Subject: Standalone Mod's Posted by Omar007 on Sat, 19 Jul 2008 09:49:40 GMT View Forum Message <> Reply to Message

I already asked it a long while ago here: Do i need to ask EA-Games to make my mod Tiberium Redux standalone??

On the ModDB someone said i had to ask them but here they said i didn't have to ask.

Fz007 wrote on Tiberium Redux ModDB Page you have to get a permission of EA to make it standalone

So what is it now Do i need to ask or not ??

Subject: Re: Standalone Mod's Posted by mrãçÄ-z on Sat, 19 Jul 2008 09:54:24 GMT View Forum Message <> Reply to Message

Yes you need to ask

Subject: Re: Standalone Mod's Posted by Omar007 on Sat, 19 Jul 2008 09:56:05 GMT View Forum Message <> Reply to Message

finaly i got a clear answer from both sites

So.... were do i need to ask??? (email or so )

Subject: Re: Standalone Mod's Posted by Canadacdn on Sat, 19 Jul 2008 17:19:55 GMT View Forum Message <> Reply to Message

You need to ask EA's permission to make the mod standalone. That is, a mod that can run by itself without a Renegade installation needed.

Subject: Re: Standalone Mod's Posted by cmatt42 on Sat, 19 Jul 2008 18:12:53 GMT View Forum Message <> Reply to Message

Omar007 wrote on Sat, 19 July 2008 04:56 finaly i got a clear answer from both sites

Subject: Re: Standalone Mod's Posted by HeavyX101- Left on Sat, 19 Jul 2008 18:22:57 GMT View Forum Message <> Reply to Message

The mod is already being made, why are you trying to copy me?

Edit: I have sent apoc an email already to get a permission. Quote:Hey APOC,

My name is Ferkhat Shubladze and i want to make a mod that converts C&C 3 Kanes Wrath into C&C Renegade, named: Command and Conquer Tiberian Wrath.

I started the mod this may, and i have some stuff already done. I want your permission to make the mod stand alone.

You might want to see the updates and pictures here www.tiberianwrath.st.gs . We have a little team, but we are growing every day. The next update will be soon, so, i wanted to ask your for permission, and tell me what you thing about the mod, thanks!

Note: We dont have the Moddb page and we are making new forums, i will tell you when the new website is gonna be up.

And the next update of my mod is gonna be up in 1-2 weeks,

Subject: Re: Standalone Mod's Posted by Omar007 on Sat, 19 Jul 2008 22:28:01 GMT View Forum Message <> Reply to Message

Lol i didn't copy you. You copied me

I started it earlier than you. You know that kuzz we found that out on MSN......

Subject: Re: Standalone Mod's Posted by HeavyX101- Left on Sat, 19 Jul 2008 22:34:54 GMT View Forum Message <> Reply to Message I started this mod on november 2007, and i didnt work too much on it because of school. Now, sisnce it is summer, i do it fast and good.

Subject: Re: Standalone Mod's Posted by Omar007 on Sun, 20 Jul 2008 09:30:23 GMT View Forum Message <> Reply to Message

DUDE even cnc95fan told u i worked already on it. I'm also working on it and it's going just fine

Subject: Re: Standalone Mod's Posted by HeavyX101- Left on Sun, 20 Jul 2008 16:01:27 GMT View Forum Message <> Reply to Message

Omar007 wrote on Sun, 20 July 2008 05:30DUDE even cnc95fan told u i worked already on it. I'm also working on it and it's going just fine Good luck. Update 2 coming SOON

Subject: Re: Standalone Mod's Posted by cnc95fan on Sun, 20 Jul 2008 20:33:40 GMT View Forum Message <> Reply to Message

I can't imagine many people who do actually run Renegade mods without having renegade installed on their computer though. It is only really usefull if you are aiming fr an alternate universe/game (genre)

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