
Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 15:12:00 GMT
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I'm having problems with the "Deadly Reunion" mission.. I think it's Mission 4, the one where you need to locate the Dead 6.I can't find where to go after I find Gunner and tell him to meet up at the cathedral.I noticed there was this gate/fence thing in the town square that seems to lead somewhere, but I can't open it. I also went back to the start where there's a crashed helicopter, or some sort of crashed plane. I looked on the radar and it seems something is behind there, but I can't get through anywhere.Can someone help me out?Thanks -

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 15:32:00 GMT
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Gunner is at the town square in a bunker.

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 15:43:00 GMT
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Thanks for your reply, but you misunderstood my question.I already found Gunner and told him to meet up at the Cathedral.My problem is where I go after I tell him this. I've searched all over and I can't find a way to go that I haven't already went... The map doesn't help me any either.If someone can give me detailed instructions on where to go AFTER I find Gunner and talk to him, please post.Thanks-

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 15:48:00 GMT
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It's the Temple mission, where you start with a Mammoth for support...I'm told to take out the Hand, Refinery, and open the gate. None of which I can do.The Hand and Refinery repair themselves faster than I can damage them with any weapon. The gate switch does nothing. This isn't the first glitch I've encountered, but it is the worst. Anyone have any advice? Something obvious I'm missing (prob with the gate--it won't open until the buildings are down?). Wait for a patch?I have tried restarting the mission a dozen or so times.Thanks.

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 16:02:00 GMT
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The opening behind Gunner up the stairs.

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 16:20:00 GMT
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Take out the hand with c4...that's the only way. The tiberium refinery blows within 2-3 shots from the mammoth. The gate opens from the opposite side, then you get an MRL. The whole mission is pretty easy actually...it's the next one that is hard. Anyone get that ship open?

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 17:30:00 GMT
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The key for the gate is held by an enemy in the refinery. I'm pretty sure he's in that small area that you get to by going down the front door ramp and turning right. But you'll want to clear out all the other guys in that section first. Who the heck taught those morons that shooting rocket launchers indoors was a good idea?

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 19:01:00 GMT
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Once I got the Hand down, the mission script advanced and I could do the rest. Thanks.

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 19:57:00 GMT
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This is easy, well once you have found out the key to success. Here goes, use more C4 than what you normally do to take out the buildings, ie. hand of node normally destroyed with 1 C4 explosive, instead use 3 maybe 4 C4 explosives, DETONATE THEM ALL AT THE SAME TIME!!! Boom the building is no more! The construction yard is a pest, so stock up on C4.

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:02:00 GMT
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Gunner is at the town square in a bunker. Which is located down the road where you encounter a nod buggy, apc and Flame tank (the tank charges through some debris after you). After meeting

up with hotwire.

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:04:00 GMT
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Found it.. thanks, YASA, I really appreciate your help. By the way, what is "YASA"?

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Mon, 11 Mar 2002 09:39:00 GMT
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how do you get past the obelisk in this mission?

Subject: Need Help on "Deadly Reunion" Mission
Posted by [Anonymous](#) on Mon, 11 Mar 2002 09:43:00 GMT
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your mammoth has a longer ranger then the laser ... do i need to say more?
