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Subject: Its all about timing:

Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:11:00 GMT

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Remember C4 has a 30 second detonation timer on it. And that remote C4 can be placed on enemy tanks etc, and detonated when you want, so ie, use it as a trick/distraction, if they return to their base and you detonate it, they might start looking for the enemy around that area. And remember the timing of the Obelisk when infiltrating a nod base, duck and hide when it charges up, wait about 5 seconds then run and keep repeating this until you reach your desired location.

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Subject: Its all about timing:

Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:28:00 GMT

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C4 is a good way to get all enemies to leave. 1 c4 in base will get the people go head back and make sure that it's not under attack. I agree with the obelisk thing, I noticed in Under that I could hide behind things to stop the obelisk from attacking me. Just give it time to stop charging because if you jump too soon it can still shoot you.

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Subject: Its all about timing:

Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:38:00 GMT

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Yep, in map under you can easialy take out the nod power plant. Here is one of my tricks, I really do not want to say this but i will. Put a lot of remote C4 on the enemy harvester, and wait until it reaches the enemy refinery, then boom.

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Subject: Its all about timing:

Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:43:00 GMT

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I know, I get to the first "little ramp" and I placed an ion cannon beacon. It took the plant to 1 bar of health before it died. Which I promptly finished off with a personal ion cannon shots after I died and bought the 1000 sidney. I also found out that she's not so bad when it comes to taking out building. Not as good as C4 or beacons. But she's alright. Good for the nod turrets anyway.

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Subject: Its all about timing:

Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:45:00 GMT

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quote:Originally posted by djkmDevastator:Here is one of my tricks, I really do not want to say this but i will. Put a lot of remote C4 on the enemy harvester, and wait until it reaches the enemy

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refinery, then boom. I never thought of that one before, thanks!! I will notice if your name is on the enemy side, and use this trick as often as possible to make you hate me and regret you ever choosed to share this with others! Just kidding Great idea anyway, will try it out a.s.a.p.Hidden

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Subject: Its all about timing:

Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:59:00 GMT

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I already have tried it out, it will not take out the enemy refinery, but if the timing is right + placement of C4 is right you will damage their refinery!

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