
Subject: Photoshop help requested...
Posted by [Starbuzz](#) on Thu, 31 Jul 2008 11:21:53 GMT
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I need to know how to do 2 things in Photoshop...

1) Add a picture (texture) to a Ren skin. How to make the skin's original texture plain AND/OR increase the imported texture's visibility all over the skin?

For example: I want to replace the Med tank skin with this:
http://www.bayonet.net/clip_art/images/camo.jpg

2) Creating blended images...how to make a collage of 2-3 images and blend them in with a background?

Much thanks!

Subject: Re: Photoshop help requested...
Posted by [ErroR](#) on Thu, 31 Jul 2008 13:05:36 GMT
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dunno check here
<http://www.luv2help.com/>

Subject: Re: Photoshop help requested...
Posted by [cnc95fan](#) on Thu, 31 Jul 2008 13:10:08 GMT
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You have to use UVW unwrapping for the tank texture. IDK about the second one. You should read my 4th installment of "Making a total conversion mod." on renhelp.net

Subject: Re: Photoshop help requested...
Posted by [Starbuzz](#) on Thu, 31 Jul 2008 20:23:28 GMT
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ErroR wrote on Thu, 31 July 2008 08:05dunno check here
<http://www.luv2help.com/>

Thanks! Maybe the video tutorials may help!

cnc95fan wrote on Thu, 31 July 2008 08:10You have to use UVW unwrapping for the tank texture. IDK about the second one. You should read my 4th installment of "Making a total conversion

mod." on renhelp.net

UVW unwrapping huh? OK I will read your post.

Thanks all.
