximity mines on the front of my stealth tank, fun watching people try to figure out what it is just befor you run into them and boom.Throw C4 on the water fall and it will stick. Why is this, it's running water, it should fall. But it doesn't, it just floats there. Ever see that one?

Subject: Floating C4

Posted by [Anonymous](#) on Sat, 23 Nov 2002 14:23:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

i once won a game by placing 15 proximity mines on a friends head (he was a hotwire) then we both charged the base defences in an apc, the c4 blew up both techies inside and bought him enough time to destroy the obelisk

Subject: Floating C4
Posted by [Anonymous](#) on Sat, 23 Nov 2002 14:36:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

that is pretty cool

Subject: Floating C4
Posted by [Anonymous](#) on Sat, 23 Nov 2002 16:59:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's my theory that what GenFox showed you is what happens on Glacier Flying. Since the mines you deploy over snow dissappear they have to go somewhere and that's where they go. To the floating repair thingy. I've never noticed if they blow up or not.

Subject: Floating C4
Posted by [Anonymous](#) on Mon, 25 Nov 2002 13:17:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Another way to produce floating c4 is to place a mine on the window of the Hand of nod then break the window it stays there in mid air .

Subject: Floating C4
Posted by [Anonymous](#) on Mon, 25 Nov 2002 14:55:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I tried something similar.I placed 15 remotes on my fellow Scythar and he stood by an MCT. It proved ineffective as the remotes weren't on the MCT.

Subject: Floating C4
Posted by [Anonymous](#) on Tue, 26 Nov 2002 00:59:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

"generalfox" How 's this for floating C4 Lol that happens alot on Glacier

Subject: Floating C4

Posted by [Anonymous](#) on Tue, 26 Nov 2002 18:52:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

No this is Floating C4

Subject: Floating C4

Posted by [Anonymous](#) on Tue, 26 Nov 2002 18:53:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

[Note: He was eating lunch when I laid them, then when he got back, he gave me this message]
(Look at his message)
