
Subject: Gamepad?

Posted by [Spyder](#) on Thu, 17 Jul 2008 14:47:46 GMT

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I was wondering if it could be done to make Renegade Gamepad compatible.

Subject: Re: Gamepad?

Posted by [mr£ÄŞÄ-z](#) on Thu, 17 Jul 2008 15:08:21 GMT

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Subject: Re: Gamepad?

Posted by [Spyder](#) on Thu, 17 Jul 2008 15:21:05 GMT

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It doesn't pickup my PS3 gamepad...It works with almost every game except for Renegade

Subject: Re: Gamepad?

Posted by [nikki6ixx](#) on Thu, 17 Jul 2008 19:04:43 GMT

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<http://xpadder.com/>

This nifty program does what you're looking for. Essentially, you map keys to the buttons and sticks on your controller. It works great...

... But I tried using it with my 360 controller, and playing Ren with the gamepad was a total pain in the ass.

Subject: Re: Gamepad?

Posted by [cr0sis](#) on Thu, 17 Jul 2008 19:13:33 GMT

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I used that with my PS3 controller. Result: Retarded to say the least.

Why anyone would want to use a gamepad on ren is beyond my comprehension.

Subject: Re: Gamepad?

Posted by [nikki6ixx](#) on Thu, 17 Jul 2008 19:38:36 GMT

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Yeah, it's really, really awkward, even after tweaking the joystick's dead-area, speed settings, etc.
Still, XPadder is the ticket.

Subject: Re: Gamepad?
Posted by [IronWarrior](#) on Thu, 17 Jul 2008 20:42:29 GMT
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cr0sis wrote on Thu, 17 July 2008 20:13I used that with my PS3 controller. Result: Retarded to say the least.

Why anyone would want to use a gamepad on ren is beyond my comprehension.

Why else, because they are dumb as fuck?

Subject: Re: Gamepad?
Posted by [saberhawk](#) on Fri, 18 Jul 2008 04:39:48 GMT
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Nero wrote on Thu, 17 July 2008 09:47I was wondering if it could be done to make Renegade Gamepad compatible.

Negative, input system isn't designed to do that.
