
Subject: Coop Beta 2.50

Posted by [zunnie](#) on Tue, 05 Aug 2008 12:55:29 GMT

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<http://ren.game-maps.net/index.php?action=file&id=562>

Updated the Coop Beta 2.25 to 2.50 including 3 new maps:

This package will turn your Renegade FDS into a Co-Op server where you can fight together with other players against bots on the Single Player Mission Maps.

This version has the following maps:

M00_Tutorial

M01

M02

M03

M04

M05

M08

M10

M11

Skirmish00

more maps will be added later..

Source levelfiles for M08, M11 and Skirmish00 are included.

Note: 2/15/2007, Weapons and armor dropped by bots will now disappear in ~30 secs, less likely elevators etc will get stuck.

Requires the RenegadeFDS which can be downloaded:

<http://ren.game-maps.net/index.php?action=file&id=520>

A walkthrough: <http://ren-info.co.uk/Walk%20Throughs.htm>

Subject: Re: Coop Beta 2.50

Posted by [cnc95fan](#) on Tue, 05 Aug 2008 13:40:36 GMT

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Nice to see. Though I thought Zack took over this project? :S

Subject: Re: Coop Beta 2.50

Posted by [zunnie](#) on Tue, 05 Aug 2008 13:55:40 GMT

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He is working on a new version i believe. Based on a newer scripts.dll version with his own custom scripts.

Subject: Re: Coop Beta 2.50
Posted by [Genesis2001](#) on Tue, 05 Aug 2008 20:08:29 GMT
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zunnie wrote on Tue, 05 August 2008 06:55He is working on a new version i believe. Based on a newer scripts.dll version with his own custom scripts.

I'd very much like to work *with* you on this project instead of working on it by myself.

`Zack

Subject: Re: Coop Beta 2.50
Posted by [zunnie](#) on Tue, 05 Aug 2008 20:15:07 GMT
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I'll help you here and there when/if i can
