Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 15:20:00 GMT View Forum Message <> Reply to Message

when playing gdi i happened upon a stealth tank that was behind our tiberium refinery. the driver was out repairing it and obviously didn't see me. i quickly jumped in and the guy just kept repairing it while dodging my attempts to run him over..lol.. anyway, i thanked him for the curtious, professional service of "my" new stealth and headed down the road to do some harm being shot at all the while by my own guys (thank god ff is turned off! it's ok though, i've done it too. sometimes it takes a few seconds to reallize that it's a friendly stolen vehicle) it was the city map and there are tons of places for a stealth to hide and i did just that. i'd let the enemy vehicles go by and start ripping them up from behind. often they wouldn't know what was hitting them, taking the normal evasive action of moving back and forth, but never turning around. finally i went to the well once too often and got behind a ma and opened fire, but i didn't see the stealth that was accompanying him and finally lost "my" stealth. it was the most fun i've ever had in a stealth tank and i was gdi at the time..

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 15:21:00 GMT View Forum Message <> Reply to Message

Alright, me and my friends just got the game, and played it over a LAN. We split up, 2 on 2, and every time we played, GDI won. This annoyed the NOD players, and turned them against the game. Do you guys have any simple tips for NOD players against the GDI base defense, and Mammoth tanks?

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 15:54:00 GMT View Forum Message <> Reply to Message

Flame tanks they own !! if u rush the advanced guard tower wit 2 flame tanks it gets owned and flame tanks own mammys but u just gotta get close and when u get the advanced guard tower just go in wit stealth troppers wit nukes

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 18:43:00 GMT View Forum Message <> Reply to Message

Your stealing stealth tank did not work better than my one in the demo. I took out a power plant in the demo and seriously damage the air strip plus several gus and tanks in the Nod base.

Subject: fun with the stealth

Flame tank all the way. Flame tank owns AGT and mammoth and other tanks. Remember you have to ram the flame tank right into the incoming tank or AGT.

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 18:47:00 GMT View Forum Message <> Reply to Message

I have destroyed the Hand of NOD and the Tiberium Refinery. I have killed all NOD in both and in the "Temple" behind the refinery. I am now supposed to get a gate down, but I can't find a switch or anything to do it. Please help.

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 18:52:00 GMT View Forum Message <> Reply to Message

Try the power plant... Thats the way to lower the laser fences around the Temple... If you mean the gates around the temple you just have to appraoch from the other side of the gate and hit the switch mounted next to it. Hope this helpsCheers

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 19:03:00 GMT View Forum Message <> Reply to Message

true.. their obelisk was still in tact at the time and my one attempt to penetrate the defenses while firing up a harvester almost got me flamed so i had to back off..

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 20:32:00 GMT View Forum Message <> Reply to Message

Please help me fint the captian so I can get the submarine security card and end this level. I have been all around the ship for hours looking.

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 21:36:00 GMT View Forum Message <> Reply to Message

There are two controll rooms on the vessel one at the bow and one at the stern. The captain is in

the one at the bow, the first mate is at the stern. One problem I had with this mission is that if you complete the objectives out of order the program will not recognise that you have the card when you return to the sub with the prisoners. All you can do is start again and complete the objectives in their correct order.

Subject: fun with the stealth Posted by Anonymous on Sun, 10 Mar 2002 22:43:00 GMT View Forum Message <> Reply to Message

Yes, dont do like me and get the captain first