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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 15:01:00 GMT

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I think its one of the best Nod vehicles. My first MP game in the full version i bought a MA and was in it constantly firing for about 15 minutes. I was so awesome. I repaired only once and when I did I somehow died which \*\*\*\*ed me off. But its cheap and does good damage against tanks and infantry.

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 15:36:00 GMT

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not only that but it moves every quickly and has a long ranger. So you shoot tanks from far away and keep moving. Becuase of the distance you can move out of the way of there shoots but most of there thanks cant.

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 15:55:00 GMT

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yes i think you're right. the ma is a great vehicle to own early in the game especially. they are excellent at killing just about anything. just be careful on maps that don't have a long field of fire. that's where the flamers rule! another good aspect of them is keeping snipers at bay. even if you don't hit them, the ground shakes and makes it impossible for them to get a good shot...

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 17:18:00 GMT

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Its the slowest Nod vehicle execpt for the harvester but i still love it.

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 17:26:00 GMT

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i laugh when your firing on some other tank, and i come along as a free soilder and waste you and your 450 arty with my machine gun.

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Subject: Mobile Artillery underated???

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Posted by [Anonymous](#) on Sun, 10 Mar 2002 17:37:00 GMT

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And I laugh when like an idiot you get wasted by the backup

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 17:38:00 GMT

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Don't venture too far from your base with the Mobile Arty without support. That thing gets torn up by anything, is has so little armor.

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 17:44:00 GMT

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quote:Originally posted by Rude:i laugh when your firing on some other tank, and i come along as a free soilder and waste you and your 450 arty with my machine gun.That's what I love about the base units. They annoy the H311 outta the enemy, but they're FREE so who cares if you get killed! They're good to distract the enemy tanks while your team pounds them. Just run up with C4 in your hands and they'll have to take evasive maneuvers. And if they don't, C4 THEM!

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 17:50:00 GMT

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The MA are very usefull in games. As stated before there shots make the ground shake and that makes snipers very \*\*\*\*ed off, yet I have killed people when that happens. When I use MA I try to drive backwards, because the camera angle seems to be a bit better. Watch out for advanced snipers and/or prototypes cause they can kill you in a few easy shots and by the time you figure out were they are and start shooting and running away your toast.

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Subject: Mobile Artillery underated???

Posted by [Anonymous](#) on Sun, 10 Mar 2002 18:48:00 GMT

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Snipers do good damage to MA and can still out range it.

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