
Subject: tank driving school

Posted by [Anonymous](#) on Wed, 13 Mar 2002 01:27:00 GMT

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OK so I blew up the MCT of the dam after going down the elevator, and I end up in the back at the bottom (I can look up and see the power plant above me). I know I'm supposed to take out the plant, but I can't get in cause a door at the bottom won't open. It has a green color over it, but I never saw any keycards. Is this supposed to happen? How do I get in?

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Posted by [Anonymous](#) on Wed, 13 Mar 2002 01:57:00 GMT

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There's an officer and some other Nod troops at the other end of the ledge you are standing on. If I remember correctly, that Nod officer has the keycard.

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Posted by [Anonymous](#) on Wed, 13 Mar 2002 04:51:00 GMT

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There is something called the "multiplayer test" this is a play version that is the same as normal multi only it is always on the under map and the enemy bots are extremely stupid.

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Posted by [Anonymous](#) on Wed, 13 Mar 2002 11:06:00 GMT

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i don't think you need a key card to get up to the power plant. here is what worked for me. i shot the power plant from up above with my rocky launcher. it said "the power plant is being repaired internally, external destruction is not possible." the next time i checked the elevator, it was open.

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Posted by [Anonymous](#) on Wed, 13 Mar 2002 12:30:00 GMT

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I think there should be a tank school offline to practice ur tank driving skills and or get sum.. and how to use ur tank basics, I love tanks, and when i see the way sum of these ppl drive and use tanks is disgusting, and a total disrespect for the vehicle and its firepower, supportin roles, arggg.. for the love of god please dont Waste tanks that can be used to defend the base... U may have enuff money but for all humanity treat ur machine with respect.. and the reward will be far greater then u can imagine...

Subject: tank driving school
Posted by [Anonymous](#) on Wed, 13 Mar 2002 14:00:00 GMT
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Yeah that happens a lot.

Subject: tank driving school
Posted by [Anonymous](#) on Wed, 13 Mar 2002 14:30:00 GMT
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And sometimes, just SOMETIMES, the lag can work the miraculous in your favor. I remember doing a hotwire/apc rush once, coming to the Nod entrance, and finding a bunch Mammoths blocking it waiting to screw me good! Well, lucky lucky lag, I just "jumped" right through them, and rolled into base, blowin' up their powerplant. Without the lag, I'd have been toast. Thanks Uncle Lag!!!!!!Problem is, Uncle Lag will more often molest you than help you out!

Subject: tank driving school
Posted by [Anonymous](#) on Wed, 13 Mar 2002 17:03:00 GMT
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quote:Originally posted by doggett:the next time i checked the elevator, it was open.Why is it that sometimes doors are closed, but randomly open up later? The same thing happened on a door shortly after the MCT, before I took the passageway to the back of the dam. I passed it cause I thought I couldn't get in, but I came back and it was open.

Subject: tank driving school
Posted by [Anonymous](#) on Wed, 13 Mar 2002 19:58:00 GMT
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quote:Originally posted by Particle Noun:And sometimes, just SOMETIMES, the lag can work the miraculous in your favor. I remember doing a hotwire/apc rush once, coming to the Nod entrance, and finding a bunch Mammoths blocking it waiting to screw me good! Well, lucky lucky lag, I just "jumped" right through them, and rolled into base, blowin' up their powerplant. Without the lag, I'd have been toast. Thanks Uncle Lag!!!!!!Problem is, Uncle Lag will more often molest you than help you out! And when your a sniper, uncle lag likes to bend you over and do you up the

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Posted by [Anonymous](#) on Wed, 13 Mar 2002 20:22:00 GMT
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Just go right up to it, press the action button and wait.At first I always had problems opening elevator doors, but not anymore.I think the wait is because the elevator isnt on the floor you are

on, and it has to get there first. Just a thought. G420

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Posted by [Anonymous](#) on Wed, 13 Mar 2002 21:14:00 GMT

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all i did to destroy the obelisk was use the elevator (the one near it) and ran into the obelisk, get to the MCT, c4 and its gone

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Posted by [Anonymous](#) on Thu, 14 Mar 2002 00:10:00 GMT

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If all you want to do is get past the obelisk, you dont even need to take out the power plant. Just take ur medium tank and charge right toward the obelisk, then run inside and c4 it. Not exactly the most tactical way to do things, but hey, it works.

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Posted by [Anonymous](#) on Thu, 14 Mar 2002 00:59:00 GMT

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Sometimes there's a thing called lag. You run into stuff but you can't see it, until a moment later.
