

---

Subject: Emitter Names

Posted by [Spyder](#) on Thu, 24 Jul 2008 10:13:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Can anybody give me the names of the following emitters:

- Mobile Artillery Rocket Trail
  - Mobile Rocket Launcher System Rocket Trail
  - Grenade/Rocket Launcher Trail
  - Medium/Light Tank Rocket Trail
- 

---

Subject: Re: Emitter Names

Posted by [saberhawk](#) on Thu, 24 Jul 2008 10:29:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Nero wrote on Thu, 24 July 2008 05:13Can anybody give me the names of the following emitters:

- Mobile Artillery Rocket Trail
- Mobile Rocket Launcher System Rocket Trail
- Grenade/Rocket Launcher Trail
- Medium/Light Tank Rocket Trail

How about simply looking in LevelEdit?

---

---

Subject: Re: Emitter Names

Posted by [Spyder](#) on Thu, 24 Jul 2008 10:33:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Looked there, can't find em

---

---

Subject: Re: Emitter Names

Posted by [saberhawk](#) on Thu, 24 Jul 2008 11:00:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Nero wrote on Thu, 24 July 2008 05:33Looked there, can't find em

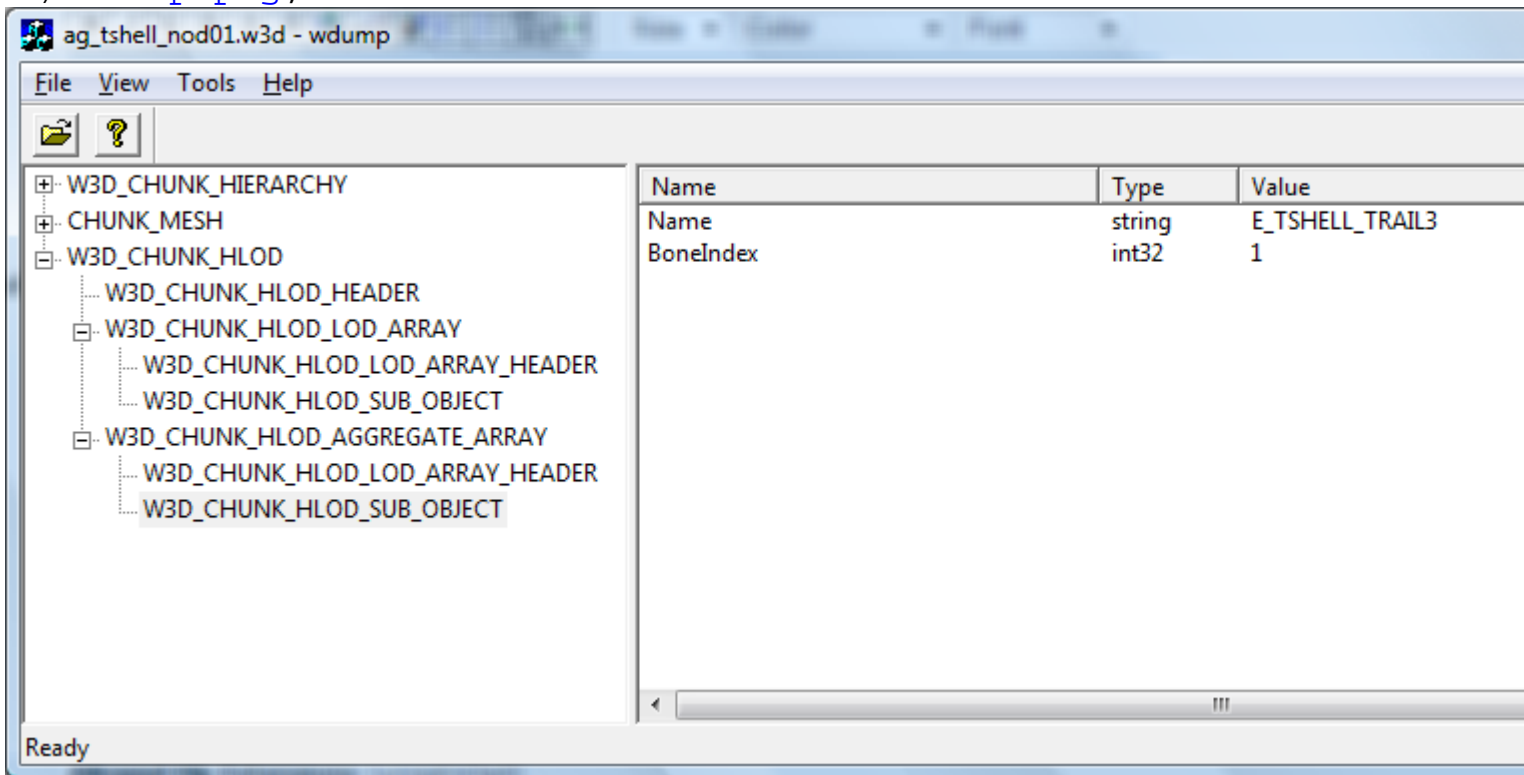
My bad, needed to make the explanation a bit longer. The emitters are aggregated onto the projectile model. For the Nod Artillery, this would be in ag\_tshell\_nod01.w3d. After you extract that file from always.dat, look at it in wdump (comes with LevelEdit in the public tools) and find the emitter name.

---

File Attachments

---

1) [wdump.png](#), downloaded 284 times



---

Subject: Re: Emitter Names

Posted by [Spyder](#) on Thu, 24 Jul 2008 11:04:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

So the 'SUB\_OBJECT' is the trail emitter?

---

Subject: Re: Emitter Names

Posted by [saberhawk](#) on Thu, 24 Jul 2008 11:11:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nero wrote on Thu, 24 July 2008 06:04: So the 'SUB\_OBJECT' is the trail emitter?

Yup, the "SUB\_OBJECT" in the aggregates chunk

---

Subject: Re: Emitter Names

Posted by [Spyder](#) on Thu, 24 Jul 2008 11:16:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ok, thanks for the information