Subject: Suicide Key?
Posted by Jamie or NuneGa on Tue, 15 Jul 2008 23:35:57 GMT
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Would it be possible to make something that would allow you to bind a key to suicide?

Subject: Re: Suicide Key?
Posted by _SSnipe_ on Tue, 15 Jul 2008 23:37:08 GMT
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NuneGa wrote on Tue, 15 July 2008 16:35Would it be possible to make something that would
allow you to bind a key to suicide?
that be cool

Subject: Re: Suicide Key?
Posted by reborn on Wed, 16 Jul 2008 00:10:54 GMT
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For people using the config file distributed in scripts.dll you could actually do it now. Only people
with bhs.dll (and the first version of release or higher that came with the config file) would be able
to do it though.
AFAIK key hooks are not possible server side only.

Subject: Re: Suicide Key?
Posted by Jamie or NuneGa on Wed, 16 Jul 2008 01:36:41 GMT
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in non geek plx reborn

Subject: Re: Suicide Key?
Posted by R315r4z0r on Wed, 16 Jul 2008 02:40:02 GMT
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No one has done it yet but it is possible. But it would require you to have the current bhs.dll and
those without it would not be able to do it. And it would not work server side.

Subject: Re: Suicide Key?
Posted by IronWarrior on Wed, 16 Jul 2008 04:10:40 GMT
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This seems like a cheap way of killing yourself to stop a other player from getting a kill.

Subject: Re: Suicide Key?
Posted by Veyrdite on Wed, 16 Jul 2008 04:32:31 GMT
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IronWarrior wrote on Wed, 16 July 2008 14:10This seems like a cheap way of killing yourself to stop a other player from getting a kill.
But you lose all of your credits.

Subject: Re: Suicide Key?
Posted by Goztow on Wed, 16 Jul 2008 07:03:52 GMT
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Just a fast way of suiciding at the start of a map when you spawned at a bad place.

Subject: Re: Suicide Key?
Posted by Xpert on Wed, 16 Jul 2008 07:09:05 GMT
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Goztow wrote on Wed, 16 July 2008 03:03Just a fast way of suiciding at the start of a map when you spawned at a bad place.

I can see that being such an advantage in clanwars LOL.

Subject: Re: Suicide Key?
Posted by CarrierII on Wed, 16 Jul 2008 10:23:04 GMT
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It's done already.

Subject: Re: Suicide Key?
Posted by Jamie or NuneGa on Wed, 16 Jul 2008 15:44:19 GMT
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Xpert wrote on Wed, 16 July 2008 08:09Goztow wrote on Wed, 16 July 2008 03:03Just a fast way of suiciding at the start of a map when you spawned at a bad place.

I can see that being such an advantage in clanwars LOL.

Nothing to do whith why I want it... honest,

I NEVER play clan wars.