
Subject: Stupid taunt animation bug
Posted by [ErroR](#) on Wed, 30 Jul 2008 16:14:09 GMT
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The stupid taund animatin bug when u taund and press a button it;s stuck at that for a few secs and u can't move fix pls

Subject: Re: Stupid taunt animation bug
Posted by [_SSnipe_](#) on Wed, 30 Jul 2008 17:17:19 GMT
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ErroR wrote on Wed, 30 July 2008 09:14The stupid taund animatin bug when u taund and press a button it;s stuck at that for a few secs and u can't move fix pls
ya i hate that

Subject: Re: Stupid taunt animation bug
Posted by [GEORGE ZIMMER](#) on Wed, 30 Jul 2008 17:34:16 GMT
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Turn taunts off?

Also, it lasts for as long as the animation of the button you pressed does.

Subject: Re: Stupid taunt animation bug
Posted by [Jamie or NuneGa](#) on Wed, 30 Jul 2008 21:55:21 GMT
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change the taunt key to a harder to press key

Subject: Re: Stupid taunt animation bug
Posted by [BlueThen](#) on Wed, 30 Jul 2008 22:16:03 GMT
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just don't use taunt during emergencies.

Subject: Re: Stupid taunt animation bug
Posted by [ErroR](#) on Thu, 31 Jul 2008 13:07:38 GMT
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BlueThen wrote on Thu, 31 July 2008 01:16just don't use taunt during emergencies.
not emergencies just press it and accidently press another and wait

Subject: Re: Stupid taunt animation bug
Posted by [StealthEye](#) on Fri, 01 Aug 2008 10:58:39 GMT
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Disable them using keycfg.exe then.

We will mos tprobably not fix this. Also note that taunts are done by SSGM, not plain scripts.dll.
