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Subject: A little notice...

Posted by [Anonymous](#) on Sun, 10 Mar 2002 10:30:00 GMT

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Some might jump out of the car when returning to base after a hard battle and a very damaged car. The drivers run into buildings and search for PTs (They should know, where they are ), while a engineer repair the car. While repairing, another should jump into the car, because if there is a driver in the car, it will give some (Not much, but anyway some) points. If there is no driver, then no points will be given. This is if you need a few couple of points... Not much, but anyway...

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