
Subject: C&C Plastic Revolution (new gun)
Posted by [N1warhead](#) on Wed, 02 Jul 2008 02:39:57 GMT
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Here are two pics of the Grease Gun for the mod C&C Plastic Revolution.

Hope you all like it .

I am aware the hands are not in the right position, I am still learning how to put hands in the proper areas.

I was just excited and took a pic of the Grease Gun for you all to see.

(By the way, the character is not what we are using, that is just a retextured Renegade character for us to use for weapon demonstrations and such until we get a Character Modeler.

Also this map is not going to be used, it is just a test map to test things out on.
Tell me what y'all think.

Thanks,
N1warhead.

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [cpjok](#) on Wed, 02 Jul 2008 03:00:50 GMT
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looks good

what dose it shoot

plastic balls?

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [N1warhead](#) on Wed, 02 Jul 2008 03:06:26 GMT
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cpjok wrote on Tue, 01 July 2008 22:00looks good

what dose it shoot

plastic balls?

Thanks .

To be honest, I haven't even thought about that yet, thanks for telling me .

Hmm what should the guns in this game shoot HAHA?

Well this is open for debate I suppose .

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [_SSnipe_](#) on Wed, 02 Jul 2008 03:08:08 GMT
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i dont like how they look just like ren chars just green

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [N1warhead](#) on Wed, 02 Jul 2008 03:14:12 GMT
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SSnipe wrote on Tue, 01 July 2008 22:08i dont like how they look just like ren chars just green

They won't be used buddy .

They are for just testing purposes until I can find a Character Modeler, I seriously can not model characters what so ever, I have tried an tried sense I was 13 years old and I am about to turn 20 in august, so I given up on making Characters.

But yeah, that Character won't be used in the official game, don't worry.

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [nope.avi](#) on Wed, 02 Jul 2008 03:25:20 GMT
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Well seeing the as to the name, it should shoot scalding hot boilding clods of grease . Very nice work =)

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [N1warhead](#) on Wed, 02 Jul 2008 03:43:26 GMT
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Baker wrote on Tue, 01 July 2008 22:25Well seeing the as to the name, it should shoot scalding hot boilding clods of grease . Very nice work =)

That would honestly be a good idea considering Hot Grease would probably melt Plastic .

But a Grease gun, a real one doesn't shoot out Grease lol.

I might take up that idea though that you said...

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [_SSnipe_](#) on Wed, 02 Jul 2008 03:55:24 GMT
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there this green yellow army man skin my frined had when i find ss ill post them here

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [N1warhead](#) on Wed, 02 Jul 2008 03:59:55 GMT
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SSnipe wrote on Tue, 01 July 2008 22:55there this green yellow army man skin my frined had when i find ss ill post them here

Affirmative!

That could possibly be the texture we could use for the Tan Army if it looks right.....

I am really trying to get a texture with the right color variations to make it look right as a solid color almost.

Still gonna need a Character modeler either way though LOL.

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [_SSnipe_](#) on Wed, 02 Jul 2008 05:07:06 GMT
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heres what i mean all you need is a shape of a single type of army man then make it look like this and its brown and green lol

Subject: Re: C&C Plastic Revolution (new gun)

Posted by [cpjok](#) on Wed, 02 Jul 2008 13:22:06 GMT

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ye the wapon should shoot lava and when it his a char the char melts to death]

EDIT: Or Grease

Subject: Re: C&C Plastic Revolution (new gun)

Posted by [N1warhead](#) on Wed, 02 Jul 2008 16:56:00 GMT

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SSnipe wrote on Wed, 02 July 2008 00:07heres what i mean all you need is a shape of a single type of army man then make it look like this and its brown and green lol

That actually doesn't look quite bad .

Well, as soon as we get a Character Modeler, if you own that texture I will be glad to test that texture out on one of our models and see how it looks .

Thanks again,
N1warhead.

Subject: Re: C&C Plastic Revolution (new gun)

Posted by [N1warhead](#) on Wed, 02 Jul 2008 16:57:17 GMT

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cpjok wrote on Wed, 02 July 2008 08:22ye the wapon should shoot lava and when it his a char the char melts to death]

EDIT: Or Grease

LOL Lava .

I am sure we will come up with some Creative weapons for the mod.

Subject: Re: C&C Plastic Revolution (new gun)

Posted by [cpjok](#) on Wed, 02 Jul 2008 17:45:59 GMT

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What about a lightning bolt and when it hits enemy they melt to death

like a electronic pulse

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [Veyrdite](#) on Fri, 04 Jul 2008 09:25:32 GMT
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cpjok wrote on Thu, 03 July 2008 03:45What about a lightning bolt and when it hits enemy they melt to death

like a electronic pulse
For the obelisk?

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [liquidv2](#) on Sat, 05 Jul 2008 05:17:27 GMT
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just make the shots look like what comes out of the tiberium auto rifle, but instead of green globs it'll be black

eh?

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [cpjok](#) on Sat, 05 Jul 2008 20:02:04 GMT
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Dthdealer wrote on Fri, 04 July 2008 04:25cpjok wrote on Thu, 03 July 2008 03:45What about a lightning bolt and when it hits enemy they melt to death

like a electronic pulse
For the obelisk?

i was thinking of a normal gun for a charector but if your putting obelisk on it saounds like a good idea for te obelisk

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [_SSnipe_](#) on Sun, 06 Jul 2008 19:54:03 GMT
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should leave guns how they are just make the lazer or bulltes or w/e like plastic looking or

something

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [N1warhead](#) on Sun, 06 Jul 2008 19:57:24 GMT
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All guns are going to be custom, they will not use the same bullets, etc.

I want this game to be unique.

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [_SSnipe_](#) on Sun, 06 Jul 2008 20:19:45 GMT
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N1warhead wrote on Sun, 06 July 2008 12:57All guns are going to be custom, they will not use the same bullets, etc.

I want this game to be unique.

hmmmmm make hem look like normal gun fire but all diffrent

Subject: Re: C&C Plastic Revolution (new gun)
Posted by [N1warhead](#) on Sun, 06 Jul 2008 20:24:55 GMT
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SSnipe wrote on Sun, 06 July 2008 15:19N1warhead wrote on Sun, 06 July 2008 12:57All guns are going to be custom, they will not use the same bullets, etc.

I want this game to be unique.

hmmmmm make hem look like normal gun fire but all diffrent

What do you mean LOL?
