
Subject: 1. person vs 3. person
Posted by [Anonymous](#) on Tue, 12 Mar 2002 22:43:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I just wonder what you use... I can't find out what to use... 1. is more exiting, 3. have a better look...What about you? Post you opinion here

Subject: 1. person vs 3. person
Posted by [Anonymous](#) on Tue, 12 Mar 2002 22:56:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

first person for me, because in third person you can see over objects and you have your crosshairs on a person u shoot and end up shooting the object instead. I only use third person to look above and around corners and wait for people to come

Subject: 1. person vs 3. person
Posted by [Anonymous](#) on Tue, 12 Mar 2002 23:50:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I play only 3rd person mode.

Subject: 1. person vs 3. person
Posted by [Anonymous](#) on Tue, 12 Mar 2002 23:54:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I use 3rd person, most of the time, except for when I want to take a accurate shoot at someone. 3rd person is great for large open areas, but not for inclosed areas, it's also useful for spotting tracers, (where the enemy is shooting from etc).-----"Inferior tactics detected" – Cabal"By the way, missile launch detected!" – Cabal

Subject: 1. person vs 3. person
Posted by [Anonymous](#) on Wed, 13 Mar 2002 07:14:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

First person. I switch to 3rd person only when I got stuck in a tight corner and can't get out...

Subject: 1. person vs 3. person
Posted by [Anonymous](#) on Wed, 13 Mar 2002 12:34:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

i can use a auto rifle and kill 6 incomin hostiles, not all at the same time but pretty fast, i think the auto rifle and the rocket launcher dudes are great to kill ppl, grenader suks... but hey ppl help out there base by usin what they can and good with it, as long as the lag isnt a total B* then im fine with it..
